Access Points to Next Generation Sunshine State Standards (Florida Standards) – Mathematics 2016



Mathematics Standards

GRADE: K

Domain: COUNTING	AND CARDINALITY	
Cluster 1: Know numb	per names and the count sequence.	
STANDARD CODE	STAND	ARD
MAFS.K.CC.1.1	Count to 100 by ones and by tens.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS	POINT
	MAFS.K.CC.1.AP.1a	Rote count up to 10.
	MAFS.K.CC.1.AP.1b	Rote count up to 31.
	MAFS.K.CC.1.AP.1c	Rote count up to 100.
	MAFS.K.CC.1.AP.2a	Rote count forward from a
	given number (instead of having to be	egin at 1).
	MAFS.K.CC.1.AP.3a	Identify numerals $1 - 10$.
	MAFS.K.CC.1.AP.3b	Identify the numerals 1–10
	when presented with the name of the number.	
	MAFS.K.CC.1.AP.3c	Write or select the
	numerals 1–10.	
MAFS.K.CC.1.2	Count forward beginning from a given numbe having to begin at 1).	r within the known sequence (instead of
	Cognitive Complexity: Level 1: Recall	
	ACCESS	POINT
	MAFS.K.CC.1.AP.1a	Rote count up to 10.
	MAFS.K.CC.1.AP.1b	Rote count up to 31.
	MAFS.K.CC.1.AP.1c	Rote count up to 100.
	MAFS.K.CC.1.AP.2a	Rote count forward from a
	given number (instead of having to be	<u> </u>
	MAFS.K.CC.1.AP.3a	Identify numerals $1 - 10$.
	MAFS.K.CC.1.AP.3b	Identify the numerals 1–10
	when presented with the name of the	
	MAFS.K.CC.1.AP.3c	Write or select the
	numerals 1–10.	
MAFS.K.CC.1.3	Read and write numerals from 0 to 20. Repre-	sent a number of objects with a written

numeral 0-20 (with 0 representing a count of no object	ets).
Cognitive Complexity: Level 1: Recall	
ACCESS POIN	Γ
MAFS.K.CC.1.AP.1a	Rote count up to 10.
MAFS.K.CC.1.AP.1b	Rote count up to 31.
MAFS.K.CC.1.AP.1c	Rote count up to 100.
MAFS.K.CC.1.AP.2a	Rote count forward from a
given number (instead of having to begin at	1).
MAFS.K.CC.1.AP.3a	Identify numerals $1 - 10$.
MAFS.K.CC.1.AP.3b	Identify the numerals 1–10
when presented with the name of the numbe	r.
MAFS.K.CC.1.AP.3c	Write or select the
numerals 1–10.	

		15.4.55
STANDARD CODE		NDARD
MAFS.K.CC.2.4	Understand the relationship between numb cardinality.	ers and quantities; connect counting to
	each object with one and only one one and only one object. b. Understand that the last number n counted. The number of objects is the order in which they were counted.	umber names in the standard order, pairing a number name and each number name with name said tells the number of objects the same regardless of their arrangement ted. number name refers to a quantity that is o
	Cognitive Complexity: Level 1: Recall	
		S POINT
	MAFS.K.CC.2.AP.4a	Identify the set that has
	more.	
	MAFS.K.CC.2.AP.4b	Count up to 10 objects in
	line, rectangle, or array.	
	MAFS.K.CC.2.AP.4c	Match the numeral to the
	number of objects in a set.	
	MAFS.K.CC.2.AP.5a	Identify the number of
	objects in a line, rectangle, or array.	
	MAFS.K.CC.2.AP.5b	Count up to 10 objects in
	line, rectangle, or array.	
MAFS.K.CC.2.5	Count to answer "how many?" questions at a rectangular array, or a circle, or as many given a number from 1–20, count out that n	as 10 things in a scattered configuration;
	Cognitive Complexity: Level 1: Recall	
	ACCES	S POINT
	MAFS.K.CC.2.AP.4a	Identify the set that has

more.	
MAFS.K.CC.2.AP.4b	Count up to 10 objects in a
line, rectangle, or array.	
MAFS.K.CC.2.AP.4c	Match the numeral to the
number of objects in a set.	
MAFS.K.CC.2.AP.5a	Identify the number of
objects in a line, rectangle, or array.	
MAFS.K.CC.2.AP.5b	Count up to 10 objects in a
line, rectangle, or array.	

Cluster 3: Compare no	Imhore	
Ciustei 3. Compare m	anibers.	
STANDARD CODE	STANDARD	
MAFS.K.CC.3.6	Identify whether the number of objects in one to the number of objects in another group, e.g. strategies.	
	Cognitive Complexity: Level 2: Basic Application	on of Skills & Concepts
	ACCESS	·
	MAFS.K.CC.3.AP.6a	Compare two sets and
	identify the set that is greater than the	other set, up to 10.
	MAFS.K.CC.3.AP.6b	Compare two sets and
	identify the set that is less than the other set, up to 10.	
	MAFS.K.CC.3.AP.6c	Compare 2 sets and
	identify if the set is equal to the other set, up to 10.	
	MAFS.K.CC.3.AP.7a	Identify the smaller or
	larger number given two numbers bety	ween 0 and 10.
MAFS.K.CC.3.7	Compare two numbers between 1 and 10 pres	sented as written numerals.
	Cognitive Complexity: Level 2: Basic Application	on of Skills & Concepts
	ACCESS	·
	MAFS.K.CC.3.AP.6a	Compare two sets and
	identify the set that is greater than the	other set, up to 10.
	MAFS.K.CC.3.AP.6b	Compare two sets and
	identify the set that is less than the other set, up to 10.	
	MAFS.K.CC.3.AP.6c	Compare 2 sets and
	identify if the set is equal to the other	set, up to 10.
	MAFS.K.CC.3.AP.7a	Identify the smaller or
	larger number given two numbers between	ween 0 and 10.

Domain: OPERATIONS AND ALGEBRAIC THINKING

Cluster 1: Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.

STANDARD CODE	STANDARD

MAFS.K.OA.1.1	Represent addition and subtraction with object sounds (e.g., claps), acting out situations, verb equations.	
	Cognitive Complexity: Level 2: Basic Application	on of Skills & Concepts
	ACCESS I	POINT
	MAFS.K.OA.1.AP.1a	Model with objects or
	communicate which groups of objects	model "add" or "take away"
	within 5 objects.	
	MAFS.K.OA.1.AP.2a	Solve one-step addition
	and subtraction word problems, and ad	ld and subtract within 10 using
	objects, drawings, or pictures.	
	MAFS.K.OA.1.AP.2b	Count two sets to find
	sums up to 10.	
	MAFS.K.OA.1.AP.2c	Solve word problems
	within 10.	
	MAFS.K.OA.1.AP.4a	For any number from 1-4,
	find the number that makes 5 when adobjects or drawings.	ded to the given number by using
	MAFS.K.OA.1.AP.4b	For any number from 1-9,
	find the number that makes 10 when a	•
	using objects or drawings.	green and green manne or ey
	MAFS.K.OA.1.AP.5a	Add to find sums within 5.
	MAFS.K.OA.1.AP.5b	Subtract to find difference
	within 5.	subtract to find difference
	MAFS.K.OA.1.AP.aa	Use objects to solve word
	problems related to addition and subtra	5
	quantities up to 5.	
MAFS.K.OA.1.2	Solve addition and subtraction word problems ¹ using objects or drawings to represent the problement independently read the word problems.)	
	Cognitive Complexity: Level 2: Basic Application	on of Skills & Concepts
	ACCESS I	POINT
	MAFS.K.OA.1.AP.1a	Model with objects or
	communicate which groups of objects	model "add" or "take away"
	within 5 objects.	
	MAFS.K.OA.1.AP.2a	Solve one-step addition
	and subtraction word problems, and ad	ld and subtract within 10 using
	objects, drawings, or pictures.	
	MAFS.K.OA.1.AP.2b	Count two sets to find
	sums up to 10.	
	MAFS.K.OA.1.AP.2c	Solve word problems
	within 10.	
	MAFS.K.OA.1.AP.4a	For any number from 1-4,
	find the number that makes 5 when add	ded to the given number by using
	objects or drawings.	
	MAFS.K.OA.1.AP.4b	For any number from 1-9,

	find the number that makes 10 when	added to the given number by
	using objects or drawings.	
	MAFS.K.OA.1.AP.5a	Add to find sums within 5.
	MAFS.K.OA.1.AP.5b	Subtract to find difference
	within 5.	
	MAFS.K.OA.1.AP.aa	Use objects to solve word
	problems related to addition and sub-	
	quantities up to 5.	
MAFS.K.OA.1.4	For any number from 1 to 9, find the number number, e.g., by using objects or drawings, a equation.	
	Cognitive Complexity: Level 2: Basic Applica	tion of Skills & Concepts
	ACCESS	POINT
	MAFS.K.OA.1.AP.1a	Model with objects or
	communicate which groups of object within 5 objects.	· ·
	MAFS.K.OA.1.AP.2a	Solve one-step addition
	and subtraction word problems, and	add and subtract within 10 using
	objects, drawings, or pictures.	_
	MAFS.K.OA.1.AP.2b	Count two sets to find
	sums up to 10.	
	MAFS.K.OA.1.AP.2c	Solve word problems
	within 10.	_
	MAFS.K.OA.1.AP.4a	For any number from 1-4,
	find the number that makes 5 when a	dded to the given number by using
	objects or drawings.	
	MAFS.K.OA.1.AP.4b	For any number from 1-9,
	find the number that makes 10 when added to the given number by using objects or drawings.	
	MAFS.K.OA.1.AP.5a	Add to find sums within 5.
	MAFS.K.OA.1.AP.5b	Subtract to find difference
	within 5.	
	MAFS.K.OA.1.AP.aa	Use objects to solve word
	problems related to addition and sub	9
	quantities up to 5.	
MAFS.K.OA.1.5	Fluently add and subtract within 5.	
	Cognitive Complexity: Level 1: Recall ACCESS POINT	
	MAFS.K.OA.1.AP.1a	Model with objects or
	communicate which groups of object	is moder add or take away"
	within 5 objects.	0.1
	MAFS.K.OA.1.AP.2a	Solve one-step addition
	and subtraction word problems, and	add and subtract within 10 using
	objects, drawings, or pictures.	
	MAFS.K.OA.1.AP.2b	Count two sets to find

	auma um to 10	
	sums up to 10.	C 1 1 11
	MAFS.K.OA.1.AP.2c	Solve word problems
	within 10.	
	MAFS.K.OA.1.AP.4a	For any number from 1-4,
	find the number that makes 5 when added t	to the given number by using
	objects or drawings.	
	MAFS.K.OA.1.AP.4b	For any number from 1-9,
	find the number that makes 10 when added	to the given number by
	using objects or drawings.	
	MAFS.K.OA.1.AP.5a	Add to find sums within 5.
	MAFS.K.OA.1.AP.5b	Subtract to find difference
	within 5.	
	MAFS.K.OA.1.AP.aa	Use objects to solve word
	problems related to addition and subtraction	n that involve unknowns and
	quantities up to 5.	
MAFS.K.OA.1.a	Use addition and subtraction within 10 to solve word unknown, e.g., by using objects, drawings, and equanumbers to represent the problem. (Students are no word problems.)	ations with symbols for the unknown
	Cognitive Complexity: Level 2: Basic Application of S	Skills & Concepts
	ACCESS POIN	NT
	MAFS.K.OA.1.AP.1a	Model with objects or
	communicate which groups of objects mod	el "add " or "take away"
	within 5 objects.	
	MAFS.K.OA.1.AP.2a	Solve one-step addition
	and subtraction word problems, and add an objects, drawings, or pictures.	d subtract within 10 using
	MAFS.K.OA.1.AP.2b	Count two sets to find
	sums up to 10.	
	MAFS.K.OA.1.AP.2c	Solve word problems
	within 10.	•
	MAFS.K.OA.1.AP.4a	For any number from 1-4,
	find the number that makes 5 when added t	to the given number by using
	objects or drawings.	
	MAFS.K.OA.1.AP.4b	For any number from 1-9,
	find the number that makes 10 when added	•
	using objects or drawings.	,
	MAFS.K.OA.1.AP.5a	Add to find sums within 5.
	MAFS.K.OA.1.AP.5b	Subtract to find difference
	within 5.	
	MAFS.K.OA.1.AP.aa	Use objects to solve word
	problems related to addition and subtraction	•
	quantities up to 5.	
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Cluster 1: Work with numbers 11–19 to gain foundations for place	ice value.
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STANDARD CODE	STAI	NDARD
MAFS.K.NBT.1.1	e.g., by using objects or drawings, and rec	
		SS POINT
	MAFS.K.NBT.1.AP.1a	Identify the value of a
	base ten block and ones block to bu	uild representations of 11-15.

Domain: MEASUREMENT AND DATA

Cluster 1: Describe and compare measurable attributes.

STANDARD CODE	STANDARD	
MAFS.K.MD.1.1	Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.K.MD.1.AP.1a Describe objects in terms	
	of measurable attributes (longer, shorted, heavier, lighter, etc.).	
	MAFS.K.MD.1.AP.2a	
	Compare two objects with a measurable attribute in common to see	
	which object has more/less of the attribute. (length, height, weight).	
	MAFS.K.MD.1.AP.aa Express the length of an	
	object as a whole number of lengths of another shorter object.	
MAFS.K.MD.1.2	Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.K.MD.1.AP.1a Describe objects in term	
	of measurable attributes (longer, shorted, heavier, lighter, etc.).	
	MAFS.K.MD.1.AP.2a	
	Compare two objects with a measurable attribute in common to see	
	which object has more/less of the attribute. (length, height, weight).	
	MAFS.K.MD.1.AP.aa Express the length of an	
	object as a whole number of lengths of another shorter object.	
MAFS.K.MD.1.a	Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length	

measurement of an object is the number of same-size length units that span it with no gaps or overlaps. Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.

ACCESS POINT

MAFS.K.MD.1.AP.1a Describe objects in terms of measurable attributes (longer, shorted, heavier, lighter, etc.).

MAFS.K.MD.1.AP.2a

Compare two objects with a measurable attribute in common to see which object has more/less of the attribute. (length, height, weight).

MAFS.K.MD.1.AP.aa Express the length of an object as a whole number of lengths of another shorter object.

Cluster 2: Classify objects and count the number of objects in each category.

STANDARD CODE	STANDARD	
MAFS.K.MD.2.3	Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.K.MD.2.AP.3a	Sort objects by
	characteristics (e.g., big/little, colors, shapes).	

Domain: GEOMETRY

Cluster 1: Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).

STANDARD CODE	STANDARD	
MAFS.K.G.1.1	Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as <i>above, below, beside, in front of, behind, and next to.</i>	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.K.G.1.AP.1a Use spatial language (e.g.,	
	above, below) to describe two-dimensional shapes. MAFS.K.G.1.AP.2a Recognize two-dimensional shapes (e.g., circle, square, triangle, rectangle), regardless of orientation or size. MAFS.K.G.1.AP.3a Identify shapes as two-dimensional (lying flat) or three-dimensional ("solid").	
MAFS.K.G.1.2	Correctly name shapes regardless of their orientations or overall size.	

	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.K.G.1.AP.1a	Use spatial language (e.g.,	
	above, below) to describe two-dimensional shapes. MAFS.K.G.1.AP.2a		
	Recognize two-dimensional shapes (e.g., circle, square, triangle,		
	rectangle), regardless of orientation	n or size.	
	MAFS.K.G.1.AP.3a	Identify shapes as two-	
	dimensional (lying flat) or three-di	mensional ("solid").	
MAFS.K.G.1.3	Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").		
	Cognitive Complexity: Level 1: Recall		
	ACCE	ACCESS POINT	
	MAFS.K.G.1.AP.1a	Use spatial language (e.g.,	
	above, below) to describe two-dim	iensional shapes.	
	MAFS.K.G.1.AP.2a		
	Recognize two-dimensional shapes (e.g., circle, square, triangle,		
	rectangle), regardless of orientation or size.		
	MAFS.K.G.1.AP.3a Identify shapes as two-dimensional (lying flat) or three-dimensional ("solid").		

Cluster 2: Analyze, compare, create, and compose shapes.			
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STANDARD CODE		STANDARD	
MAFS.K.G.2.4	Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).		
	Cognitive Complexity: Level 3: Stra	tegic Thinking & Complex Reasoning	
	ACCESS POINT		
	MAFS.K.G.2.AP.4a	Recognize two-dimensional	
	shapes in environment, regardless or orientation or size.		
	MAFS.K.G.2.AP.4b	Use spatial language (e.g.,	
	above, below, etc.) to describe three-dimensional shapes.		
	MAFS.K.G.2.AP.5a Build three-dim shapes.		
	MAFS.K.G.2.AP.6a	Compose a larger shape	
	from smaller shapes.		
MAFS.K.G.2.5	Model shapes in the world by building shapes from components (e.g., sticks and class) and drawing shapes.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		

	MAFS.K.G.2.AP.4a	Recognize two-dimensional	
	shapes in environment, regardless or orientation or size.		
	MAFS.K.G.2.AP.4b	Use spatial language (e.g.,	
	above, below, etc.) to describe three-dimensional shapes.		
	MAFS.K.G.2.AP.5a	Build three-dimensional	
	shapes.		
	MAFS.K.G.2.AP.6a	Compose a larger shape	
	from smaller shapes.		
MAFS.K.G.2.6	Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?" Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.K.G.2.AP.4a	Recognize two-dimensional	
	shapes in environment, regardless or orientation or size.		
	MAFS.K.G.2.AP.4b	Use spatial language (e.g.,	
	above, below, etc.) to describe three-dimensional shapes.		
	MAFS.K.G.2.AP.5a	Build three-dimensional	
	shapes.		
	MAFS.K.G.2.AP.6a	Compose a larger shape	
	from smaller shapes.		

GRADE: 1

Domain: OPERATIONS AND ALGEBRAIC THINKING

Cluster 1: Represent and solve problems involving addition and subtraction.

STANDARD CODE	STANDARD	
MAFS.1.OA.1.1	Use addition and subtraction within 20 to solve word problems ¹ involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem (¹Students are not required to independently read the word problems.)	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.1.OA.1.AP.1a	Use base ten blocks to
	model simple addition or subtraction equations within 20 based upon word problem. MAFS.1.OA.1.AP.1b Solve addition and subtraction word problems within 20.	
	MAFS.1.OA.1.AP.1c	Solve one-step addition and
	subtraction word problems where the change or result is unknown (4 +	
	$= 7$) or $(4 + 3 = \underline{\hspace{1cm}})$, within 20 using objects	s, drawings or pictures.

	MAFS.1.OA.1.AP.2a include combining three quantities whose objects or drawings.	Solve word problems that e sum is less than 10 using
MAFS.1.OA.1.2	Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.	
	Cognitive Complexity: Level 2: Basic Application of	·
	ACCESS PO	INT
	MAFS.1.OA.1.AP.1a	Use base ten blocks to
	model simple addition or subtraction equations within 20 based upon a word problem.	
	MAFS.1.OA.1.AP.1b	Solve addition and
	subtraction word problems within 20.	
	MAFS.1.OA.1.AP.1c	Solve one-step addition and
	subtraction word problems where the change or result is unknown $(4 + 7)$ or $(4 + 3 = 1)$, within 20 using objects, drawings or pictures.	
MAFS.1.OA.1.AP.2a Solve word pro		Solve word problems that
	include combining three quantities whose sum is less than 10 using objects or drawings.	

Cluster 2: Understand and apply properties of operations and the relationship between addition and subtraction.

STANDARD CODE	STANDARD		
MAFS.1.OA.2.3	Apply properties of operations as strategies to add and subtract. Examples: If $8+3=11$ is known, then $3+8=11$ is also known. (Commutative property of addition.) To add $2+6+4$, the second two numbers can be added to make a ten, so $2+6+4=2+10=12$. (Associative property of addition.)		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACC	ESS POINT	
	MAFS.1.OA.2.AP.3a	Recognize addition as	
	commutative.		
	MAFS.1.OA.2.AP.4a	Recognize subtraction as	
	the inverse of addition.		
MAFS.1.OA.2.4	Understand subtraction as an unknown-addend problem. For example, subtract 10 – 8 by finding the number that makes 10 when added to 8.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.1.OA.2.AP.3a	Recognize addition as	
	commutative.		
	MAFS.1.OA.2.AP.4a	Recognize subtraction as	
	the inverse of addition.		

Cluster 3: Add and subtract within 20.

STANDARD CODE	STANDARD	
MAFS.1.OA.3.5	Relate counting to addition and subtraction (e.g.	, by counting on 2 to add 2).
	Cognitive Complexity: Level 1: Recall	
	ACCESS PO	OINT
	MAFS.1.OA.3.AP.5a	Use counting on to find the
	sum of two addends.	-
	MAFS.1.OA.3.AP.5b	Count backwards to
	subtract to a specified number family le	ss than 20.
	MAFS.1.OA.3.AP.6a	Add and subtract within 10,
	demonstrating fluency for addition and subtraction within 5.	
MAFS.1.OA.3.6	Add and subtract within 20, demonstrating fluency for addition and subtraction within 10 Use strategies such as counting on; making ten (e.g., $8+6=8+2+4=10+4=14$); decomposing a number leading to a ten (e.g., $13-4=13-3-1=10-1=9$); using the relationship between addition and subtraction (e.g., knowing that $8+4=12$, one knows $12-8=4$); and creating equivalent but easier or known sums (e.g., adding $6+7$ by creating the known equivalent $6+6+1=12+1=13$).	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.1.OA.3.AP.5a	Use counting on to find the
	sum of two addends.	
	MAFS.1.OA.3.AP.5b	Count backwards to
	subtract to a specified number family less than 20.	
	MAFS.1.OA.3.AP.6a	Add and subtract within 10,
	demonstrating fluency for addition and	subtraction within 5.

Cluster 4: Work with addition and subtraction equations.

STANDARD	
Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false. For example, which of the following equations are true and which are false? $6 = 6$, $7 = 8 - 1$, $5 + 2 = 2 + 5$, $4 + 1 = 5 + 2$.	
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
ACCESS POINT	
MAFS.1.OA.4.AP.7a Determine if equations are	
true or false, using whole number totals within 10.	
MAFS.1.OA.4.AP.8a Find the unknown number	
in an addition or subtraction equation using whole number totals within 10.	
Determine the unknown whole number in an addition or subtraction equation relating to three whole numbers. For example, determine the unknown number that makes the equation true in each of the equations $8 + ? = 11$, $5 = [] - 3$, $6 + 6 = []$.	
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
ACCESS POINT	

MAFS.1.OA.4.AP.7a	Determine if equations are
true or false, using whole number totals witl	hin 10.
MAFS.1.OA.4.AP.8a	Find the unknown number
in an addition or subtraction equation using	whole number totals within
10.	

Domain: NUMBER AND OPERATIONS IN BASE TEN

Cluster 1: Extend the counting sequence.

STANDARD CODE	STANDARD	
MAFS.1.NBT.1.1	Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral. Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.1.NBT.1.AP.1a Rote count up to 100.	

Cluster 2: Understand place value.

STANDARD CODE	STANDARD
MAFS.1.NBT.2.2	Understand that the two digits of a two-digit number represent amounts of tens and ones.
	 a. 10 can be thought of as a bundle of ten ones — called a "ten." b. The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones. c. The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones). d. Decompose two-digit numbers in multiple ways (e.g., 64 can be decomposed into 6 tens and 4 ones or into 5 tens and 14 ones).
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.1.NBT.2.AP.2a Build representations of numbers up to 31 by creating a group of 10 and
	some ones(e.g., $13 = \text{one } 10$ and three 1s).
	MAFS.1.NBT.2.AP.2b Identify the value of the
	numbers in the tens and one place within a given number up to 31. MAFS.1.NBT.2.AP.3a Compare two-digit
	numbers up to 31 using representations and numbers (e.g., identify more 10s, less 10s, more 1s, fewer 1s, larger number, smaller number).
MAFS.1.NBT.2.3	Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols >, =, and <.

Cognitive Complexity: Level 2: Basic Application of Skills	s & Concepts
ACCESS POINT	
MAFS.1.NBT.2.AP.2a	
Build representations of numbers up to 31 by a	creating a group of 10 and
some ones(e.g., $13 = $ one $10 $ and three $1s$).	
MAFS.1.NBT.2.AP.2b	Identify the value of the
numbers in the tens and one place within a give	en number up to 31.
MAFS.1.NBT.2.AP.3a	Compare two-digit
numbers up to 31 using representations and nu	` U '
10s, less 10s, more 1s, fewer 1s, larger numbe	r, smaller number).

Cluster 3: Use place value understanding and properties of operations to add and subtract.

Additional Cluster

STANDARD CODE	STANDARD	
MAFS.1.NBT.3.4	Add within 100, including adding a two-digit number a two-digit number and a multiple of 10, using concr strategies based on place value, properties of opera between addition and subtraction; relate the strategy the reasoning used. Understand that in adding two-tens, ones and ones; and sometimes it is necessary	ete models or drawings and tions, and/or the relationship / to a written method and explain digit numbers, one adds tens and
	Cognitive Complexity: Level 2: Basic Application of S	Skills & Concepts
	ACCESS POIN	·
	MAFS.1.NBT.3.AP.4a	Use base ten blocks to add
	single digit numbers that result in two-digit	t sums.
	MAFS.1.NBT.3.AP.4b	Add a two-digit number
	and a multiple of 10 (e.g., $28 + 30 = $).	
	MAFS.1.NBT.3.AP.5a	Using base ten blocks,
	find 10 more or 10 less of a given two-digi more than 20? What is 10 less than 30?).	t number (e.g., what is 10
	MAFS.1.NBT.3.AP.6a	Using base ten blocks,
	subtract multiples of 10 (e.g., $30 - 10 =$).	
MAFS.1.NBT.3.5	Given a two-digit number, mentally find 10 more or 1 having to count; explain the reasoning used.	0 less than the number, without
	Cognitive Complexity: Level 2: Basic Application of S	Skills & Concepts
	ACCESS POIN	NT
	MAFS.1.NBT.3.AP.4a	Use base ten blocks to add
	single digit numbers that result in two-digit	t sums.
	MAFS.1.NBT.3.AP.4b	Add a two-digit number
	and a multiple of 10 (e.g., $28 + 30 = $).	

	MAFS.1.NBT.3.AP.5a	Using base ten blocks,
	find 10 more or 10 less of a given two-digit	number (e.g., what is 10
	more than 20? What is 10 less than 30?).	
	MAFS.1.NBT.3.AP.6a	Using base ten blocks,
	subtract multiples of 10 (e.g., $30 - 10 =$).	-
MAFS.1.NBT.3.6	Subtract multiples of 10 in the range 10-90 from multiples of zero differences), using concrete models on place value, properties of operations, and/or the r subtraction; relate the strategy to a written method at	or drawings and strategies based elationship between addition and
	Cognitive Complexity: Level 2: Basic Application of S	skills & Concepts
	ACCESS POIN	T
	MAFS.1.NBT.3.AP.4a	Use base ten blocks to add
	single digit numbers that result in two-digit	sums.
	MAFS.1.NBT.3.AP.4b	Add a two-digit number
	and a multiple of 10 (e.g., $28 + 30 = $).	•
	and a multiple of 10 (e.g., $20 \pm 30 = $).	
	MAFS.1.NBT.3.AP.5a	Using base ten blocks,
	MAFS.1.NBT.3.AP.5a	
	MAFS.1.NBT.3.AP.5a find 10 more or 10 less of a given two-digit	

Domain: MEASUREM	MENT AND DATA
Cluster 1: Measure ler	ngths indirectly and by iterating length units.
STANDARD CODE	STANDARD
MAFS.1.MD.1.1	Order three objects by length; compare the lengths of two objects indirectly by using a third object.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.1.MD.1.AP.1a
	Order up to three objects based on a measurable attribute (height, weight, length).
	MAFS.1.MD.1.AP.1b Order three objects by
	length; compare the length of two objects indirectly by using a third object.
	MAFS.1.MD.1.AP.aa Use a ruler to measure the
	length of an object with exact whole units.
MAFS.1.MD.1.a	Understand how to use a ruler to measure length to the nearest inch.
	 Recognize that the ruler is a tool that can be used to measure the attribute of length.
	 Understand the importance of the zero point and end point and that the length measure is the span between two points.
	 Recognize that the units marked on a ruler have equal length intervals and fit together with no gaps or overlaps. These equal interval distances can be

counted to determine the overall length of an object.
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
ACCESS POINT
MAFS.1.MD.1.AP.1a Order up to three objects based on a measurable attribute (height, weight, length).
MAFS.1.MD.1.AP.1b Order three objects by
length; compare the length of two objects indirectly by using a third object.
MAFS.1.MD.1.AP.aa Use a ruler to measure the
length of an object with exact whole units.

Cluster 2: Tell and write	te time.	
STANDARD CODE	STAND	DARD
MAFS.1.MD.2.3	Tell and write time in hours and half-hours us	
	Cognitive Complexity: Level 1: Recall	
	ACCESS	POINT
	MAFS.1.MD.2.AP.3a	Tell time in whole and half
	hours using a digital clock.	
	MAFS.1.MD.2.AP.aa	Identify the value of
	pennies, nickels, dimes and quarters.	
MAFS.1.MD.2.a	Identify and combine values of money in cenunit of currency ¹ .	ts up to one dollar working with a single
	100 pennies or ten dimes or four qu	
	Cognitive Complexity: Level 2: Basic Applica	tion of Skills & Concepts
	ACCESS	
	MAFS.1.MD.2.AP.3a	Tell time in whole and half
	hours using a digital clock.	71 10 1 1
	MAFS.1.MD.2.AP.aa	Identify the value of
	pennies, nickels, dimes and quarters.	

Cluster 3: Represent and interpret data.

Supporting Cluster

• Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD	
MAFS.1.MD.3.4	Organize, represent, and interpret data with up to thr questions about the total number of data points, how many more or less are in one category than in anoth	many in each category, and how
	Cognitive Complexity: Level 3: Strategic Thinking & 0	Complex Reasoning
	ACCESS POIN	IT
	MAFS.1.MD.3.AP.4a	Analyze data by sorting
	into two categories; answer questions about	the total number of data
	points and how many in each category.	
	MAFS.1.MD.3.AP.4b	Using a picture graph,
	represent each object/person counted on the	graph (1:1 correspondence)
	for two or more categories.	
	MAFS.1.MD.3.AP.4c	Compare the values of the
	two categories of data in terms of more or l	ess.

Domain: GEOMETRY

Cluster 1: Reason with shapes and their attributes.

Supporting Cluster

STANDARD CODE	STANDARI	
MAFS.1.G.1.1	Distinguish between defining attributes (e.g., trian versus non-defining attributes (e.g., color, oriental shapes to possess defining attributes.	,
	Cognitive Complexity: Level 2: Basic Application of	of Skills & Concepts
	ACCESS PO	INT
	MAFS.1.G.1.AP.1a	Distinguish two-dimensional
	shapes based upon their defining attribut	es (i.e., size, corners, and
	points).	
	MAFS.1.G.1.AP.2a	Draw or build two- and
	three-dimensional shapes.	
	MAFS.1.G.1.AP.3a	Partition circles and
	rectangles into two and four equal parts.	
MAFS.1.G.1.2	Compose two-dimensional shapes (rectangles, so circles, and quarter-circles) or three-dimensional sprisms, right circular cones, and right circular cylin and compose new shapes from the composite shapes	shapes (cubes, right rectangular nders) to create a composite shape,

	Cognitive Complexity: Level 2: Basic Application	on of Skills & Concepts
	ACCESS POINT	
	MAFS.1.G.1.AP.1a	Distinguish two-dimensional
	shapes based upon their defining attrib	outes (i.e., size, corners, and
	points).	
	MAFS.1.G.1.AP.2a	Draw or build two- and
	three-dimensional shapes.	
	MAFS.1.G.1.AP.3a	Partition circles and
	rectangles into two and four equal par	ts.
MAFS.1.G.1.3	Partition circles and rectangles into two and four equal shares, describe the shares using the words <i>halves</i> , <i>fourths</i> , and <i>quarters</i> , and use the phrases <i>half of</i> , <i>fourth of</i> , and <i>quarter of</i> . Describe the whole as two of, or four of the shares. Understand for these examples that decomposing into more equal shares creates smaller shares. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS	·
	MAFS.1.G.1.AP.1a	Distinguish two-dimensional
	shapes based upon their defining attrib	outes (i.e., size, corners, and
	points).	
	MAFS.1.G.1.AP.2a	Draw or build two- and
	three-dimensional shapes.	
	MAFS.1.G.1.AP.3a	Partition circles and
	rectangles into two and four equal par	ts.

GRADE: 2

Domain: OPERATIONS AND ALGEBRAIC THINKING

Cluster 1: Represent and solve problems involving addition and subtraction.

STANDARD CODE	STANDARD	
MAFS.2.OA.1.1	Use addition and subtraction within 100 to solve one involving situations of adding to, taking from, putting comparing, with unknowns in all positions, e.g., by usymbol for the unknown number to represent the pro-	together, taking apart, and sing drawings and equations with a blem.
	Cognitive Complexity: Level 2: Basic Application of S	·
	ACCESS POIN	NT .
	MAFS.2.OA.1.AP.1a	Solve addition and
	subtraction word problems within 100 using	g objects, drawings, or
	pictures.	
	MAFS.2.OA.1.AP.1b	Use pictures, drawings or
	objects to represent the steps of a problem.	
	MAFS.2.OA.1.AP.1c	Write or select an equation
	representing the problems and its solution.	

	MAFS.2.OA.1.AP.aa Find the unknown number in an equation (+, -).
	MAFS.2.OA.1.AP.bb Determine the unknown
	whole number in an equation relating four or more whole numbers. Fo
	example, determine the unknown number that makes the equation true
	in the equations $37 + 10 + 10 = + 18$, $? - 6 = 13 - 4$, and $15 - 9$
	=6+.
MAFS.2.OA.1.a	Determine the unknown whole number in an equation relating four or more whole numbers. For example, determine the unknown number that makes the equation true
	the equations $37 + 10 + 10 = + 18$, $? - 6 = 13 - 4$, and $15 - 9 = 6 +$
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.2.OA.1.AP.1a Solve addition and
	subtraction word problems within 100 using objects, drawings, or
	pictures.
	MAFS.2.OA.1.AP.1b Use pictures, drawings or
	objects to represent the steps of a problem.
	MAFS.2.OA.1.AP.1c Write or select an equation
	representing the problems and its solution.
	MAFS.2.OA.1.AP.aa Find the unknown number
	in an equation (+, -).
	MAFS.2.OA.1.AP.bb Determine the unknown
	whole number in an equation relating four or more whole numbers. For
	example, determine the unknown number that makes the equation true
	in the equations $37 + 10 + 10 = $ + 18, ? $-6 = 13 - 4$, and $15 - 9$
	= 6 + .

Cluster 2: Add and subtract within 20.

STANDARD CODE		STANDARD
MAFS.2.OA.2.2	Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers. Cognitive Complexity: Level 1: Recall	
	ACC	CESS POINT
	MAFS.2.OA.2.AP.2a	Fluently add and subtract
	within 10.	

Cluster 3: Work with equal groups of objects to gain foundations for multiplication.

STANDARD CODE	STANDARD
	Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express

	an even number as a sum of two equal addends.	
	·	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.2.OA.3.AP.3a	Identify a group of fewer
	than 10 objects as odd or even.	
	MAFS.2.OA.3.AP.4a	Find the total number
	inside an array with the number of objects	s in each column or rows not
	larger than four.	
	MAFS.2.OA.3.AP.4b	Represent an array with
	numbers up to four rows and four column	as.
MAFS.2.OA.3.4	Use addition to find the total number of objects arr 5 rows and up to 5 columns; write an equation to 6 addends.	anged in rectangular arrays with up to express the total as a sum of equal
	Cognitive Complexity: Level 1: Recall	
	ACCESS PO	INT
	MAFS.2.OA.3.AP.3a	Identify a group of fewer
	than 10 objects as odd or even.	
	MAFS.2.OA.3.AP.4a	Find the total number
	inside an array with the number of objects	s in each column or rows not
	larger than four.	
	MAFS.2.OA.3.AP.4b	Represent an array with
	numbers up to four rows and four column	is.

Domain: NUMBER AND OPERATIONS IN BASE TEN

Cluster 1: Understand place value.

STANDARD CODE	STANDARD	
MAFS.2.NBT.1.1	Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases:	
	b. The numbers 100, 200, 300, 400	lle of ten tens — called a "hundred." 0, 500, 600, 700, 800, 900 refer to one, two, t, or nine hundreds (and 0 tens and 0 ones).
	Cognitive Complexity: Level 2: Basic App	·
	ACCE	SS POINT
	ACCE MAFS.2.NBT.1.AP.1a	With base ten blocks,
	ACCE MAFS.2.NBT.1.AP.1a	SS POINT
	ACCE MAFS.2.NBT.1.AP.1a	With base ten blocks,
	MAFS.2.NBT.1.AP.1a build representations of three-digital	With base ten blocks, t numbers using hundreds, tens and
	MAFS.2.NBT.1.AP.1a build representations of three-digiones.	With base ten blocks,

	200.	
	MAFS.2.NBT.1.AP.2c	Skip count by hundreds
	up to 1000.	Skip count by numerous
	MAFS.2.NBT.1.AP.3a	Identify numerals 0–100.
	MAFS.2.NBT.1.AP.3b	Identify the numeral
	between 0 and 100 when presented with the	<u>•</u>
	MAFS.2.NBT.1.AP.3c	Write or select the
	numerals 0–100.	write or select the
	MAFS.2.NBT.1.AP.3d	White or color avended
		Write or select expanded
	form for any two-digit number.	Evaloia valent the man
	MAFS.2.NBT.1.AP.3e	Explain what the zero
	represented in place value (hundreds, tens, o	
	MAFS.2.NBT.1.AP.4a	Compare (greater than,
	less than, equal to) two numbers up to 100.	
	MAFS.2.NBT.1.AP.4b	Compare two-digit
	numbers using representations and numbers	
	fewer tens, more ones, fewer ones, larger nu	
	MAFS.2.NBT.1.AP.4c	Compare three-digit
	numbers using representations and numbers	
	hundreds, less hundreds, more tens, less ten	s, more ones, less ones,
	larger number, smaller number).	
MAFS.2.NBT.1.2	Count within 1000; skip-count by 5s, 10s, and 100s.	
	Cognitive Complexity: Level 1: Recall	
	Cognitive Complexity: Level 1: Recall ACCESS POIN	T
		T With base ten blocks,
	ACCESS POIN MAFS.2.NBT.1.AP.1a	With base ten blocks,
	ACCESS POIN	With base ten blocks,
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones.	With base ten blocks, using hundreds, tens and
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers	With base ten blocks,
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a	With base ten blocks, using hundreds, tens and Skip count by fives up to
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100.	With base ten blocks, using hundreds, tens and
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200.	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c	With base ten blocks, using hundreds, tens and Skip count by fives up to
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000.	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100.
	ACCESS POIN MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3a	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name.
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100.	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name. Write or select the
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100. MAFS.2.NBT.1.AP.3d	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name.
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100. MAFS.2.NBT.1.AP.3d form for any two-digit number.	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name. Write or select the Write or select expanded
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100. MAFS.2.NBT.1.AP.3d form for any two-digit number. MAFS.2.NBT.1.AP.3e	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name. Write or select the Write or select expanded Explain what the zero
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100. MAFS.2.NBT.1.AP.3d form for any two-digit number. MAFS.2.NBT.1.AP.3e represented in place value (hundreds, tens, or	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name. Write or select the Write or select expanded Explain what the zero ones) in a number.
	MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100. MAFS.2.NBT.1.AP.3d form for any two-digit number. MAFS.2.NBT.1.AP.3e represented in place value (hundreds, tens, of MAFS.2.NBT.1.AP.4a	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name. Write or select the Write or select expanded Explain what the zero
	MAFS.2.NBT.1.AP.1a build representations of three-digit numbers ones. MAFS.2.NBT.1.AP.2a 100. MAFS.2.NBT.1.AP.2b 200. MAFS.2.NBT.1.AP.2c up to 1000. MAFS.2.NBT.1.AP.3a MAFS.2.NBT.1.AP.3b between 0 and 100 when presented with the MAFS.2.NBT.1.AP.3c numerals 0–100. MAFS.2.NBT.1.AP.3d form for any two-digit number. MAFS.2.NBT.1.AP.3e represented in place value (hundreds, tens, or	With base ten blocks, using hundreds, tens and Skip count by fives up to Skip count by tens up to Skip count by hundreds Identify numerals 0–100. Identify the numeral name. Write or select the Write or select expanded Explain what the zero ones) in a number.

	numbers using representations and num	•
	fewer tens, more ones, fewer ones, large	
	MAFS.2.NBT.1.AP.4c	Compare three-digit
	numbers using representations and num	abers (e.g., identify more
	hundreds, less hundreds, more tens, less	s tens, more ones, less ones,
	larger number, smaller number).	
MAFS.2.NBT.1.3	Read and write numbers to 1000 using base-ter expanded form.	n numerals, number names, and
	Cognitive Complexity: Level 1: Recall	
	ACCESS P	OINT
	MAFS.2.NBT.1.AP.1a	With base ten blocks,
	build representations of three-digit numones.	bers using hundreds, tens and
	MAFS.2.NBT.1.AP.2a 100.	Skip count by fives up to
	MAFS.2.NBT.1.AP.2b 200.	Skip count by tens up to
	MAFS.2.NBT.1.AP.2c up to 1000.	Skip count by hundreds
	MAFS.2.NBT.1.AP.3a	Identify numerals 0–100.
	MAFS.2.NBT.1.AP.3b	Identify the numeral
	between 0 and 100 when presented with	•
	MAFS.2.NBT.1.AP.3c	Write or select the
	numerals 0–100.	write or select the
	MAFS.2.NBT.1.AP.3d	Write or select expanded
	form for any two-digit number.	write of select expanded
	MAFS.2.NBT.1.AP.3e	Explain what the zero
		-
	represented in place value (hundreds, te	
	MAFS.2.NBT.1.AP.4a	Compare (greater than,
	less than, equal to) two numbers up to 1	
	MAFS.2.NBT.1.AP.4b	Compare two-digit
	numbers using representations and num	
	fewer tens, more ones, fewer ones, large	-
	MAFS.2.NBT.1.AP.4c	Compare three-digit
	numbers using representations and num	abers (e.g., identify more
	hundreds, less hundreds, more tens, less	s tens, more ones, less ones,
	larger number, smaller number).	
MAFS.2.NBT.1.4	Compare two three-digit numbers based on meadigits, using >, =, and < symbols to record the re	
	Cognitive Complexity: Level 2: Basic Application	of Skills & Concepts
	ACCESS P	
	MAFS.2.NBT.1.AP.1a	With base ten blocks,
	build representations of three-digit num	· ·
	ones.	Claim count land C
	MAFS.2.NBT.1.AP.2a	Skip count by fives up to

100.	
MAFS.2.NBT.1.AP.2b	Skip count by tens up to
200.	
MAFS.2.NBT.1.AP.2c	Skip count by hundreds
up to 1000.	
MAFS.2.NBT.1.AP.3a	Identify numerals 0–100.
MAFS.2.NBT.1.AP.3b	Identify the numeral
between 0 and 100 when presented with the n	ame.
MAFS.2.NBT.1.AP.3c	Write or select the
numerals 0–100.	
MAFS.2.NBT.1.AP.3d	Write or select expanded
form for any two-digit number.	
MAFS.2.NBT.1.AP.3e	Explain what the zero
represented in place value (hundreds, tens, on	es) in a number.
MAFS.2.NBT.1.AP.4a	Compare (greater than,
less than, equal to) two numbers up to 100.	
MAFS.2.NBT.1.AP.4b	Compare two-digit
numbers using representations and numbers (e.g., identify more tens,
fewer tens, more ones, fewer ones, larger num	nbers, smaller numbers).
MAFS.2.NBT.1.AP.4c	Compare three-digit
numbers using representations and numbers (_
hundreds, less hundreds, more tens, less tens,	more ones, less ones,
larger number, smaller number).	

Cluster 2: Use place value understanding and properties of operations to add and subtract.

STANDARD CODE	STANDARD	
MAFS.2.NBT.2.5	Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.2.NBT.2.AP.5a	Fluently add or subtract
	within 50.	•
	MAFS.2.NBT.2.AP.5b	
	Model addition and subtraction with base ten blocks within 100.	
	MAFS.2.NBT.2.AP.6a	Combine three two-digit
	numbers within 20.	
	MAFS.2.NBT.2.AP.7a	Decompose tens into ones
	and/or hundreds into tens in subtraction situ	uations.
	MAFS.2.NBT.2.AP.7b	Compose ones into tens
	and/or tens into hundreds in addition situations.	
	MAFS.2.NBT.2.AP.8a	Mentally add or subtract
	10 from a given set from the tens family (e	.g., What is 10 more than 50?

	What is 10 fewer than 70?).	
	MAFS.2.NBT.2.AP.8b	Mentally add or subtract
	100 from a given set from the hundreds	•
	than 500? What is 100 fewer than 700?)	
	MAFS.2.NBT.2.AP.9a	
	of addition and subtraction.	Communicate processes
MAEC ANDT A C		
MAFS.2.NBT.2.6	Add up to four two-digit numbers using strategies of operations.	s based on place value and properties
	Cognitive Complexity: Level 1: Recall	
	ACCESS PO	DINT
	MAFS.2.NBT.2.AP.5a	Fluently add or subtract
	within 50.	•
	MAFS.2.NBT.2.AP.5b	
	Model addition and subtraction with bas	se ten blocks within 100.
	MAFS.2.NBT.2.AP.6a	Combine three two-digit
	numbers within 20.	C
	MAFS.2.NBT.2.AP.7a	Decompose tens into ones
	and/or hundreds into tens in subtraction	_
	MAFS.2.NBT.2.AP.7b	Compose ones into tens
	and/or tens into hundreds in addition situ	-
	MAFS.2.NBT.2.AP.8a	Mentally add or subtract
	10 from a given set from the tens family	•
	What is 10 fewer than 70?).	(e.g., while is to more than 50.
	MAFS.2.NBT.2.AP.8b	Mentally add or subtract
	100 from a given set from the hundreds	<u> </u>
	than 500? What is 100 fewer than 700?)	· · · · ·
	MAFS.2.NBT.2.AP.9a	Communicate processes
	of addition and subtraction.	Communicate processes
MAFS.2.NBT.2.7	Add and subtract within 1000, using concrete moon place value, properties of operations, and/or t subtraction; relate the strategy to a written method subtracting three digit numbers, one adds or sub and tens, ones and ones; and sometimes it is ne tens or hundreds.	he relationship between addition and od. Understand that in adding or tracts hundreds and hundreds, tens
	Cognitive Complexity: Level 2: Basic Application	of Skills & Concepts
	ACCESS PO	DINT
	MAFS.2.NBT.2.AP.5a	Fluently add or subtract
	within 50.	•
	MAFS.2.NBT.2.AP.5b	
	Model addition and subtraction with bas	se ten blocks within 100.
	MAFS.2.NBT.2.AP.6a	Combine three two-digit
	numbers within 20.	3
	MAFS.2.NBT.2.AP.7a	Decompose tens into ones
	and/or hundreds into tens in subtraction	*

	MAFS.2.NBT.2.AP.7b	Compose ones into tans
	and/or tens into hundreds in addition situate	Compose ones into tens
	MAFS.2.NBT.2.AP.8a	Mentally add or subtract
	10 from a given set from the tens family (e	•
	What is 10 fewer than 70?).	z.g., what is 10 more than 50:
	MAFS.2.NBT.2.AP.8b	Mentally add or subtract
	100 from a given set from the hundreds far	•
	than 500? What is 100 fewer than 700?).	mility (e.g., what is 100 more
	MAFS.2.NBT.2.AP.9a	Communicate processes
	of addition and subtraction.	Communicate processes
MAFS.2.NBT.2.8	Mentally add 10 or 100 to a given number 100–900.	and mentally subtract 10 or 100
W// (C.2.14D1.2.0	from a given number 100–900.	, and mornary outstract to or too
	Committing Commitment and A. Donall	
	Cognitive Complexity: Level 1: Recall ACCESS POI	NT
	MAFS.2.NBT.2.AP.5a	Fluently add or subtract
	within 50.	Fluently add of subtract
	MAFS.2.NBT.2.AP.5b	
	WAI'S.2.IND1.2.AF.30	
	Model addition and subtraction with base t	ten blocks within 100
	MAFS.2.NBT.2.AP.6a	Combine three two-digit
	numbers within 20.	Comonic tince two-digit
	MAFS.2.NBT.2.AP.7a	Decompose tens into ones
	and/or hundreds into tens in subtraction sit	-
	MAFS.2.NBT.2.AP.7b	Compose ones into tens
	and/or tens into hundreds in addition situate	=
	MAFS.2.NBT.2.AP.8a	Mentally add or subtract
	10 from a given set from the tens family (e	•
	What is 10 fewer than 70?).	
	MAFS.2.NBT.2.AP.8b	Mentally add or subtract
	100 from a given set from the hundreds far	•
	than 500? What is 100 fewer than 700?).	
	MAFS.2.NBT.2.AP.9a	Communicate processes
	of addition and subtraction.	_
MAFS.2.NBT.2.9	Explain why addition and subtraction strategies wor properties of operations.	k, using place value and the
	Cognitive Complexity: Level 3: Strategic Thinking &	Complex Reasoning
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning ACCESS POINT	
	MAFS.2.NBT.2.AP.5a	Fluently add or subtract
	within 50.	110011119 000 01 000 01000
	MAFS.2.NBT.2.AP.5b	
	Model addition and subtraction with base t	ten blocks within 100.
	MAFS.2.NBT.2.AP.6a	Combine three two-digit
	numbers within 20.	
	MAFS.2.NBT.2.AP.7a	Decompose tens into ones

and/or hundreds into tens in subtraction situations.	
MAFS.2.NBT.2.AP.7b	Compose ones into tens
and/or tens into hundreds in addition situations.	
MAFS.2.NBT.2.AP.8a	Mentally add or subtract
10 from a given set from the tens family (e.g.	, What is 10 more than 50?
What is 10 fewer than 70?).	
MAFS.2.NBT.2.AP.8b	Mentally add or subtract
100 from a given set from the hundreds famil	y (e.g., What is 100 more
than 500? What is 100 fewer than 700?).	
MAFS.2.NBT.2.AP.9a	Communicate processes
of addition and subtraction.	

Domain: MEASUREMENT AND DATA

Cluster 1: Measure and estimate lengths in standard units.

STANDARD CODE	STANDARD	
MAFS.2.MD.1.1	Measure the length of an object to the nearest inch selecting and using appropriate tools such as ruler measuring tapes.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.2.MD.1.AP.1a	
	Select appropriate tool and unit of measur (ruler or yard stick, inches or feet).	rement to measure an object
	MAFS.2.MD.1.AP.1b appropriate measuring techniques.	Demonstrate or identify
	MAFS.2.MD.1.AP.2a units can be decomposed into smaller uni	Recognize that standard
	MAFS.2.MD.1.AP.2b	Measure the attributes
	(length, width, height) of an object using	two different size units.
	MAFS.2.MD.1.AP.3a object using units of feet and inches.	Estimate the length of an
	MAFS.2.MD.1.AP.4a	Solve problems involving
	the difference in standard length units.	
MAFS.2.MD.1.2	Describe the inverse relationship between the size of a unit and number of units needed to measure a given object. Example: Suppose the perimeter of a room is lined with one foot rulers. Now, suppose we want to line it with yardsticks instead of rulers. Will we need more or fewer yardsticks than rulers to do the job? Explain your answer.	
	Cognitive Complexity: Level 2: Basic Application of	f Skills & Concepts
	ACCESS PO	·
	MAFS.2.MD.1.AP.1a	
	Select appropriate tool and unit of measur	rement to measure an object

	(ruler or yard stick, inches or feet).	
	MAFS.2.MD.1.AP.1b	Demonstrate or identify
	appropriate measuring techniques.	2 01110110110100 01 140111111
	MAFS.2.MD.1.AP.2a	Recognize that standard
	units can be decomposed into smaller units	<u> </u>
	MAFS.2.MD.1.AP.2b	Measure the attributes
	(length, width, height) of an object using to	
	MAFS.2.MD.1.AP.3a	Estimate the length of an
	object using units of feet and inches.	
	MAFS.2.MD.1.AP.4a	Solve problems involving
	the difference in standard length units.	
MAFS.2.MD.1.3	Estimate lengths using units of inches, feet, yards, of	centimeters, and meters.
	Cognitive Complexity Level 2: Pagin Application of	Skilla & Canaanta
	Cognitive Complexity: Level 2: Basic Application of ACCESS POI	
	MAFS.2.MD.1.AP.1a	NI .
	WIM 5.2.MD.1.7M .1a	
	Select appropriate tool and unit of measure	ement to measure an object
	(ruler or yard stick, inches or feet).	ment to measure an object
	MAFS.2.MD.1.AP.1b	Demonstrate or identify
	appropriate measuring techniques.	Demonstrate of racinity
	MAFS.2.MD.1.AP.2a	Recognize that standard
	units can be decomposed into smaller units	
	MAFS.2.MD.1.AP.2b	Measure the attributes
	(length, width, height) of an object using to	wo different size units.
	MAFS.2.MD.1.AP.3a	Estimate the length of an
	object using units of feet and inches.	E
	MAFS.2.MD.1.AP.4a	Solve problems involving
	the difference in standard length units.	-
MAFS.2.MD.1.4	Measure to determine how much longer one object is than another, expressing the	
	length difference in terms of a standard length unit.	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	NT
	MAFS.2.MD.1.AP.1a	
	Select appropriate tool and unit of measure	ement to measure an object
	(ruler or yard stick, inches or feet).	
	MAFS.2.MD.1.AP.1b	Demonstrate or identify
	appropriate measuring techniques.	
	MAFS.2.MD.1.AP.2a	Recognize that standard
	units can be decomposed into smaller units	
	MAFS.2.MD.1.AP.2b	Measure the attributes
	(length, width, height) of an object using to	
	MAFS.2.MD.1.AP.3a	Estimate the length of an
	object using units of feet and inches.	
	MAFS.2.MD.1.AP.4a	Solve problems involving

the difference in standard length units.

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STANDARD CODE	STANDARD	
MAFS.2.MD.2.5	Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.2.MD.2.AP.5a Solve addition and	
	subtraction word problems involving the difference in standard length units.	
	MAFS.2.MD.2.AP.6a Use number lines to solve	
	addition or subtraction problems up to 100.	
MAFS.2.MD.2.6	Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2,, and represent whole-number sums and differences within 100 on a number line diagram.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.2.MD.2.AP.5a Solve addition and	
	subtraction word problems involving the difference in standard length units.	
	MAFS.2.MD.2.AP.6a Use number lines to solve	
	addition or subtraction problems up to 100.	

Cluetor	2. Mark	with time	and money	
Cluster	J. VVUIK	. WILLI LILLIC	and money	

STANDARD CODE	ST	TANDARD TANDARD
MAFS.2.MD.3.7	Tell and write time from analog and digit	al clocks to the nearest five minutes.
	Cognitive Complexity: Level 1: Recall	
	ACCI	ESS POINT
	MAFS.2.MD.3.AP.7a	Tell and write time in
	hours and half-hours using analog and digital clocks.	
	MAFS.2.MD.3.AP.7b Categorize everyday	
	activities into a.m. and p.m.	
	MAFS.2.MD.3.AP.8a	
	Solve word problems using dollar bills, quarters, dimes, nickels, or	
	pennies up to \$50.	
MAFS.2.MD.3.8	twenties, and hundreds) or coins (quarte	involving dollar bills (singles, fives, tens, ers, dimes, nickels, and pennies) using \$ and ¢ may involve addition, subtraction, and equal

groups situations¹. Example: The cash register shows that the total for your purchase is 59¢. You gave the cashier three quarters. How much change should you receive from the cashier?

- a. Identify the value of coins and paper currency.
- b. Compute the value of any combination of coins within one dollar.
- c. Compute the value of any combinations of dollars (e.g., If you have three tendollar bills, one five-dollar bill, and two one-dollar bills, how much money do you have?).
- d. Relate the value of pennies, nickels, dimes, and quarters to other coins and to the dollar (e.g., There are five nickels in one quarter. There are two nickels in one dime. There are two and a half dimes in one quarter. There are twenty nickels in one dollar).

(1See glossary Table 1)

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.2.MD.3.AP.7a

Tell and write time in

hours and half-hours using analog and digital clocks.

MAFS.2.MD.3.AP.7b

Categorize everyday

activities into a.m. and p.m.

MAFS.2.MD.3.AP.8a

Solve word problems using dollar bills, quarters, dimes, nickels, or pennies up to \$50.

Cluster 4: Represent and interpret data.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.2.MD.4.10	Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.2.MD.4.AP.10a	
	Identify the value of each category represented on a picture graph and bar graph.	
	MAFS.2.MD.4.AP.10b Organize data by	
	representing on a pictorial graph or bar graph.	
	MAFS.2.MD.4.AP.10c Compare the information	
	shown in a bar graph or picture graph with up to four categories. Solve	
	simple comparisons of how many more or how many less.	

	MAFS.2.MD.4.AP.9a	Organize linear	
MAFS.2.MD.4.9	measurement data by representing continuous data on a line plot. Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in wholenumber units.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCES	S POINT	
MAFS.2.MD.4.AP.10a Identify the value of each category represented on a pictubar graph.		represented on a picture graph and	
	MAFS.2.MD.4.AP.10b representing on a pictorial graph or	Organize data by	
	MAFS.2.MD.4.AP.10c Compare the information		
	shown in a bar graph or picture graph simple comparisons of how many many many many many many many many	ph with up to four categories. Solve	
	MAFS.2.MD.4.AP.9a	Organize linear	
	measurement data by representing of	continuous data on a line plot.	

Domain: GEOMETRY

Cluster 1: Reason with shapes and their attributes.

Supporting Cluster

STANDARD CODE	STANDARI		
MAFS.2.G.1.1	Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS PO	ACCESS POINT	
	MAFS.2.G.1.AP.1a Identify two-dimensional		
	shapes, such as rhombuses, pentagons, hexagons, octagons, and ovals, as well as equilateral, isosceles, and scalene triangles. MAFS.2.G.1.AP.1b Distinguish two- or three-		
	dimensional shapes based upon their attributes (i.e., number of sides,		
	equal or different lengths of sides, number of faces, and number of		
	corners).		
	MAFS.2.G.1.AP.1c	Draw two-dimensional	
	shapes with specific attributes.		
	MAFS.2.G.1.AP.2a	Count the squares that fill a	
	rectangle drawn on graph paper.		

	MARGO COLARO	
	MAFS.2.G.1.AP.3a Partition circles and	
	rectangles into two, three, and four equal parts.	
	MAFS.2.G.1.AP.3b	
	Label a partitioned shape (e.g., one whole rectangle was separated into	
	two halves; one whole circle was separated into three thirds.)	
MAFS.2.G.1.2	Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	
	iotal numbor of thom.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.2.G.1.AP.1a Identify two-dimensional	
	shapes, such as rhombuses, pentagons, hexagons, octagons, and ovals,	
	as well as equilateral, isosceles, and scalene triangles.	
	MAFS.2.G.1.AP.1b Distinguish two- or three-	
	dimensional shapes based upon their attributes (i.e., number of sides,	
	equal or different lengths of sides, number of faces, and number of	
	corners).	
	MAFS.2.G.1.AP.1c Draw two-dimensional	
	shapes with specific attributes.	
	MAFS.2.G.1.AP.2a Count the squares that fill a	
	rectangle drawn on graph paper.	
	MAFS.2.G.1.AP.3a Partition circles and	
	rectangles into two, three, and four equal parts.	
	MAFS.2.G.1.AP.3b	
	17 H 5.2.0.1 h 1.50	
	Label a partitioned shape (e.g., one whole rectangle was separated into	
	two halves; one whole circle was separated into three thirds.)	
MAFS.2.G.1.3	Partition circles and rectangles into two, three, or four equal shares, describe the shares	
1417 (1 0.2.0.1.0	using the words <i>halves, thirds, half of, a third of,</i> etc., and describe the whole as two	
	halves, three thirds, four fourths. Recognize that equal shares of identical wholes need	
	not have the same shape.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.2.G.1.AP.1a Identify two-dimensional	
	shapes, such as rhombuses, pentagons, hexagons, octagons, and ovals,	
	as well as equilateral, isosceles, and scalene triangles.	
	MAFS.2.G.1.AP.1b Distinguish two- or three-	
	dimensional shapes based upon their attributes (i.e., number of sides,	
	equal or different lengths of sides, number of faces, and number of	
	corners).	
	MAFS.2.G.1.AP.1c Draw two-dimensional	
	shapes with specific attributes.	
	1	
	rectangle drawn on graph paper.	
	MAFS.2.G.1.AP.3a Partition circles and	
	rectangles into two, three, and four equal parts.	

MAFS.2.G.1.AP.3b
Label a partitioned shape (e.g., one whole rectangle was separated into
two halves; one whole circle was separated into three thirds.)

GRADE: 3

Domain: OPERATIONS AND ALGEBRAIC THINKING

Cluster 1: Represent and solve problems involving multiplication and division.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.3.OA.1.1	Interpret products of whole numbers, e.g., interpret 5 × 7 as the total number of objects in 5 groups of 7 objects each. For example, describe a context in which a total number of objects can be expressed as 5 × 7.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.3.OA.1.AP.1a Find the total number	r
	inside an array with neither number in the columns or rows greate five.	r than
	MAFS.3.OA.1.AP.1b Solve multiplication	
	problems with neither number greater than five.	
	MAFS.3.OA.1.AP.1c Use objects to model	
	multiplication involving up to five groups with up to five objects	in
	each.	
	MAFS.3.OA.1.AP.2a Determine the number	er of
	sets of whole numbers, five or less, that equal a dividend.	
	MAFS.3.OA.1.AP.2b Use objects to model	
	division situations involving up to five groups, with up to five objects in each group, and interpret the results.	
	MAFS.3.OA.1.AP.3a Solve and check one-	- or
	two-step word problems requiring multiplication or division with the	
	product or quotient up to 50.	
	MAFS.3.OA.1.AP.4a Find the unknown number	
	in a multiplication equation.	
MAFS.3.OA.1.2	Interpret whole-number quotients of whole numbers, e.g., interpret 56 ÷ 8 as the number of objects in each share when 56 objects are partitioned equally into 8 s or as a number of shares when 56 objects are partitioned into equal shares of 8 each. For example, describe a context in which a number of shares or a number groups can be expressed as 56 ÷ 8.	shares, objects
	Cognitive Complexity: Level 1: Recall	

	ACCESS POINT	
	MAFS.3.OA.1.AP.1a	Find the total number
	inside an array with neither number in the	columns or rows greater than
	five.	C
	MAFS.3.OA.1.AP.1b	Solve multiplication
	problems with neither number greater than	i five.
	MAFS.3.OA.1.AP.1c	Use objects to model
	multiplication involving up to five groups	with up to five objects in
	each.	·
	MAFS.3.OA.1.AP.2a	Determine the number of
	sets of whole numbers, five or less, that ec	ual a dividend.
	MAFS.3.OA.1.AP.2b	Use objects to model
	division situations involving up to five gro	Š
	each group, and interpret the results.	
	MAFS.3.OA.1.AP.3a	Solve and check one- or
	two-step word problems requiring multiple	ication or division with the
	product or quotient up to 50.	
	MAFS.3.OA.1.AP.4a	Find the unknown number
	in a multiplication equation.	
MAFS.3.OA.1.3		
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	NT
	MAFS.3.OA.1.AP.1a	Find the total number
	inside an array with neither number in the five.	columns or rows greater than
	MAFS.3.OA.1.AP.1b Solve multiplication	
	problems with neither number greater than five.	
	MAFS.3.OA.1.AP.1c	Use objects to model
	multiplication involving up to five groups each.	with up to five objects in
	MAFS.3.OA.1.AP.2a	Determine the number of
	sets of whole numbers, five or less, that eq	ual a dividend.
	MAFS.3.OA.1.AP.2b	Use objects to model
	division situations involving up to five gro	oups, with up to five objects in
	each group, and interpret the results.	
	MAFS.3.OA.1.AP.3a	Solve and check one- or
	two-step word problems requiring multiple	ication or division with the
	1	
	product or quotient up to 50.	
	MAFS.3.OA.1.AP.4a	Find the unknown number
	1 1	Find the unknown number
MAFS.3.OA.1.4	MAFS.3.OA.1.AP.4a	cation or division equation relating unknown number that makes the

ACCESS POINT	
MAFS.3.OA.1.AP.1a	Find the total number
inside an array with neither number in the columns or rows greater than	
five.	
MAFS.3.OA.1.AP.1b	Solve multiplication
problems with neither number greater than five.	
MAFS.3.OA.1.AP.1c	Use objects to model
multiplication involving up to five groups with up to five objects in	
each.	
MAFS.3.OA.1.AP.2a	Determine the number of
sets of whole numbers, five or less, that equal a dividend.	
MAFS.3.OA.1.AP.2b	Use objects to model
division situations involving up to five groups, with up to five objects in	
each group, and interpret the results.	
MAFS.3.OA.1.AP.3a	Solve and check one- or
two-step word problems requiring multiplication or division with the	
product or quotient up to 50.	
MAFS.3.OA.1.AP.4a	Find the unknown number
in a multiplication equation.	

Cluster 2: Understand properties of multiplication and the relationship between multiplication and division.

Major Cluster

STANDARD CODE	STANDARD		
MAFS.3.OA.2.5	Apply properties of operations as strategies to multiply and divide. Examples: If $6 \times 4 = 24$ is known, then $4 \times 6 = 24$ is also known. (Commutative property of multiplication.) $3 \times 5 \times 2$ can be found by $3 \times 5 = 15$, then $15 \times 2 = 30$, or by $5 \times 2 = 10$, then $3 \times 10 = 30$ (Associative property of multiplication.) Knowing that $8 \times 5 = 40$ and $8 \times 2 = 16$, one ca find 8×7 as $8 \times (5 + 2) = (8 \times 5) + (8 \times 2) = 40 + 16 = 56$. (Distributive property.)		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT		
	MAFS.3.OA.2.AP.5a	Recognize multiplication as	
	commutative and associative.		
	MAFS.3.OA.2.AP.6a	Model division as the	
inverse of multiplication for quantities less than 10.		ntities less than 10.	
MAFS.3.OA.2.6	Understand division as an unknown-factor problem. For example, find $32 \div 8$ by finding the number that makes 32 when multiplied by 8 .		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.3.OA.2.AP.5a	Recognize multiplication as	

commutative and associative.	
MAFS.3.OA.2.AP.6a	Model division as the
inverse of multiplication for quantities less than 10.	

Cluster 3: Multiply and divide within 100.

Major Cluster

• Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD	
MAFS.3.OA.3.7	Fluently multiply and divide within 100, using strategies such as the relationship between multiplication and division (e.g., knowing that 8 × 5 = 40, one knows 40 ÷ 5 = 8) or properties of operations. By the end of Grade 3, know from memory all products of two one-digit numbers. Cognitive Complexity: Level 1: Recall ACCESS POINT	
	MAFS.3.OA.3.AP.7a	Fluently multiply and
	divide within 20.	
	MAFS.3.OA.3.AP.7b	Fluently multiply 2, 5 or 10
	within 100.	
	MAFS.3.OA.3.AP.7c	Fluently divide by 2, 5, or
	10 using dividends within 100 that are mu	ultiples of 2, 5, or 10.

Cluster 4: Solve problems involving the four operations, and identify and explain patterns in arithmetic.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.3.OA.4.8	Solve two-step word problems using the four operations. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT	
	MAFS.3.OA.4.AP.8a	Solve and check one-step
	word problems using the four operation	s within 100.
	MAFS.3.OA.4.AP.9a	Identify and describe the
	rule for a numerical pattern where numbers increase by 2, 5 or 1	
	MAFS.3.OA.4.AP.9b	Select or name the three

	next terms in a numeral pattern wher MAFS.3.OA.4.AP.9c Identify multiplication patterns in a r	• / /	
MAFS.3.OA.4.9	Identify arithmetic patterns (including patterns table), and explain them using properties of a times a number is always even, and explain into two equal addends.	operations. For example, observe that 4 why 4 times a number can be decomposed	
		Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning	
	ACCESS POINT		
	MAFS.3.OA.4.AP.8a	Solve and check one-step	
	word problems using the four operation	ions within 100.	
	MAFS.3.OA.4.AP.9a	Identify and describe the	
	rule for a numerical pattern where numbers increase by 2, 5 or 10.		
	MAFS.3.OA.4.AP.9b	Select or name the three	
	next terms in a numeral pattern wher	e numbers increase by 2, 5, or 10.	
	MAFS.3.OA.4.AP.9c		
	Identify multiplication patterns in a r	real-world setting.	

Domain: NUMBER AND OPERATIONS IN BASE TEN

Cluster 1: Use place value understanding and properties of operations to perform multi-digit arithmetic.

Additional Cluster

STANDARD CODE	STANDARD		
MAFS.3.NBT.1.1	Use place value understanding to round whole numbers to the nearest 10 or 100.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POIN	T	
	MAFS.3.NBT.1.AP.1a	Use place value to round	
	to the nearest 10 or 100.		
	MAFS.3.NBT.1.AP.2a Use the relationshi		
	between addition and subtraction to solve problems.		
	MAFS.3.NBT.1.AP.2b	Solve multi-step addition	
	and subtraction problems up to 100.		
	MAFS.3.NBT.1.AP.3a	Multiply one-digit	
	numbers by 10, 20, and 50.		
MAFS.3.NBT.1.2	Fluently add and subtract within 1000 using strategies and algorithms based on place value, properties of operations, and/or the relationship between addition and subtraction.		
	Cognitive Complexity: Level 1: Recall		

	ACCESS POINT	
	MAFS.3.NBT.1.AP.1a	Use place value to round
	to the nearest 10 or 100.	
	MAFS.3.NBT.1.AP.2a	Use the relationships
	between addition and subtraction to solve	e problems.
	MAFS.3.NBT.1.AP.2b	Solve multi-step addition
	and subtraction problems up to 100.	
	MAFS.3.NBT.1.AP.3a	Multiply one-digit
	numbers by 10, 20, and 50.	
MAFS.3.NBT.1.3 Multiply one-digit whole numbers by multiples of 10 in 60) using strategies based on place value and properti Cognitive Complexity: Level 1: Recall		
	ACCESS POINT	
	MAFS.3.NBT.1.AP.1a	Use place value to round
	to the nearest 10 or 100.	
	MAFS.3.NBT.1.AP.2a	Use the relationships
	between addition and subtraction to solve problems.	
	MAFS.3.NBT.1.AP.2b	Solve multi-step addition
	and subtraction problems up to 100.	
	MAFS.3.NBT.1.AP.3a	Multiply one-digit

Domain: NUMBER AND OPERATIONS - FRACTIONS

Cluster 1: Develop understanding of fractions as numbers.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.3.NF.1.1	Understand a fraction 1/b as the quantity formed by 1 painto b equal parts; understand a fraction a/b as the quant/b.	
	Cognitive Complexity: Level 2: Basic Application of Skill	s & Concepts
	ACCESS POINT	
	MAFS.3.NF.1.AP.1a	lentify the number of
	highlighted parts (numerator) of a given repre- circles).	sentation (rectangles and
	MAFS.3.NF.1.AP.1b	dentify the total number of
	parts (denominator) of a given representation	(rectangles and circles).
		lentify the fraction that
	matches the representation of partitioned recta	angles and circles into
	halves, fourths, thirds, and eighths.	

fractions (i.e., 1/2, 1/4) on a number line or ruler. MAFS.3.NF.1.AP.3a		MAFS.3.NF.1.AP.2a	Locate given common unit
MAFS.3.NF.1.AP.3a Identify equivalent fraction on a number line divided into fourths and halves within 3 units. Understand a fraction as a number on the number line; represent fractions on a numb line diagram. a. Represent a fraction 1/b on a number line diagram by defining the interval from 0 to 1 as the whole and partitioning it into b equal parts. Recognize that each part has size 1/b and that the endpoint of the part based at 0 locates the number 1/b on the number line. b. Represent a fraction a/b on a number line diagram by marking off a lengths from 0. Recognize that the resulting interval has size a/b and that its endpoin locates the number a/b on the number line. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT MAFS.3.NF.1.AP.1a Identify the number of highlighted parts (numerator) of a given representation (rectangles and circles). MAFS.3.NF.1.AP.1b Identify the total number of highlighted parts (numerator) of a given representation (rectangles and circles). MAFS.3.NF.1.AP.1c Identify the fraction that matches the representation of partitioned rectangles and circles into halves, fourths, thirds, and eighths. MAFS.3.NF.1.AP.2a Locate given common unifractions (i.e., 1/2, 1/4) on a number line or ruler. MAFS.3.NF.1.AP.3a Identify equivalent fraction on a number line divided into fourths and halves within 3 units. MAFS.3.NF.1.AP.3a Identify equivalent fraction on a number line divided into fourths and halves within 3 units. Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size. a. Understand two fractions as equivalent (equal) if they are the same size, or t same point on a number line. b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/5. Explain why the fractions are equivalent fractions, and recognize fractions that of a number line diagram. d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are vali			<u> </u>
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halves, fourths, thirds, and eighths. MAFS.3.NF.1.AP.2a Locate given common unifractions (i.e., 1/2, 1/4) on a number line or ruler. MAFS.3.NF.1.AP.3a Identify equivalent fraction on a number line divided into fourths and halves within 3 units. Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size. a. Understand two fractions as equivalent (equal) if they are the same size, or to same point on a number line. b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3 Explain why the fractions are equivalent, e.g., by using a visual fraction mode. c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram. d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.			· · · · · · · · · · · · · · · · · · ·
MAFS.3.NF.1.AP.2a Identify equivalent fraction on a number line divided into fourths and halves within 3 units. Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size. a. Understand two fractions as equivalent (equal) if they are the same size, or to same point on a number line. b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3 Explain why the fractions are equivalent, e.g., by using a visual fraction model of the same point of a number line of the same size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.			
fractions (i.e., 1/2, 1/4) on a number line or ruler. MAFS.3.NF.1.AP.3a Identify equivalent fraction on a number line divided into fourths and halves within 3 units. MAFS.3.NF.1.3 Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size. a. Understand two fractions as equivalent (equal) if they are the same size, or to same point on a number line. b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3 Explain why the fractions are equivalent, e.g., by using a visual fraction mode. c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram. d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.			
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 MAFS.3.NF.1.3 Explain equivalence of fractions in special cases, and compare fractions by reasoning about their size. a. Understand two fractions as equivalent (equal) if they are the same size, or t same point on a number line. b. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3 Explain why the fractions are equivalent, e.g., by using a visual fraction mode c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram. d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model. 			
 same point on a number line. Recognize and generate simple equivalent fractions, e.g., 1/2 = 2/4, 4/6 = 2/3 Explain why the fractions are equivalent, e.g., by using a visual fraction mode. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model. 	MAFS.3.NF.1.3	Explain equivalence of fractions in speci	
 Explain why the fractions are equivalent, e.g., by using a visual fraction mode c. Express whole numbers as fractions, and recognize fractions that are equivalent to whole numbers. Examples: Express 3 in the form 3 = 3/1; recognize that 6/1 = 6; locate 4/4 and 1 at the same point of a number line diagram. d. Compare two fractions with the same numerator or the same denominator by reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model. 		same point on a number line.	
reasoning about their size. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visua fraction model.		Explain why the fractions are e c. Express whole numbers as frace equivalent to whole numbers. Expression to whole numbers at the second to th	quivalent, e.g., by using a visual fraction model. ctions, and recognize fractions that are Examples: Express 3 in the form 3 = 3/1; 4/4 and 1 at the same point of a number line
Operation Communication I and Operatoric Thinking & Communication		reasoning about their size. Rec the two fractions refer to the sa with the symbols >, =, or <, and	cognize that comparisons are valid only when me whole. Record the results of comparisons
		Cognitive Compleyity Level 2: Strategie	Thinking & Compley Reserving
Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning ACCESS POINT			· · · · · · · · · · · · · · · · · · ·
MAFS.3.NF.1.AP.1a Identify the number of			

highligh circles).	* '	a given representation (rectangles and
MAFS.	3.NF.1.AP.1b	Identify the total number of
parts (de	enominator) of a given re	epresentation (rectangles and circles).
MAFS.	3.NF.1.AP.1c	Identify the fraction that
matches	s the representation of pa	rtitioned rectangles and circles into
halves,	fourths, thirds, and eight	hs.
MAFS.	3.NF.1.AP.2a	Locate given common unit
fraction	s (i.e., 1/2, 1/4) on a num	nber line or ruler.
MAFS.	3.NF.1.AP.3a	Identify equivalent fractions
on a nui	mber line divided into fo	urths and halves within 3 units.

Domain: MEASUREMENT AND DATA

Cluster 1: Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.3.MD.1.1	Tell and write time to the nearest minute and measure time intervals in minutes. Solve word problems involving addition and subtraction of time intervals in minutes, e.g., by representing the problem on a number line diagram.	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	NT
	MAFS.3.MD.1.AP.1a	Solve word problems
	involving the addition and subtraction of t	ime intervals of whole hours
	or within an hour (whole hours: 5:00 to 8:00, within hours: 7:15 to 7:45) on a number line.	
	MAFS.3.MD.1.AP.1b	Determine the equivalence
	between the number of minutes and the number of hours (e.g., 60 minutes = 1 hour) on a number line.	
	MAFS.3.MD.1.AP.2a Select the appropriate tool for the measurement of liquid volume and mass.	
	MAFS.3.MD.1.AP.2b Select appropriate units for measurement involving liquid volume and mass. MAFS.3.MD.1.AP.2c Add to solve one-step word problems involving liquid volume and mass.	
	MAFS.3.MD.1.AP.2d and mass.	Estimate liquid volume
MAFS.3.MD.1.2	Measure and estimate liquid volumes and masses grams (g), kilograms (kg), and liters (l). Add, subtra step word problems involving masses or volumes to	ct, multiply, or divide to solve one-

Cognitive	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
MAFS	.3.MD.1.AP.1a	Solve word problems
involvi	ng the addition and subt	raction of time intervals of whole hours
or with	in an hour (whole hours	: 5:00 to 8:00, within hours: 7:15 to 7:45)
on a nu	ımber line.	
MAFS	.3.MD.1.AP.1b	Determine the equivalence
betwee	n the number of minutes	s and the number of hours (e.g., 60
minute	s = 1 hour) on a number	line.
MAFS	.3.MD.1.AP.2a	Select the appropriate tool
for the	measurement of liquid v	volume and mass.
MAFS	.3.MD.1.AP.2b	Select appropriate units for
measur	rement involving liquid v	volume and mass.
MAFS	.3.MD.1.AP.2c	Add to solve one-step
word p	roblems involving liquic	d volume and mass.
MAFS	.3.MD.1.AP.2d	Estimate liquid volume
and ma	SS.	

Cluster 2: Represent and interpret data.

Supporting Cluster

• Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

Examples of Opportunities for In-Depth Focus

Continuous measurement quantities such as liquid volume, mass, and so on are an important context for fraction arithmetic (cf. 4.NF.2.4c, 5.NF.2.7c, 5.NF.2.3). In grade 3, students begin to get a feel for continuous measurement quantities and solve whole- number problems involving such quantities.

STANDARD CODE	STANDARD
MAFS.3.MD.2.3	Draw a scaled picture graph and a scaled bar graph to represent a data set with several categories. Solve one- and two-step "how many more" and "how many less" problems using information presented in scaled bar graphs. For example, draw a bar graph in which each square in the bar graph might represent 5 pets.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.3.MD.2.AP.3a Collect data and organize into a picture or bar graph.
	MAFS.3.MD.2.AP.3b Select the appropriate
	statement that compares the data representations based on a given graph
	(picture, bar, line plots).
	MAFS.3.MD.2.AP.4a Generate measurement
	data by measuring lengths using rulers marked with halves and fourths

	of an inch.	
	MAFS.3.MD.2.AP.4b	Organize measurement
	data into a line plot.	
MAFS.3.MD.2.4		•
		CESS POINT
	MAFS.3.MD.2.AP.3a Collect data and organize into a	nictura or har graph
	MAFS.3.MD.2.AP.3b	Select the appropriate
		a representations based on a given graph
	MAFS.3.MD.2.AP.4a	Generate measurement
	data by measuring lengths using of an inch.	g rulers marked with halves and fourths
	MAFS.3.MD.2.AP.4b data into a line plot.	Organize measurement

Cluster 3: Geometric measurement: understand concepts of area and relate area to multiplication and to addition.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.3.MD.3.5	Recognize area as an attribute of plane figures and understand concepts of area measurement. a. A square with side length 1 unit, called "a unit square," is said to have "one square unit" of area, and can be used to measure area. b. A plane figure which can be covered without gaps or overlaps by <i>n</i> unit squares is said to have an area of <i>n</i> square units. Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.3.MD.3.AP.5a	Use tiling to determine
	area.	
	MAFS.3.MD.3.AP.6a	Measure area of rectangles
by counting unit squares.		
	MAFS.3.MD.3.AP.7a	Use tiling and addition to
	determine area.	
MAFS.3.MD.3.6	Measure areas by counting unit squares (square cm,	square m, square in, square ft,

	and improvised units).		
	Cognitive Complexity Level 1: Pecall		
	Cognitive Complexity: Level 1: Recall ACCESS POINT		
	MAFS.3.MD.3.AP.5a	Use tiling to determine	
	area.	Ose thing to determine	
	MAFS.3.MD.3.AP.6a	Measure area of rectangles	
	by counting unit squares.	Wiedsure area of rectangles	
	MAFS.3.MD.3.AP.7a	Use tiling and addition to	
	determine area.	ose thing and addition to	
MAFS.3.MD.3.7	Relate area to the operations of multip	olication and addition.	
	show that the area is the san lengths. b. Multiply side lengths to find a lengths in the context of solvi represent whole-number procreasoning. c. Use tiling to show in a concrenumber side lengths a and be models to represent the district. d. Recognize area as additive. In them into non-overlapping re	with whole-number side lengths by tiling it, and the as would be found by multiplying the side areas of rectangles with whole-number side ing real world and mathematical problems, and ducts as rectangular areas in mathematical ete case that the area of a rectangle with whole-the cist he sum of a x b and a x c. Use area ibutive property in mathematical reasoning. Find areas of rectilinear figures by decomposing ctangles and adding the areas of the non-nis technique to solve real world problems.	
	Cognitive Complexity: Level 3: Strateg	gic Thinking & Complex Reasoning	
		CESS POINT	
	MAFS.3.MD.3.AP.5a	Use tiling to determine	
	area.		
	MAFS.3.MD.3.AP.6a	Measure area of rectangles	
	by counting unit squares.		
	MAFS.3.MD.3.AP.7a	Use tiling and addition to	
	determine area.		

Cluster 4: Geometric measurement: recognize perimeter as an attribute of plane figures and distinguish between linear and area measures.

Additional Cluster

STANDARD CODE	STANDARD
	Solve real world and mathematical problems involving perimeters of polygons, including finding the perimeter given the side lengths, finding an unknown side length, and exhibiting rectangles with the same perimeter and different areas or with the same area and different perimeters.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT		
MAFS.3.MD.4.AP.8a	Use addition to find the	
perimeter of a rectangle.		
MAFS.3.MD.4.AP.8b	Draw different rectangles	
with the same area but different perimeters on graph paper.		

Domain: GEOMETRY

Cluster 1: Reason with shapes and their attributes.

Supporting Cluster

• Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDA	
MAFS.3.G.1.1	Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories.	
	Cognitive Complexity: Level 2: Basic Application	
	ACCESS P	OINT
	MAFS.3.G.1.AP.1a quadrilaterals.	Identify the attributes of
	MAFS.3.G.1.AP.1b of quadrilaterals.	Identify different examples
	MAFS.3.G.1.AP.2a equal parts with equal area.	Partition a rectangle into
MAFS.3.G.1.2	Partition shapes into parts with equal areas. Express the area of each part as a unit fraction of the whole. For example, partition a shape into 4 parts with equal area, and describe the area of each part as 1/4 of the area of the shape. Cognitive Complexity: Level 1: Recall	
	ACCESS P	OINT
	MAFS.3.G.1.AP.1a quadrilaterals.	Identify the attributes of
	MAFS.3.G.1.AP.1b of quadrilaterals.	Identify different examples
	MAFS.3.G.1.AP.2a equal parts with equal area.	Partition a rectangle into

GRADE: 4

Cluster 1: Use the four operations with whole numbers to solve problems.

Major Cluster

	nce of the mathematical ideas and miss le with the supporting clusters.	stric opportunity to crimarice the		
STANDARD CODE	STANDARD			
MAFS.4.OA.1.1	Interpret a multiplication equation as a comparison, e.g., interpret $35 = 5 \times 7$ as statement that 35 is 5 times as many as 7 and 7 times as many as 5. Represent statements of multiplicative comparisons as multiplication equations.			
	Cognitive Complexity: Level 1: Recall			
		ACCESS POINT		
	MAFS.4.OA.1.AP.1a Use objects to model			
	multiplication involving up to five groups with up to five objects in each			
	and write equations to represent the models. MAFS.4.OA.1.AP.2a Solve multiplicative			
	comparisons with an unknown using	*		
	information presented in a graph or w	- -		
	costs \$3. A purple hat costs two times	- · · · · · · · · · · · · · · · · · · ·		
	purple hat cost? [3 x $2 = p$]).	as much. How much does the		
	MAFS.4.OA.1.AP.2b	Determine the number of		
	sets of whole numbers, ten or less, that			
	MAFS.4.OA.1.AP.3a	Solve and check one- or		
	two-step word problems requiring the			
	MAFS.4.OA.1.AP.aa	Determine whether an		
	equation with quantities less than 100 is true or false.			
	MAFS.4.OA.1.AP.ba	Find the unknown number		
	in an equation (+, -) relating four wh	ole numbers.		
MAFS.4.OA.1.2	Multiply or divide to solve word problems involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem, distinguishing multiplicative comparison from additive comparison.			
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
	ACCESS POINT			
	MAFS.4.OA.1.AP.1a	Use objects to model		
	multiplication involving up to five gre	oups with up to five objects in each		
	and write equations to represent the n	nodels.		
	MAFS.4.OA.1.AP.2a	Solve multiplicative		
	comparisons with an unknown using	•		
	information presented in a graph or w			
	costs \$3. A purple hat costs two times as much. How much does the			
	purple hat cost? $[3 \times 2 = p]$).			
	MAFS.4.OA.1.AP.2b	Determine the number of		
	sets of whole numbers, ten or less, that	_		
	MAFS.4.OA.1.AP.3a	Solve and check one- or		
	two-step word problems requiring the	-		
	MAFS.4.OA.1.AP.aa	Determine whether an		

	equation with quantities less than 100 is true or false.		
	MAFS.4.OA.1.AP.ba Find the unknown number		
MAFS.4.OA.1.3	in an equation (+, -) relating four whole numbers. Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted. Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.		
	Cognitive Complexity: Level 2: Basic Applica	·	
	ACCESS	POINT	
	MAFS.4.OA.1.AP.1a	Use objects to model	
	multiplication involving up to five gr	coups with up to five objects in each	
	and write equations to represent the r	models.	
	MAFS.4.OA.1.AP.2a	Solve multiplicative	
	comparisons with an unknown using		
	information presented in a graph or v	vord problem (e.g., an orange hat	
	costs \$3. A purple hat costs two time purple hat cost? $[3 \times 2 = p]$.	s as much. How much does the	
	MAFS.4.OA.1.AP.2b	Determine the number of	
	sets of whole numbers, ten or less, th		
	MAFS.4.QA.1.AP.3a	Solve and check one- or	
	two-step word problems requiring the		
	MAFS.4.OA.1.AP.aa	Determine whether an	
	equation with quantities less than 100 is true or false.		
	MAFS.4.OA.1.AP.ba	Find the unknown number	
	in an equation (+, -) relating four wh		
MAFS.4.OA.1.a	Determine whether an equation is true or fals For example, without adding 60 and 24, dete 27 is true or false.	se by using comparative relational thinking.	
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
	ACCESS POINT		
	MAFS.4.OA.1.AP.1a	Use objects to model	
	multiplication involving up to five gr	•	
	and write equations to represent the r	nodels.	
	MAFS.4.OA.1.AP.2a	Solve multiplicative	
	comparisons with an unknown using	up to two-digit numbers with	
	information presented in a graph or v	word problem (e.g., an orange hat	
	costs \$3. A purple hat costs two time	- · · · · ·	
	purple hat $cost$? [3 x 2 = p]).		
	MAFS.4.OA.1.AP.2b	Determine the number of	
	sets of whole numbers, ten or less, th	at equal a dividend.	
	MAFS.4.OA.1.AP.3a	Solve and check one- or	
	two-step word problems requiring the	e four operations within 100.	
	MAFS.4.OA.1.AP.aa	Determine whether an	
	equation with quantities less than 100		
	MAFS.4.OA.1.AP.ba	Find the unknown number	

	in an equation (+, -) relating four whole numbers.			
MAFS.4.OA.1.b	Determine the unknown whole number in an equation relating four whole numbers us comparative relational thinking. For example, solve $76 + 9 = n + 5$ for n by arguing the nine is four more than five, so the unknown number must be four greater than 76.			
	Cognitive Complexity: Level 3: Strategic Thinking	& Complex Reasoning		
	ACCESS PO	ACCESS POINT		
	MAFS.4.OA.1.AP.1a	Use objects to model		
	multiplication involving up to five group	s with up to five objects in each		
	and write equations to represent the mode	els.		
	MAFS.4.OA.1.AP.2a Solve multiplicative			
	comparisons with an unknown using up to two-digit numbers with			
	information presented in a graph or word problem (e.g., an orange hat			
	costs \$3. A purple hat costs two times as much. How much does the			
	purple hat cost? $[3 \times 2 = p]$). MAFS.4.OA.1.AP.2b Determine the number of			
	sets of whole numbers, ten or less, that ed	qual a dividend.		
	MAFS.4.OA.1.AP.3a	Solve and check one- or		
	two-step word problems requiring the fou	ar operations within 100.		
	MAFS.4.OA.1.AP.aa Determine whether ar			
	equation with quantities less than 100 is true or false.			
	MAFS.4.OA.1.AP.ba Find the unknown numb			
in an equation (+, -) relating four whole numbers.		numbers.		

Cluster 2: Gain familiarity with factors and multiples.

Supporting Cluster

inajor work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.4.OA.2.4	Investigate factors and multiples.		
	 a. Find all factor pairs for a whole number in the range 1–100. b. Recognize that a whole number is a multiple of each of its factors. Determine whether a given whole number in the range 1–100 is a multiple of a given one-digit number. c. Determine whether a given whole number in the range 1–100 is prime or composite. 		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.4.OA.2.AP.4a Identify multiples for a		
	whole number (e.g., The multiples of 2 are 2, 4, 6, 8, 10).		
	MAFS.4.OA.2.AP.4b Identify factors of whole		
	numbers within 30.		

Cluster 3: Generate and analyze patterns.

Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STAN	STANDARD	
MAFS.4.OA.3.5	Generate a number or shape pattern that follows a given rule. Identify apparent feature of the pattern that were not explicit in the rule itself. For example, given the rule "Add 3 and the starting number 1, generate terms in the resulting sequence and observe that the terms appear to alternate between odd and even numbers. Explain informally why the numbers will continue to alternate in this way. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.4.OA.3.AP.5a	Generate a pattern when	
	given a rule.		
	MAFS.4.OA.3.AP.5b	Extend a numerical pattern	
	when the rule is provided.		

Domain: NUMBER AND OPERATIONS IN BASE TEN

Cluster 1: Generalize place value understanding for multi-digit whole numbers.

Major Cluster

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.4.NBT.1.1	Recognize that in a multi-digit whole number, a digit in one place represents ten times what it represents in the place to its right. For example, recognize that $700 \div 70 = 10$ by applying concepts of place value and division.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POIN	1	
	MAFS.4.NBT.1.AP.1a	Compare the value of a	
	digit when it is represented in a different place of two three-digit		
	numbers (e.g., The digit 2 in 124 is ten times the digit 2 in 472).		
	MAFS.4.NBT.1.AP.2a Compare multi-digit		
	numbers.		
	MAFS.4.NBT.1.AP.2b Write or select the		
	expanded form for a multi-digit number.		
	MAFS.4.NBT.1.AP.2c Understand the role of		
	commas to read and write numerals between 1,000 and 1,000,000.		
	MAFS.4.NBT.1.AP.3a Use a hundreds chart or		
	number line to round to any place (i.e., ones, tens, hundreds, thousands)		
MAFS.4.NBT.1.2	Read and write multi-digit whole numbers using base and expanded form. Compare two multi-digit numbers in each place, using >, =, and < symbols to record the	s based on meanings of the digits	

	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.4.NBT.1.AP.1a	Compare the value of a	
	digit when it is represented in a different place of two three-digit numbers (e.g., The digit 2 in 124 is ten times the digit 2 in 472).		
	MAFS.4.NBT.1.AP.2a	Compare multi-digit	
	numbers.		
	MAFS.4.NBT.1.AP.2b	Write or select the	
	expanded form for a multi-digit number.		
	MAFS.4.NBT.1.AP.2c	Understand the role of	
	commas to read and write numerals between	en 1,000 and 1,000,000.	
	MAFS.4.NBT.1.AP.3a	Use a hundreds chart or	
	number line to round to any place (i.e., one	s, tens, hundreds, thousands).	
MAFS.4.NBT.1.3	Use place value understanding to round multi-digit v	whole numbers to any place.	
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.4.NBT.1.AP.1a	Compare the value of a	
	digit when it is represented in a different pl	ace of two three-digit	
	numbers (e.g., The digit 2 in 124 is ten tim	es the digit 2 in 472).	
	MAFS.4.NBT.1.AP.2a	Compare multi-digit	
	numbers.		
	MAFS.4.NBT.1.AP.2b	Write or select the	
	expanded form for a multi-digit number.		
	MAFS.4.NBT.1.AP.2c	Understand the role of	
	commas to read and write numerals between	en 1,000 and 1,000,000.	
	MAFS.4.NBT.1.AP.3a	Use a hundreds chart or	
	number line to round to any place (i.e., one	es, tens, hundreds, thousands).	

Cluster 2: Use place value understanding and properties of operations to perform multi-digit arithmetic.

Major Cluster

STANDARD CODE	STANDARD		
MAFS.4.NBT.2.4	Fluently add and subtract multi-digit whole numbers using the standard algorithm.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.4.NBT.2.AP.4a	Solve multi-digit addition	
	and subtraction problems within 1,000.		
	MAFS.4.NBT.2.AP.5a	Solve a two-digit by one-	
	digit whole number multiplication problem using two different		

	-44		
	strategies.		
		nd whole-number	
	quotients and remainders with up to three-digit d	lividends and one-digit	
	divisors, using two different strategies.		
MAFS.4.NBT.2.5	Multiply a whole number of up to four digits by a one-digit whole number, and multiply two two-digit numbers, using strategies based on place value and the properties of operations. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.		
	Cognitive Complexity: Level 2: Basic Application of Skills &	Concepts	
	ACCESS POINT	·	
	MAFS.4.NBT.2.AP.4a So	lve multi-digit addition	
	and subtraction problems within 1,000.	· ·	
	MAFS.4.NBT.2.AP.5a So	lve a two-digit by one-	
	digit whole number multiplication problem using	g two different	
	strategies.		
	MAFS.4.NBT.2.AP.6a Fin	nd whole-number	
	quotients and remainders with up to three-digit d	lividends and one-digit	
	divisors, using two different strategies.		
MAFS.4.NBT.2.6	Find whole-number quotients and remainders with up to for digit divisors, using strategies based on place value, the prother relationship between multiplication and division. Illustrately using equations, rectangular arrays, and/or area models	operties of operations, and/or te and explain the calculation	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.4.NBT.2.AP.4a So	lve multi-digit addition	
	and subtraction problems within 1,000.		
	MAFS.4.NBT.2.AP.5a So	lve a two-digit by one-	
	digit whole number multiplication problem using	g two different	
	strategies.		
	MAFS.4.NBT.2.AP.6a Fin	nd whole-number	
	quotients and remainders with up to three-digit d	lividends and one-digit	
	divisors, using two different strategies.		

Domain: NUMBER AND OPERATIONS - FRACTIONS

Cluster 1: Extend understanding of fraction equivalence and ordering.

Major Cluster

STANDARD CODE	STANDARD
	Explain why a fraction a/b is equivalent to a fraction $(n \times a)/(n \times b)$ by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

	ACCESS POINT	
	MAFS.4.NF.1.AP.1a	Determine equivalent
	fractions using visual fraction models and	l a number line.
	MAFS.4.NF.1.AP.2a	Use $=$, $<$, or $>$ to compare
	two fractions (fractions with a denominat	or or 10 or less).
	MAFS.4.NF.1.AP.2b	Compare 2 given fractions
	that have different denominators.	
MAFS.4.NF.1.2	Compare two fractions with different numerators and different denominators, e.g., by creating common denominators or numerators, or by comparing to a benchmark fraction such as 1/2. Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with symbols >, =, or <, and justify the conclusions, e.g., by using a visual fraction model.	
	Cognitive Complexity: Level 2: Basic Application of ACCESS PO	
	MAFS.4.NF.1.AP.1a fractions using visual fraction models and	Determine equivalent
	MAFS.4.NF.1.AP.2a	Use $=$, $<$, or $>$ to compare
	two fractions (fractions with a denominat	or or 10 or less).
	MAFS.4.NF.1.AP.2b	Compare 2 given fractions
	that have different denominators.	

Cluster 2: Build fractions from unit fractions by applying and extending previous understandings of operations on whole numbers.

Major Cluster

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.4.NF.2.3	Understand a fraction a/b with a > 1 as a sum of fractions 1/b. a. Understand addition and subtraction of fractions as joining and separating	
	parts referring to the same whole.	
	b. Decompose a fraction into a sum of fractions with the same denominator in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model. Examples: 3/8 = 1/8 + 1/8 + 1/8; 3/8 = 1/8 + 2/8; 2 1/8 = 1 + 1 + 1/8 = 8/8 + 8/8 + 1/8.	
	c. Add and subtract mixed numbers with like denominators, e.g., by replacing each mixed number with an equivalent fraction, and/or by using properties of operations and the relationship between addition and subtraction.	
	d. Solve word problems involving addition and subtraction of fractions referring to the same whole and having like denominators, e.g., by using visual fraction models and equations to represent the problem.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.4.NF.2.AP.3a Using a representation,	
	decompose a fraction into multiple copies of a unit fraction (e.g., $3/4 = 1$	

	1/4 + 1/4 + 1/4).	
	MAFS.4.NF.2.AP.3b Add and subtract fractions	
	with like denominators (2, 3, 4 or 8) using representations.	
	MAFS.4.NF.2.AP.3c Solve word problems	
	involving addition and subtraction of fractions with like denominators	
	(2, 3, 4 or 8).	
	MAFS.4.NF.2.AP.4a Multiply a fraction by a	
	whole number using a visual fraction model.	
MAFS.4.NF.2.4	Apply and extend previous understandings of multiplication to multiply a fraction by a whole number.	
	 a. Understand a fraction a/b as a multiple of 1/b. For example, use a visual fraction model to represent 5/4 as the product 5 × (1/4), recording the conclusion by the equation 5/4 = 5 × (1/4). b. Understand a multiple of a/b as a multiple of 1/b, and use this understanding to multiply a fraction by a whole number. For example, use a visual fraction model to express 3 × (2/5) as 6 × (1/5), recognizing this product as 6/5. (In general, n × (a/b) = (n × a)/b.) c. Solve word problems involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem. For example, if each person at a party will eat 3/8 of a pound of roast beef, and there will be 5 people at the party, how many pounds of roast beef will be needed? Between what two whole numbers does your answer lie? 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.4.NF.2.AP.3a Using a representation,	
	decompose a fraction into multiple copies of a unit fraction (e.g., $3/4 =$	
	1/4 + 1/4 + 1/4).	
	MAFS.4.NF.2.AP.3b Add and subtract fractions	
	with like denominators (2, 3, 4 or 8) using representations.	
	MAFS.4.NF.2.AP.3c Solve word problems	
	involving addition and subtraction of fractions with like denominators	
	(2, 3, 4 or 8).	
	MAFS.4.NF.2.AP.4a Multiply a fraction by a	
	whole number using a visual fraction model.	

Cluster 3: Understand decimal notation for fractions, and compare decimal fractions.

Major Cluster

STANDARD CODE	STANDARD
	Express a fraction with denominator 10 as an equivalent fraction with denominator 100, and use this technique to add two fractions with respective denominators 10 and 100. For example, express $3/10$ as $30/100$, and add $3/10 + 4/100 = 34/100$.

	Cognitive Complexity: Level 1: Recall			
	ACCESS POINT			
	MAFS.4.NF.3.AP.5a Find the equivalent fraction			
	with denominators that are multiples of 10.			
	MAFS.4.NF.3.AP.6a Identify the equivalent			
	decimal form for a benchmark fraction.			
	MAFS.4.NF.3.AP.6b Match a fraction (with a			
	denominator of 10 or 100) with its decimal equivalent $(5/10 = 0.5)$.			
	MAFS.4.NF.3.AP.6c Read, write, or select			
	decimals to the tenths place.			
	MAFS.4.NF.3.AP.6d Read, write, or select			
	decimals to the hundredths place.			
	MAFS.4.NF.3.AP.7a Use $=$, $<$, or $>$ to compare			
	two decimals (decimals in multiples of .10).			
	MAFS.4.NF.3.AP.7b Compare two decimals			
	expressed to the tenths place with a value of less than 1 using a visual			
	model.			
	MAFS.4.NF.3.AP.7c Compare two decimals			
	expressed to the hundredths place with a value of less than 1 using a			
	visual model.			
	Cognitive Complexity: Level 1: Recall			
	Cognitive Complexity: Level 1: Recall			
	Cognitive Complexity: Level 1: Recall ACCESS POINT			
	ACCESS POINT			
	ACCESS POINT MAFS.4.NF.3.AP.5a Find the equivalent fraction with denominators that are multiples of 10.			
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	ACCESS POINT MAFS.4.NF.3.AP.5a Find the equivalent fraction with denominators that are multiples of 10. MAFS.4.NF.3.AP.6a Identify the equivalent			
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	comparisons are valid only when the two decimals refer to the same whole. Record the results of comparisons with the symbols >, =, or <, and justify the conclusions, e.g., by using a visual model.		
Cognitive Complexity: Level 2: Basic	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
AC	CESS POINT		
MAFS.4.NF.3.AP.5a	Find the equivalent fraction		
with denominators that are mu	ltiples of 10.		
MAFS.4.NF.3.AP.6a	Identify the equivalent		
decimal form for a benchmark	fraction.		
MAFS.4.NF.3.AP.6b	Match a fraction (with a		
denominator of 10 or 100) with	n its decimal equivalent $(5/10 = 0.5)$.		
MAFS.4.NF.3.AP.6c	Read, write, or select		
decimals to the tenths place.			
MAFS.4.NF.3.AP.6d	Read, write, or select		
decimals to the hundredths pla	ce.		
MAFS.4.NF.3.AP.7a	Use $=$, $<$, or $>$ to compare		
two decimals (decimals in mul	two decimals (decimals in multiples of .10).		
MAFS.4.NF.3.AP.7b	Compare two decimals		
expressed to the tenths place w model.	rith a value of less than 1 using a visual		
MAFS.4.NF.3.AP.7c	Compare two decimals		
expressed to the hundredths pl visual model.	ace with a value of less than 1 using a		

Domain: MEASUREMENT AND DATA

Cluster 1: Solve problems involving measurement and conversion of measurements from a larger unit to a smaller unit.

Supporting Cluster

STANDARD CODE	STANDARD	
MAFS.4.MD.1.1	Know relative sizes of measurement units within one system of units including km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec. Within a single system of measurement, express measurements in a larger unit in terms of a smaller unit. Record measurement equivalents in a two-column table. For example, know that 1 ft is 12 times as long as 1 in. Express the length of a 4 ft snake as 48 in. Generate a conversion table for feet and inches listing the number pairs (1, 12), (2, 24), (3, 36), Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.4.MD.1.AP.1a Within a system of	
	measurement, identify the number of smaller units in the next larger unit.	

	MAFS.4.MD.1.AP.1b	Complete a conversion
	table for length and mass within a si	
	MAFS.4.MD.1.AP.2a	Solve word problems
	involving distance using line plots.	Sorve word problems
	MAFS.4.MD.1.AP.3a	Solve word problems
	involving perimeter and area of recta	
	visualizations/drawings and number	
MAFS.4.MD.1.2 Use the four operations to solve word problems¹ involving distances, interval and money, including problems involving simple fractions or decimals². Representational quantities of distance and intervals of time using linear models. (¹STable 1 and Table 2) (²Computational fluency with fractions and decimals is for students at this grade level.)		ems ¹ involving distances, intervals of time, nple fractions or decimals ² . Represent s of time using linear models. (¹ See glossary
	Cognitive Complexity: Level 2: Basic Applica	ation of Skills & Concepts
		S POINT
	MAFS.4.MD.1.AP.1a	Within a system of
	measurement, identify the number o unit.	f smaller units in the next larger
	MAFS.4.MD.1.AP.1b	Complete a conversion
	table for length and mass within a si	ngle system.
	MAFS.4.MD.1.AP.2a	Solve word problems
	involving distance using line plots.	
	MAFS.4.MD.1.AP.3a	Solve word problems
	involving perimeter and area of recta	angles using specific
	visualizations/drawings and number	S.
MAFS.4.MD.1.3	Apply the area and perimeter formulas for reproblems. For example, find the width of a reflooring and the length, by viewing the area unknown factor.	ectangular room given the area of the
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS	·
	MAFS.4.MD.1.AP.1a	Within a system of
	measurement, identify the number o	f smaller units in the next larger
	unit.	
	MAFS.4.MD.1.AP.1b	Complete a conversion
	table for length and mass within a si	ngle system.
	MAFS.4.MD.1.AP.2a	Solve word problems
	involving distance using line plots.	
	MAFS.4.MD.1.AP.3a	Solve word problems
	involving perimeter and area of recta	
	visualizations/drawings and number	S.

Cluster 2: Represent and interpret data.

Supporting Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.4.MD.2.4	Make a line plot to display a data set of measurements in fractions of a 1/8). Solve problems involving addition and subtraction of fractions by us presented in line plots. For example, from a line plot find and interpret the length between the longest and shortest specimens in an insect collection. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	sing information ne difference in	
	ACCESS POINT		
	MAFS.4.MD.2.AP.4a Solve problem	ns involving	
	addition and subtraction of fractions with like denominators	s (2, 4, and 8)	
	by using information presented in line plots.		

Cluster 3: Geometric measurement: understand concepts of angle and measure angles.

Additional Cluster

major work of the grade with the supporting clusters.				
STANDARD CODE	STANDARD			
MAFS.4.MD.3.5	Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint, and understand concepts of angle measurement:			
	 a. An angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle. An angle that turns through 1/360 of a circle is called a "one-degree angle," and can be used to measure angles. b. An angle that turns through <i>n</i> one-degree angles is said to have an angle measure of <i>n</i> degrees. 			
	Cognitive Complexity Level 1. Bosell			
		Cognitive Complexity: Level 1: Recall ACCESS POINT		
	MAFS.4.MD.3.AP.5a	Identify an angle in a two-		
	dimensional figure.	ratinity an angle in a two		
	MAFS.4.MD.3.AP.6a	Sketch angles of specific		
	measures.	71 10 0 1		
	MAFS.4.MD.3.AP.6b	Identify types of angles.		
	MAFS.4.MD.3.AP.7a	Find sums of angles that		
	show a ray (adjacent angles).			
MAFS.4.MD.3.6	measure.			
		Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT		
	MAFS.4.MD.3.AP.5a	Identify an angle in a two-		
	dimensional figure.	identity an angle in a two-		
	MAFS.4.MD.3.AP.6a Sketch angles of specific			

	measures.		
	MAFS.4.MD.3.AP.6b	Identify types of angles.	
	MAFS.4.MD.3.AP.7a	Find sums of angles that	
	show a ray (adjacent angles).		
MAFS.4.MD.3.7	Recognize angle measure as additive. When overlapping parts, the angle measure of the with the parts. Solve addition and subtraction problems in real world and mathematical problems, e.g. the unknown angle measure. Cognitive Complexity: Level 2: Basic Applications	whole is the sum of the angle measures of olems to find unknown angles on a diagram ., by using an equation with a symbol for	
	ACCESS POINT		
	MAFS.4.MD.3.AP.5a	Identify an angle in a two-	
	dimensional figure.		
	MAFS.4.MD.3.AP.6a	Sketch angles of specific	
	measures.		
	MAFS.4.MD.3.AP.6b	Identify types of angles.	
	MAFS.4.MD.3.AP.7a	Find sums of angles that	
	show a ray (adjacent angles).		

Domain: GEOMETRY

Cluster 1: Draw and identify lines and angles, and classify shapes by properties of their lines and angles.

Additional Cluster

,	lajor work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD			
MAFS.4.G.1.1	Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. Identify these in two-dimensional figures.			
	Cognitive Complexity: Level 1: Recall			
	ACCESS PO	INT		
	MAFS.4.G.1.AP.1a	MAFS.4.G.1.AP.1a Identify a point, line and line		
	segment and rays in two-dimensional figures.			
	MAFS.4.G.1.AP.1b	Identify perpendicular and		
	parallel lines in a two-dimensional figure.			
	MAFS.4.G.1.AP.1c	Identify an angle in a two-		
	dimensional figure.			
	MAFS.4.G.1.AP.2a	Identify and sort objects		
	based on parallelism, perpendicularity, and angle type.			
	MAFS.4.G.1.AP.3a	Identify figures that have a		
	line of symmetry.			
MAFS.4.G.1.2	Classify two-dimensional figures based on the pre-	sence or absence of parallel or		

	perpendicular lines, or the presence or abser	nce of angles of a specified size. Recognize		
		right triangles as a category, and identify right triangles.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
	ACCESS POINT			
	MAFS.4.G.1.AP.1a Identify a point, line and lin			
	segment and rays in two-dimensional figures.			
	MAFS.4.G.1.AP.1b	Identify perpendicular and		
	parallel lines in a two-dimensional fi			
	MAFS.4.G.1.AP.1c	Identify an angle in a two-		
	dimensional figure.			
	MAFS.4.G.1.AP.2a	Identify and sort objects		
	based on parallelism, perpendicularit	· · · · · · · · · · · · · · · · · · ·		
	MAFS.4.G.1.AP.3a	Identify figures that have a		
	line of symmetry.			
MAFS.4.G.1.3	Recognize a line of symmetry for a two-dimensional figure as a line across the figure such that the figure can be folded along the line into matching parts. Identify line-symmetric figures and draw lines of symmetry.			
	Cognitive Complexity: Level 2: Basic Applica	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS	SPOINT		
	MAFS.4.G.1.AP.1a	Identify a point, line and line		
	segment and rays in two-dimensiona	l figures.		
	MAFS.4.G.1.AP.1b	Identify perpendicular and		
	parallel lines in a two-dimensional fi			
	MAFS.4.G.1.AP.1c	Identify an angle in a two-		
	dimensional figure.			
	MAFS.4.G.1.AP.2a	Identify and sort objects		
	based on parallelism, perpendicularit			
	MAFS.4.G.1.AP.3a	Identify figures that have a		
	line of symmetry.			

GRADE: 5

Domain: OPERATIONS AND ALGEBRAIC THINKING

Cluster 1: Write and interpret numerical expressions.

Additional Cluster

STANDARD CODE	STANDARD
	Use parentheses, brackets, or braces in numerical expressions, and evaluate expressions with these symbols.
	Cognitive Complexity: Level 1: Recall
	ACCESS POINT

	MAFS.5.OA.1.AP.1a	Evaluate a simple	
	expression involving one set of parenthe	esis.	
	MAFS.5.OA.1.AP.2a	Write a simple expression	
	for a calculation.		
MAFS.5.OA.1.2	expressions without evaluating them. For example, then multiply by 2" as 2 × (8 + 7). Recognize to	Write simple expressions that record calculations with numbers, and interpret numerical expressions without evaluating them. For example, express the calculation "add 8 and 7, then multiply by 2" as 2 × (8 + 7). Recognize that 3 × (18932 + 921) is three times as large as 18932 + 921, without having to calculate the indicated sum or product. Cognitive Complexity: Level 1: Recall	
	ACCESS PO	OINT	
	MAFS.5.OA.1.AP.1a	Evaluate a simple	
	expression involving one set of parenthe	esis.	
	MAFS.5.OA.1.AP.2a	Write a simple expression	
	for a calculation.		

Cluster 2: Analyze patterns and relationships.

Additional Cluster

najor work of the grade with the supporting clusters.				
STANDARD CODE	STANDARD			
MAFS.5.OA.2.3	Generate two numerical patterns using two given rules. Identify apparent relationships between corresponding terms. Form ordered pairs consisting of corresponding terms from the two patterns, and graph the ordered pairs on a coordinate plane. For example, given the rule "Add 3" and the starting number 0, and given the rule "Add 6" and the starting number 0, generate terms in the resulting sequences, and observe that the terms in one sequence are twice the corresponding terms in the other sequence. Explain informally why this is so.			
	Cognitive	Complex	<u>rity:</u> Level 2	2: Basic Application of Skills & Concepts
				ACCESS POINT
	MAFS.	5.OA.2.	AP.3a	Given two pattern
	descriptions involving the same context (e.g., collecting marbles), determine the first five terms and compare the values.			
				i
	Day	Joe	Kim	
	0	0	0	
	1	2	4	
	2	4	8	
	3	6	12	
	4	8	16	
	5	10	20	
	MAFS.	5.OA.2.	AP.3b	Graph ordered pairs on a
	coordin	ate plan	e when g	given a table that follows patterns rules.

Domain: NUMBER AND OPERATIONS IN BASE TEN

Cluster 1: Understand the place value system.

Major Cluster

	le with the supporting clusters.			
STANDARD CODE	STANDARD			
MAFS.5.NBT.1.1	NBT.1.1 Recognize that in a multi-digit number, a digit in one place represents as it represents in the place to its right and 1/10 of what it represents left.			
	Cognitive Complexity Level 1: Pecall			
	Cognitive Complexity: Level 1: Recall ACCESS POIN	Γ		
	MAFS.5.NBT.1.AP.1a	Compare the value of a		
	number when it is represented in different pl digit numbers.	•		
	MAFS.5.NBT.1.AP.2a represents (e.g., 10 ³ = 10X10X10).	Identify what an exponent		
	MAFS.5.NBT.1.AP.2b	Identify the direction the		
	decimal point will move when multiplying of 10.			
	MAFS.5.NBT.1.AP.3a decimal to the hundredths place.	Read, write, or select a		
	MAFS.5.NBT.1.AP.3b the hundredths place, whose values are less to	Compare two decimals to than 1.		
	MAFS.5.NBT.1.AP.4a next whole number.	Round decimals to the		
	MAFS.5.NBT.1.AP.4b tenths place.	Round decimals to the		
	MAFS.5.NBT.1.AP.4c hundredths place.	Round decimals to the		
MAFS.5.NBT.1.2	Explain patterns in the number of zeros of the product powers of 10, and explain patterns in the placement of decimal is multiplied or divided by a power of 10. Use denote powers of 10.	f the decimal point when a		
	Cognitive Complexity: Level 2: Basic Application of Sk			
	ACCESS POIN	Γ		
	MAFS.5.NBT.1.AP.1a	Compare the value of a		
	number when it is represented in different pl	ace values of two three-		
	digit numbers.			

MAFS.5.NBT.1.AP.2a Identify what	
rangagents (2 x 103 10V10V10)	an exponent
represents (e.g., $10^3 = 10 \times 10 \times 10$).	linaction the
MAFS.5.NBT.1.AP.2b Identify the d	
decimal point will move when multiplying or dividing by a	multiple of
10. MAFS.5.NBT.1.AP.3a Read, write, or	or soloot s
, , ,	or select a
decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two	a da aima ala 4a
The state of the s	decimals to
the hundredths place, whose values are less than 1. MAFS.5.NBT.1.AP.4a Round decimal	. a l a 4 a 4 la a
	iais to the
next whole number.	1-4-41
MAFS.5.NBT.1.AP.4b Round decim	iais to the
tenths place. MAES 5 NPT 1 AP 40 Pound dooring	vala to the
MAFS.5.NBT.1.AP.4c Round decima	iais to the
hundredths place.	
MAFS.5.NBT.1.3 Read, write, and compare decimals to thousandths.	
a. Read and write decimals to thousandths using base-ten numera	
names, and expanded form, e.g., $347.392 = 3 \times 100 + 4 \times 10 + (4.492) + 2 \times (4.4922)$	+7×1+3×
$(1/10) + 9 \times (1/100) + 2 \times (1/1000)$. b. Compare two decimals to thousandths based on meanings of the	he digits in each
place, using >, =, and < symbols to record the results of compa	
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT	
	value of a
ACCESS POINT	
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the	
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of two	wo three-
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twice digit numbers.	wo three-
MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twice digit numbers. MAFS.5.NBT.1.AP.2a Identify what	wo three- t an exponent
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twice digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10).	t an exponent direction the
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twice digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the digit numbers.	t an exponent direction the
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of tw digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a	t an exponent direction the multiple of
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twice digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10.	t an exponent direction the multiple of
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ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twice digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, or decimal to the hundredths place.	t an exponent direction the multiple of or select a
MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of twidigit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the didecimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, or decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two	t an exponent direction the multiple of or select a
MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of two digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, or decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two the hundredths place, whose values are less than 1.	t an exponent direction the multiple of or select a
MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of two digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, or decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two the hundredths place, whose values are less than 1. MAFS.5.NBT.1.AP.4a Round decimal	t an exponent direction the multiple of or select a decimals to hals to the
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MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of tw digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, of decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two the hundredths place, whose values are less than 1. MAFS.5.NBT.1.AP.4a Round decimal next whole number. MAFS.5.NBT.1.AP.4b Round decimal	direction the multiple of or select a decimals to the mals to the
ACCESS POINT MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of two digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, or decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two the hundredths place, whose values are less than 1. MAFS.5.NBT.1.AP.4a Round decimal next whole number. MAFS.5.NBT.1.AP.4b Round decimal tenths place.	direction the multiple of or select a decimals to the mals to the
MAFS.5.NBT.1.AP.1a Compare the number when it is represented in different place values of tw digit numbers. MAFS.5.NBT.1.AP.2a Identify what represents (e.g., 10³= 10X10X10). MAFS.5.NBT.1.AP.2b Identify the decimal point will move when multiplying or dividing by a 10. MAFS.5.NBT.1.AP.3a Read, write, or decimal to the hundredths place. MAFS.5.NBT.1.AP.3b Compare two the hundredths place, whose values are less than 1. MAFS.5.NBT.1.AP.4a Round decimal next whole number. MAFS.5.NBT.1.AP.4b Round decimal tenths place. MAFS.5.NBT.1.AP.4b Round decimal tenths place.	direction the multiple of or select a decimals to the mals to the

ACCESS POINT	
MAFS.5.NBT.1.AP.1a	Compare the value of a
number when it is represented in different pla	ce values of two three-
digit numbers.	
MAFS.5.NBT.1.AP.2a	Identify what an exponent
represents (e.g., $10^3 = 10 \times 10 \times 10$).	
MAFS.5.NBT.1.AP.2b	Identify the direction the
decimal point will move when multiplying or	dividing by a multiple of
10.	
MAFS.5.NBT.1.AP.3a	Read, write, or select a
decimal to the hundredths place.	
MAFS.5.NBT.1.AP.3b	Compare two decimals to
the hundredths place, whose values are less th	nan 1.
MAFS.5.NBT.1.AP.4a	Round decimals to the
next whole number.	
MAFS.5.NBT.1.AP.4b	Round decimals to the
tenths place.	
MAFS.5.NBT.1.AP.4c	Round decimals to the
hundredths place.	

Cluster 2: Perform operations with multi-digit whole numbers and with decimals to hundredths.

Major Cluster

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.5.NBT.2.5	Fluently multiply multi-digit whole numbers using the standard algorithm.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS	SPOINT	
	MAFS.5.NBT.2.AP.5a	Fluently multiply two-	
	digit numbers.		
	MAFS.5.NBT.2.AP.6a	Find whole number	
	quotients up to two dividends and two divisors.		
	MAFS.5.NBT.2.AP.6b	Find whole number	
	quotients of whole numbers with up to two-digit dividends and two-		
	digit divisors.		
	MAFS.5.NBT.2.AP.7a	Solve one-step problems	
	using decimals.		
MAFS.5.NBT.2.6	Find whole-number quotients of whole numb digit divisors, using strategies based on plac the relationship between multiplication and d by using equations, rectangular arrays, and/o	e value, the properties of operations, and/or ivision. Illustrate and explain the calculation	
	Cognitive Complexity: Level 2: Basic Applica	tion of Skills & Concepts	

	ACCESS POINT		
	MAFS.5.NBT.2.AP.5a	Fluently multiply two-	
	digit numbers.		
	MAFS.5.NBT.2.AP.6a	Find whole number	
	quotients up to two dividends and two divisors.		
	MAFS.5.NBT.2.AP.6b	Find whole number	
	quotients of whole numbers with up to two-digit dividends and two-digit divisors.		
	MAFS.5.NBT.2.AP.7a using decimals.	Solve one-step problems	
MAFS.5.NBT.2.7	Add, subtract, multiply, and divide decimals to hundredths, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method and explain the reasoning used. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.5.NBT.2.AP.5a digit numbers.	Fluently multiply two-	
	MAFS.5.NBT.2.AP.6a	Find whole number	
	quotients up to two dividends and two divis	sors.	
	MAFS.5.NBT.2.AP.6b	Find whole number	
quotients of whole numbers with up to two-digit dividends digit divisors.			
	MAFS.5.NBT.2.AP.7a using decimals.	Solve one-step problems	

Domain: NUMBER AND OPERATIONS - FRACTIONS

Cluster 1: Use equivalent fractions as a strategy to add and subtract fractions.

Major Cluster

major work of the grade	e with the supporting clusters.		
STANDARD CODE	STANDARD		
MAFS.5.NF.1.1	Add and subtract fractions with unlike denominators (including mixed numbers) by replacing given fractions with equivalent fractions in such a way as to produce an equivalent sum or difference of fractions with like denominators. For example, $2/3 + 5/4 = 8/12 + 15/12 = 23/12$. (In general, $a/b + c/d = (ad + bc)/bd$.) Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.5.NF.1.AP.1a	Add and subtract fractions	
	with like denominators with sums greater than 1 represented by mixed		
	numbers using visual fraction models.		
	MAFS.5.NF.1.AP.1b with unlike denominators within one whole u	Add or subtract fractions unit on a number line.	

	MAFS.5.NF.1.AP.2a involving the addition and subtraction of f models.	Solve word problems ractions using visual fraction	
MAFS.5.NF.1.2	Solve word problems involving addition and subtract same whole, including cases of unlike denominator models or equations to represent the problem. Use sense of fractions to estimate mentally and assess example, recognize an incorrect result 2/5 + 1/2 = 3	s, e.g., by using visual fraction benchmark fractions and number the reasonableness of answers. For	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.5.NF.1.AP.1a	Add and subtract fractions	
	with like denominators with sums greater than 1 represented by mixed numbers using visual fraction models.		
	MAFS.5.NF.1.AP.1b	Add or subtract fractions	
	with unlike denominators within one whol	le unit on a number line.	
	MAFS.5.NF.1.AP.2a	Solve word problems	
	involving the addition and subtraction of f models.	ractions using visual fraction	

Cluster 2: Apply and extend previous understandings of multiplication and division to multiply and divide fractions.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.5.NF.2.3	Interpret a fraction as division of the numerator by the denominator (a/b = a \div b). Solve word problems involving division of whole numbers leading to answers in the form of fractions or mixed numbers, e.g., by using visual fraction models or equations to represent the problem. For example, interpret 3/4 as the result of dividing 3 by 4, noting that 3/4 multiplied by 4 equals 3, and that when 3 wholes are shared equally among 4 people each person has a share of size 3/4. If 9 people want to share a 50-pound sack of rice equally by weight, how many pounds of rice should each person get? Between what two whole numbers does your answer lie?	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.5.NF.2.AP.3a	Divide unit fractions by
	whole numbers and whole numbers by unit fractions using visual	
	fraction models.	
	MAFS.5.NF.2.AP.4a	Multiply a fraction by a
	whole or mixed number using visual fraction models.	
	MAFS.5.NF.2.AP.5a Determine whether the product will increase or decrease based on the multiple using visual fraction models.	
	MAFS.5.NF.2.AP.6a	Multiply a fraction by a

	whole or mixed number using visual fraction models.		
	MAFS.5.NF.2.AP.7a Divide unit fractions by		
	whole numbers and whole numbers by unit fractions using visual		
	fraction models.		
MAFS.5.NF.2.4	Apply and extend previous understandings of multiplication to multiply a fraction or whole number by a fraction.		
	 a. Interpret the product (a/b) × q as a parts of a partition of q into b equal parts; equivalently, as the result of a sequence of operations a × q ÷ b. For example, use a visual fraction model to show (2/3) × 4 = 8/3, and create a story context for this equation. Do the same with (2/3) × (4/5) = 8/15. (In general, (a/b) × (c/d) = ac/bd.) b. Find the area of a rectangle with fractional side lengths by tiling it with unit squares of the appropriate unit fraction side lengths, and show that the area is the same as would be found by multiplying the side lengths. Multiply fractional side lengths to find areas of rectangles, and represent fraction products as rectangular areas. 		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT		
	MAFS.5.NF.2.AP.3a Divide unit fractions by		
	whole numbers and whole numbers by unit fractions using visual		
	fraction models.		
	MAFS.5.NF.2.AP.4a Multiply a fraction by a		
	whole or mixed number using visual fraction models.		
	MAFS.5.NF.2.AP.5a Determine whether the		
	product will increase or decrease based on the multiple using visual		
	fraction models.		
	MAFS.5.NF.2.AP.6a Multiply a fraction by a		
	whole or mixed number using visual fraction models.		
	MAFS.5.NF.2.AP.7a Divide unit fractions by		
	whole numbers and whole numbers by unit fractions using visual		
	fraction models.		
MAFS.5.NF.2.5	Interpret multiplication as scaling (resizing), by:		
	 a. Comparing the size of a product to the size of one factor on the basis of the size of the other factor, without performing the indicated multiplication. b. Explaining why multiplying a given number by a fraction greater than 1 results in a product greater than the given number (recognizing multiplication by whole numbers greater than 1 as a familiar case); explaining why multiplying a given number by a fraction less than 1 results in a product smaller than the given number; and relating the principle of fraction equivalence a/b = (nxa)/(nxb) to the effect of multiplying a/b by 1. 		
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
	ACCESS POINT		
	MAFS.5.NF.2.AP.3a Divide unit fractions by		
	whole numbers and whole numbers by unit fractions using visual		

	fraction models	
	fraction models.	
	MAFS.5.NF.2.AP.4a Multiply a fraction by a	
	whole or mixed number using visual fraction models.	
	MAFS.5.NF.2.AP.5a Determine whether the	
	product will increase or decrease based on the multiple using visual	
	fraction models.	
	MAFS.5.NF.2.AP.6a Multiply a fraction by a	
	whole or mixed number using visual fraction models.	
	MAFS.5.NF.2.AP.7a Divide unit fractions by	
	, and the second se	
	whole numbers and whole numbers by unit fractions using visual	
	fraction models.	
MAFS.5.NF.2.6	Solve real world problems involving multiplication of fractions and mixed numbers, e.g., by using visual fraction models or equations to represent the problem.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.5.NF.2.AP.3a Divide unit fractions by	
	whole numbers and whole numbers by unit fractions using visual	
	fraction models.	
	MAFS.5.NF.2.AP.4a Multiply a fraction by a	
	whole or mixed number using visual fraction models.	
	MAFS.5.NF.2.AP.5a Determine whether the	
	product will increase or decrease based on the multiple using visual	
	fraction models.	
	MAFS.5.NF.2.AP.6a Multiply a fraction by a	
	whole or mixed number using visual fraction models.	
	MAFS.5.NF.2.AP.7a Divide unit fractions by	
	whole numbers and whole numbers by unit fractions using visual	
	fraction models.	
MAFS.5.NF.2.7	Apply and extend previous understandings of division to divide unit fractions by whole	
WAF 3.3.NF.2.7	numbers and whole numbers by unit fractions.	
	a. Interpret division of a unit fraction by a non-zero whole number, and compute such quotients. For example, create a story context for $(1/3) \div 4$, and use a visual fraction model to show the quotient. Use the relationship between multiplication and division to explain that $(1/3) \div 4 = 1/12$ because $(1/12) \times 4 = 1/3$.	
	 b. Interpret division of a whole number by a unit fraction, and compute such quotients. For example, create a story context for 4 ÷ (1/5), and use a visual fraction model to show the quotient. Use the relationship between multiplication and division to explain that 4 ÷ (1/5) = 20 because 20 × (1/5) = 4. c. Solve real world problems involving division of unit fractions by non-zero whole numbers and division of whole numbers by unit fractions, e.g., by using visual fraction models and equations to represent the problem. For example, how much chocolate will each person get if 3 people share 1/2 lb of chocolate equally? How many 1/3-cup servings are in 2 cups of raisins? 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	

MAFS.5.NF.2.AP.3a	Divide unit fractions by
whole numbers and whole number	ers by unit fractions using visual
fraction models.	
MAFS.5.NF.2.AP.4a	Multiply a fraction by a
whole or mixed number using vis	sual fraction models.
MAFS.5.NF.2.AP.5a	Determine whether the
product will increase or decrease	based on the multiple using visual
fraction models.	
MAFS.5.NF.2.AP.6a	Multiply a fraction by a
whole or mixed number using vis	sual fraction models.
MAFS.5.NF.2.AP.7a	Divide unit fractions by
whole numbers and whole number	ers by unit fractions using visual
fraction models.	

Domain: MEASUREMENT AND DATA

Cluster 1: Convert like measurement units within a given measurement system.

Supporting Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

	grade with the supporting clusters.		
STANDARD CODE	STANDARD		
MAFS.5.MD.1.1	Convert among different-sized standard measurement units (i.e., km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec) within a given measurement system (e.g., convert 5 cm to 0.05 m), and use these conversions in solving multi-step, real world problems.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.5.MD.1.AP.1a Convert standard		
	measurements of time to solve real-world problems.		
	MAFS.5.MD.1.AP.1b Convert standard		
	measurements of length to solve real-world problems.		
	MAFS.5.MD.1.AP.1c Convert standard		
	measurements of mass to solve real-world problems.		

Cluster 2: Represent and interpret data.

Supporting Cluster

STANDARD CODE	STANDARD	
	Make a line plot to display a data set of measurements in fractions of a unit (1/2, 1/4, 1/8). Use operations on fractions for this grade to solve problems involving information	
	presented in line plots. For example, given different measurements of liquid in identical	

beakers, find the amount of liquid each beaker would contain if the total amount in all the beakers were redistributed equally.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.5.MD.2.AP.2a Collect and graph fractional data on a line plot (e.g., length of each person's pencil in classroom, hours of exercise each week).

Cluster 3: Geometric measurement: understand concepts of volume and relate volume to multiplication and to addition.

Major Cluster

STANDARD CODE	STANDARD		
MAFS.5.MD.3.3	Recognize volume as an attribute of solid figures and understand concepts of volume measurement.		
	 a. A cube with side length 1 unit, called a "unit cube," is said to have "one cubic unit" of volume, and can be used to measure volume. b. A solid figure which can be packed without gaps or overlaps using n unit cubes is said to have a volume of n cubic units. 		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POI	NT	
	MAFS.5.MD.3.AP.3a	Use packing to recognize	
	volume of a solid figure.		
	MAFS.5.MD.3.AP.4a Determine the volume of		
	rectangular prism built by "unit cubes."		
	MAFS.5.MD.3.AP.5a	Use multiplication to	
	represent each layer of the rectangular prism.		
	MAFS.5.MD.3.AP.5b	Use addition to determine	
	the length, width, and height.		
	MAFS.5.MD.3.AP.5c	Connect the layers to the	
	dimensions and multiply to find the volume of the rectangular prism.		
MAFS.5.MD.3.4	Measure volumes by counting unit cubes, using cubic cm, cubic in, cubic ft, and improvised units.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.5.MD.3.AP.3a	Use packing to recognize	
	volume of a solid figure.		
	MAFS.5.MD.3.AP.4a	Determine the volume of a	
	rectangular prism built by "unit cubes."		
(<u> </u>		

	MAFS.5.MD.3.AP.5a	Use multiplication to
	represent each layer of the rectangular prism	•
	MAFS.5.MD.3.AP.5b	Use addition to determine
	the length, width, and height.	ose addition to determine
	MAFS.5.MD.3.AP.5c	Connect the layers to the
	dimensions and multiply to find the volume	•
MAFS.5.MD.3.5	Relate volume to the operations of multiplication and mathematical problems involving volume. a. Find the volume of a right rectangular prism packing it with unit cubes, and show that the found by multiplying the edge lengths, equivathe area of the base. Represent threefold we.g., to represent the associative property ob. Apply the formulas V = I x w x h and V = B volumes of right rectangular prisms with who context of solving real world and mathematic. Recognize volume as additive. Find volume non-overlapping right rectangular prisms by overlapping parts, applying this technique to	addition and solve real world and with whole-number side lengths by e volume is the same as would be valently by multiplying the height by hole-number products as volumes, f multiplication. x h for rectangular prisms to find ole-number edge lengths in the cal problems. s of solid figures composed of two adding the volumes of the non-
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POIN	IT
	MAFS.5.MD.3.AP.3a	Use packing to recognize
	volume of a solid figure.	
	MAFS.5.MD.3.AP.4a	Determine the volume of a
	rectangular prism built by "unit cubes."	
	MAFS.5.MD.3.AP.5a	Use multiplication to
	represent each layer of the rectangular prism	
	MAFS.5.MD.3.AP.5b	Use addition to determine
	the length, width, and height.	
	MAFS.5.MD.3.AP.5c	Connect the layers to the
	dimensions and multiply to find the volume	of the rectangular prism.

Domain: GEOMETRY

Cluster 1: Graph points on the coordinate plane to solve real-world and mathematical problems.

Additional Cluster

STANDARD CODE	STANDARD
	Use a pair of perpendicular number lines, called axes, to define a coordinate system, with the intersection of the lines (the origin) arranged to coincide with the 0 on each line and a given point in the plane located by using an ordered pair of numbers, called its coordinates. Understand that the first number indicates how far to travel from the origin in the direction of one axis, and the second number indicates how far to travel in the direction of the second axis, with the convention that the names of the two axes and the

	coordinates correspond (e.g., x-axis and x-coordinate, y-axis and y-coordinate).		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.5.G.1.AP.1a	Locate the x- and y-axis on a	
	coordinate plane.		
	MAFS.5.G.1.AP.1b	Locate points on a coordinate	
	plane.		
	MAFS.5.G.1.AP.1c (coordinates).	Graph ordered pairs	
	MAFS.5.G.1.AP.2a	Find a location on a map	
	using given coordinates.		
MAFS.5.G.1.2	Represent real world and mathematical problems by graphing points in the first quadrant of the coordinate plane, and interpret coordinate values of points in the conte of the situation.		
	Cognitive Complexity: Level 2: Basic App		
	ACCESS POINT		
	MAFS.5.G.1.AP.1a	Locate the x- and y-axis on a	
	coordinate plane.		
	MAFS.5.G.1.AP.1b	Locate points on a coordinate	
	plane.		
	MAFS.5.G.1.AP.1c	Graph ordered pairs	
	(coordinates).		
	MAFS.5.G.1.AP.2a	Find a location on a map	
	using given coordinates.		

Cluster 2: Classify two-dimensional figures into categories based on their properties.

Additional Cluster

STANDARD CODE	STANDARD		
MAFS.5.G.2.3	Understand that attributes belonging to a category of two-dimensional figures also belong to all subcategories of that category. For example, all rectangles have four right angles and squares are rectangles, so all squares have four right angles.		
	Cognitive Complexity: Level 2: Basic A	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT		
	MAFS.5.G.2.AP.3a Recognize properties of		
	simple plane figures using polygon-shaped manipulatives.		
	MAFS.5.G.2.AP.4a Use polygon-shaped		
	manipulatives to classify and organize two-dimensional figures into		
	Venn diagrams based on the attributes of the figures.		
MAFS.5.G.2.4	Classify and organize two-dimensional figures into Venn diagrams based on the attributes of the figures.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		

ACCESS POINT	
MAFS.5.G.2.AP.3a	Recognize properties of
simple plane figures using polygon-shaped manipulatives.	
MAFS.5.G.2.AP.4a	Use polygon-shaped
manipulatives to classify and organize two-dimensional figures into	
Venn diagrams based on the attributes of the figures.	

GRADE: 6

Domain: RATIOS & PROPORTIONAL RELATIONSHIPS

Cluster 1: Understand ratio concepts and use ratio reasoning to solve problems.

Major Cluster

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.6.RP.1.1	Understand the concept of a ratio and use ratio language to describe a ratio relationship between two quantities. For example, "The ratio of wings to beaks in the bird house at the zoo was 2:1, because for every 2 wings there was 1 beak." "For every vote candidate A received, candidate C received nearly three votes." Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POIN	T
	MAFS.6.RP.1.AP.1a match a given statement and representation	Write or select a ratio to
	MAFS.6.RP.1.AP.1b	Describe the ratio
	relationship between two quantities for a given situation using visual representations.	
	MAFS.6.RP.1.AP.2a variety of contextual situations.	Determine the unit rate in a
	MAFS.6.RP.1.AP.3a	Use ratios and reasoning to
	solve real-world mathematical problems (e.	g., by reasoning about tables
	of equivalent ratios, tape diagrams, double number line diagrams, or equations).	
	MAFS.6.RP.1.AP.3b	Solve unit rate problems
	involving unit pricing using whole numbers	S.
	MAFS.6.RP.1.AP.3c	Solve one-step real-world
	measurement problems involving whole number unit rates when given the unit rate ("Three inches of snow falls per hour, how much falls in six hours?").	
	MAFS.6.RP.1.AP.3d	Calculate a percentage of a
	quantity as rate per 100 using models (e.g.,	1
	grids).	-
MAFS.6.RP.1.2	Understand the concept of a unit rate a/b associated with a ratio a:b with b \neq 0, and use rate language in the context of a ratio relationship. For example, "This recipe has a ratio	

of 3 cups of flour to 4 cups of sugar, so there is 3/4 cup of flour for each cup of sugar." "We paid \$75 for 15 hamburgers, which is a rate of \$5 per hamburger."

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.6.RP.1.AP.1a Write or select a ratio to

match a given statement and representation.

MAFS.6.RP.1.AP.1b Describe the ratio

relationship between two quantities for a given situation using visual representations.

MAFS.6.RP.1.AP.2a Determine the unit rate in a

variety of contextual situations.

MAFS.6.RP.1.AP.3a Use ratios and reasoning to

solve real-world mathematical problems (e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations).

MAFS.6.RP.1.AP.3b Solve unit rate problems involving unit pricing using whole numbers.

MAFS.6.RP.1.AP.3c Solve one-step real-world measurement problems involving whole number unit rates when given the unit rate ("Three inches of snow falls per hour, how much falls in six hours?").

MAFS.6.RP.1.AP.3d Calculate a percentage of a quantity as rate per 100 using models (e.g., percent bars or 10 x 10 grids).

MAFS.6.RP.1.3

Use ratio and rate reasoning to solve real-world and mathematical problems, e.g., by reasoning about tables of equivalent ratios, tape diagrams, double number line diagrams, or equations.

- a. Make tables of equivalent ratios relating quantities with whole-number measurements, find missing values in the tables, and plot the pairs of values on the coordinate plane. Use tables to compare ratios.
- b. Solve unit rate problems including those involving unit pricing and constant speed. For example, if it took 7 hours to mow 4 lawns, then at that rate, how many lawns could be mowed in 35 hours? At what rate were lawns being mowed?
- c. Find a percent of a quantity as a rate per 100 (e.g., 30% of a quantity means 30/100 times the quantity); solve problems involving finding the whole, given a part and the percent.
- d. Use ratio reasoning to convert measurement units; manipulate and transform units appropriately when multiplying or dividing quantities.
- Understand the concept of Pi as the ratio of the circumference of a circle to its diameter.

(1See Table 2 Common Multiplication and Division Situations)

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.6.RP.1.AP.1a Write or select a ratio to

match a given statement and representation.

MAFS.6.RP.1.AP.1b Describe the ratio

relationship between two quantities for a given situation using visual

representations.	
MAFS.6.RP.1.AP.2a	Determine the unit rate in a
variety of contextual situations.	
MAFS.6.RP.1.AP.3a	Use ratios and reasoning to
solve real-world mathematical problems (e.	g., by reasoning about tables
of equivalent ratios, tape diagrams, double	number line diagrams, or
equations).	
MAFS.6.RP.1.AP.3b	Solve unit rate problems
involving unit pricing using whole numbers	S.
MAFS.6.RP.1.AP.3c	Solve one-step real-world
measurement problems involving whole nu	mber unit rates when given
the unit rate ("Three inches of snow falls pe	er hour, how much falls in six
hours?").	
MAFS.6.RP.1.AP.3d	Calculate a percentage of a
quantity as rate per 100 using models (e.g.,	percent bars or 10 x 10
grids).	

Domain: THE NUMBER SYSTEM

Cluster 1: Apply and extend previous understandings of multiplication and division to divide fractions by fractions.

Major Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD	
MAFS.6.NS.1.1	Interpret and compute quotients of fractions, and solve word problems involving division of fractions by fractions, e.g., by using visual fraction models and equations to represent the problem. For example, create a story context for $(2/3) \div (3/4)$ and use a visual fraction model to show the quotient; use the relationship between multiplication and division to explain that $(2/3) \div (3/4) = 8/9$ because $3/4$ of $8/9$ is $2/3$. (In general, $(a/b) \div (c/d) = ad/bc$.) How much chocolate will each person get if 3 people share $1/2$ lb of chocolate equally? How many $3/4$ -cup servings are in $2/3$ of a cup of yogurt? How wide is a rectangular strip of land with length $3/4$ mi and area $1/2$ square mi?	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.6.NS.1.AP.1a Divide fractions using	
	visual fraction models.	

Cluster 2: Compute fluently with multi-digit numbers and find common factors and multiples.

Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.6.NS.2.2	Fluently divide multi-digit numbers using the standard algorithm.		
	Cognitive Complexity: Level 1: Possil		
	Cognitive Complexity: Level 1: Recall		
	MAFS.6.NS.2.AP.2a Divide multi-digit whole		
	numbers by a single-digit number.		
	MAFS.6.NS.2.AP.2b Divide multi-digit whole		
	numbers by a two-digit number with the quotient having no remainders.		
	MAFS.6.NS.2.AP.3a Solve one-step, addition,		
	subtraction, multiplication, or division problems involving decimals		
	whose place value ranges from the thousand to the thousandths places.		
	MAFS.6.NS.2.AP.4a Find the greatest common		
	factor of two numbers that are less than or equal to 50.		
	MAFS.6.NS.2.AP.4b Find the least common		
	multiple of two whole numbers that are less than or equal to 10.		
	MAFS.6.NS.2.AP.4c Use the distributive		
MAFS.6.NS.2.3	property to express the sum of two whole numbers. Fluently add, subtract, multiply, and divide multi-digit decimals using the standard		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number.		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders.		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition,		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places.		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common		
	ACCESS POINT MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common factor of two numbers that are less than or equal to 50.		
	MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common factor of two numbers that are less than or equal to 50. MAFS.6.NS.2.AP.4b Find the least common		
	MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common factor of two numbers that are less than or equal to 50. MAFS.6.NS.2.AP.4b Find the least common multiple of two whole numbers that are less than or equal to 10.		
	MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common factor of two numbers that are less than or equal to 50. MAFS.6.NS.2.AP.4b Find the least common multiple of two whole numbers that are less than or equal to 10. MAFS.6.NS.2.AP.4c Use the distributive		
MAFS.6.NS.2.4	MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common factor of two numbers that are less than or equal to 50. MAFS.6.NS.2.AP.4b Find the least common multiple of two whole numbers that are less than or equal to 10.		
MAFS.6.NS.2.4	MAFS.6.NS.2.AP.2a Divide multi-digit whole numbers by a single-digit number. MAFS.6.NS.2.AP.2b Divide multi-digit whole numbers by a two-digit number with the quotient having no remainders. MAFS.6.NS.2.AP.3a Solve one-step, addition, subtraction, multiplication, or division problems involving decimals whose place value ranges from the thousand to the thousandths places. MAFS.6.NS.2.AP.4a Find the greatest common factor of two numbers that are less than or equal to 50. MAFS.6.NS.2.AP.4b Find the least common multiple of two whole numbers that are less than or equal to 10. MAFS.6.NS.2.AP.4c Use the distributive property to express the sum of two whole numbers. Find the greatest common factor of two whole numbers less than or equal to 12. Use the distributive property to express a sum of two whole numbers 1–100 with a common factor as a multiple of a sum of two whole numbers with no common factor. For		

MAFS.6.NS.2.AP.2a	Divide multi-digit whole
numbers by a single-digit number.	
MAFS.6.NS.2.AP.2b	Divide multi-digit whole
numbers by a two-digit number was	ith the quotient having no remainders.
MAFS.6.NS.2.AP.3a	Solve one-step, addition,
subtraction, multiplication, or divi	sion problems involving decimals
whose place value ranges from the	e thousand to the thousandths places.
MAFS.6.NS.2.AP.4a	Find the greatest common
factor of two numbers that are less	s than or equal to 50.
MAFS.6.NS.2.AP.4b	Find the least common
multiple of two whole numbers the	at are less than or equal to 10.
MAFS.6.NS.2.AP.4c	Use the distributive
property to express the sum of two	whole numbers.

Cluster 3: Apply and extend previous understandings of numbers to the system of rational numbers.

Major Cluster

	e with the supporting clusters.		
STANDARD CODE	STANDARD		
MAFS.6.NS.3.5	Understand that positive and negative numbers are used together to describe quantities having opposite directions or values (e.g., temperature above/below zero, elevation above/below sea level, credits/debits, positive/negative electric charge); use positive and negative numbers to represent quantities in real-world contexts, explaining the meaning of 0 in each situation.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POIN	ACCESS POINT	
	MAFS.6.NS.3.AP.5a	Represent positive or	
	negative numbers on a number line given a real-world situation.		
	MAFS.6.NS.3.AP.6a	Find given points between -	
	10 and 10 on both axes of a coordinate plane.		
	MAFS.6.NS.3.AP.6b	Label points between -10	
	and 10 on both axes of a coordinate plane.		
	MAFS.6.NS.3.AP.6c	Identify numbers as positive	
	or negative.		
	MAFS.6.NS.3.AP.6d	Locate positive and	
	negative numbers on a number line.		
	MAFS.6.NS.3.AP.6e	Plot positive and negative	
	numbers on a number line.		
	MAFS.6.NS.3.AP.7a	Compare two numbers on a	
	number line (e.g., $-2 > -9$) between -30 and 30 .		
	MAFS.6.NS.3.AP.7b	Determine the meaning of	
	absolute value using numbers from -30 to 30.		
	MAFS.6.NS.3.AP.8a	Graph or identify points in	

	all four quadrants of the coordinate plane, given a coordinate plane on		
	graph paper.		
	MAFS.6.NS.3.AP.8b	Given two points plotted on	
	a coordinate plane, find the distance between	een two points on a coordinate	
	plane.		
MAFS.6.NS.3.6	Understand a rational number as a point on the number line. Extend number line diagrams and coordinate axes familiar from previous grades to represent points on the line and in the plane with negative number coordinates.		
	 a. Recognize opposite signs of numbers as indicating locations on opposite sides of 0 on the number line; recognize that the opposite of the opposite of a number is the number itself, e.g., -(-3) = 3, and that 0 is its own opposite. b. Understand signs of numbers in ordered pairs as indicating locations in quadrants of the coordinate plane; recognize that when two ordered pairs differ only by signs, the locations of the points are related by reflections across one or both axes. c. Find and position integers and other rational numbers on a horizontal or vertical number line diagram; find and position pairs of integers and other rational numbers on a coordinate plane. 		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POI	NT	
	MAFS.6.NS.3.AP.5a	Represent positive or	
	negative numbers on a number line given	a real-world situation.	
	MAFS.6.NS.3.AP.6a Find given points between -		
	10 and 10 on both axes of a coordinate pla	nne.	
	MAFS.6.NS.3.AP.6b and 10 on both axes of a coordinate plane	Label points between -10	
	MAFS.6.NS.3.AP.6c	Identify numbers as positive	
	or negative.	identify indifferent dispositive	
	MAFS.6.NS.3.AP.6d	Locate positive and	
	negative numbers on a number line.	-	
	MAFS.6.NS.3.AP.6e	Plot positive and negative	
	numbers on a number line.		
	MAFS.6.NS.3.AP.7a	Compare two numbers on a	
	number line (e.g., $-2 > -9$) between -30 an	<u> •</u>	
	MAFS.6.NS.3.AP.7b	Determine the meaning of	
	absolute value using numbers from -30 to	30.	
	MAFS.6.NS.3.AP.8a Graph or identify points in		
	all four quadrants of the coordinate plane, given a coordinate plane on		
	graph paper.		
	MAFS.6.NS.3.AP.8b	Given two points plotted on	
	a coordinate plane, find the distance between	een two points on a coordinate	
MAFS.6.NS.3.7	Understand ordering and absolute value of rational	numbers.	
	a. Interpret statements of inequality as stated two numbers on a number line diagram. F	ments about the relative position of	

statement that -3 is located to the right of -7 on a number line oriented from left to right.

- b. Write, interpret, and explain statements of order for rational numbers in real-world contexts. For example, write -3 °C > -7 °C to express the fact that -3 °C is warmer than -7 °C.
- c. Understand the absolute value of a rational number as its distance from 0 on the number line; interpret absolute value as magnitude for a positive or negative quantity in a real-world situation. For example, for an account balance of -30 dollars, write |-30| = 30 to describe the size of the debt in dollars.
- d. Distinguish comparisons of absolute value from statements about order. For example, recognize that an account balance less than -30 dollars represents a debt greater than 30 dollars.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
ACCESS POINT			
MAFS.6.NS.3.AP.5a	Represent positive or		
negative numbers on a number line given a	real-world situation.		
MAFS.6.NS.3.AP.6a	Find given points between -		
10 and 10 on both axes of a coordinate plan	ne.		
MAFS.6.NS.3.AP.6b	Label points between -10		
and 10 on both axes of a coordinate plane.			
MAFS.6.NS.3.AP.6c	Identify numbers as positive		
or negative.			
MAFS.6.NS.3.AP.6d	Locate positive and		
negative numbers on a number line.			
MAFS.6.NS.3.AP.6e	Plot positive and negative		
numbers on a number line.			
MAFS.6.NS.3.AP.7a	Compare two numbers on a		
number line (e.g., $-2 > -9$) between -30 and 30 .			
MAFS.6.NS.3.AP.7b	Determine the meaning of		
absolute value using numbers from -30 to 3	30.		
MAFS.6.NS.3.AP.8a	Graph or identify points in		
all four quadrants of the coordinate plane, g	given a coordinate plane on		
graph paper.			
MAFS.6.NS.3.AP.8b	Given two points plotted on		
a coordinate plane, find the distance between	en two points on a coordinate		
plane.			

MAFS.6.NS.3.8

Solve real-world and mathematical problems by graphing points in all four quadrants of the coordinate plane. Include use of coordinates and absolute value to find distances between points with the same first coordinate or the same second coordinate.

ACCE	ication of Skills & Concepts SS POINT
MAFS.6.NS.3.AP.5a	Represent positive or
negative numbers on a number line	
MAFS.6.NS.3.AP.6a	Find given points betwee
10 and 10 on both axes of a coordi	
MAFS.6.NS.3.AP.6b	Label points between -10
and 10 on both axes of a coordinat	<u>*</u>
MAFS.6.NS.3.AP.6c	Identify numbers as posit
or negative.	,
MAFS.6.NS.3.AP.6d	Locate positive and
negative numbers on a number line	e.
MAFS.6.NS.3.AP.6e	Plot positive and negative
numbers on a number line.	
MAFS.6.NS.3.AP.7a	Compare two numbers or
number line (e.g., $-2 > -9$) between	n -30 and 30.
MAFS.6.NS.3.AP.7b	Determine the meaning of
absolute value using numbers from	n -30 to 30.
MAFS.6.NS.3.AP.8a	Graph or identify points i
all four quadrants of the coordinate	e plane, given a coordinate plane or
graph paper.	
MAFS.6.NS.3.AP.8b	Given two points plotted

Domain: EXPRESSIONS & EQUATIONS

Cluster 1: Apply and extend previous understandings of arithmetic to algebraic expressions.

Major Cluster

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.6.EE.1.1	Write and evaluate numerical expressions involving whole-number exponents.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.6.EE.1.AP.1a Solve numerical		
	expressions involving whole-number bases and exponents (e.g., $5 + 2^4 x$)		
	6 = 101)		
	MAFS.6.EE.1.AP.1b Identify what an exponent		
	represents (e.g., $8^3 = 8 \times 8 \times 8$).		
	MAFS.6.EE.1.AP.2a	Write or select an algebraic	

	expression that represents a real-world situation.		
	MAFS.6.EE.1.AP.3a	Use properties to produce	
	equivalent expressions.	ose properties to produce	
	MAFS.6.EE.1.AP.4a	Evaluate whether sides of	
	an equation are equal using models.	Evaluate whether sides of	
MAFS.6.EE.1.2		ch letters stand for numbers.	
	 Write, read, and evaluate expressions in which letters stand for numbers. a. Write expressions that record operations with numbers and with letter standing for numbers. For example, express the calculation "Subtract as 5 – y. b. Identify parts of an expression using mathematical terms (sum, term, factor, quotient, coefficient); view one or more parts of an expression single entity. For example, describe the expression 2 (8 + 7) as a product two factors; view (8 + 7) as both a single entity and a sum of two terms. c. Evaluate expressions at specific values of their variables. Include expethat arise from formulas used in real-world problems. Perform arithme operations, including those involving whole-number exponents, in the conventional order when there are no parentheses to specify a particular (Order of Operations). For example, use the formulas V = s³ and A = find the volume and surface area of a cube with sides of length s = 1/2 		
	Cognitive Complexity: Level 2: Basic Applica		
	ACCESS POINT		
	MAFS.6.EE.1.AP.1a Solve numerical expressions involving whole-number bases and exponents (e.g., $5 + 2^4 \times 6 = 101$)		
	MAFS.6.EE.1.AP.1b Identify what an exponent represents (e.g., 8³= 8 x 8 x 8). MAFS.6.EE.1.AP.2a Write or select an algebraic		
	expression that represents a real-wor		
	MAFS.6.EE.1.AP.3a	Use properties to produce	
	equivalent expressions.		
	MAFS.6.EE.1.AP.4a	Evaluate whether sides of	
	an equation are equal using models.		
MAFS.6.EE.1.3	Apply the properties of operations to generate equivalent expressions. For example, apply the distributive property to the expression $3(2 + x)$ to produce the equivalent expression $6 + 3x$; apply the distributive property to the expression $24x + 18y$ to produce the equivalent expression $6(4x + 3y)$; apply properties of operations to $y + y$ y to produce the equivalent expression $3y$.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.6.EE.1.AP.1a Solve numerical		
	expressions involving whole-number $6 = 101$)		
	MAFS.6.EE.1.AP.1b	Identify what an exponent	
	represents (e.g., 8^3 = 8 x 8 x 8).	identity what all exponent	
	MAFS.6.EE.1.AP.2a	Write or select an algebraic	
	MAFS.6.EE.1.AP.2a	Write or select an algebraic	

	expression that represents a real-world situation.		
	MAFS.6.EE.1.AP.3a	Use properties to produce	
	equivalent expressions.		
	MAFS.6.EE.1.AP.4a	Evaluate whether sides of	
	an equation are equal using models.		
MAFS.6.EE.1.4	Identify when two expressions are equivalent (i.e., when the two expressions name the same number regardless of which value is substituted into them). For example, the expressions $y + y + y$ and $3y$ are equivalent because they name the same number regardless of which number y stands for.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.6.EE.1.AP.1a	Solve numerical	
	expressions involving whole-number bases and exponents (e.g., $5 + 2^4 \times 6 = 101$)		
	MAFS.6.EE.1.AP.1b	Identify what an exponent	
	represents (e.g., $8^3 = 8 \times 8 \times 8$).	v -	
	MAFS.6.EE.1.AP.2a	Write or select an algebraic	
	expression that represents a real-world situation.		
	MAFS.6.EE.1.AP.3a	Use properties to produce	
	equivalent expressions.		
	MAFS.6.EE.1.AP.4a	Evaluate whether sides of	
	an equation are equal using models.		

Cluster 2: Reason about and solve one-variable equations and inequalities.

Major Cluster

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.6.EE.2.5	Understand solving an equation or inequality as a process of answering a question: which values from a specified set, if any, make the equation or inequality true? Use substitution to determine whether a given number in a specified set makes an equation or inequality true.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.6.EE.2.AP.5a	Evaluate whether both sides
	of an equation are equal using models.	
	MAFS.6.EE.2.AP.5b	Solve an equation using
	substitution.	
	MAFS.6.EE.2.AP.5c	Solve an inequality using
	substitution (e.g., given a budget, a student will select a number	
	[specified set] to remain within budget).	
	MAFS.6.EE.2.AP.6a	Use a variable to represent
	numbers and write expressions when solving	ng real-world problems.
	MAFS.6.EE.2.AP.7a	Solve problems or word

	11		
	problems using equations for cases in which the quantities in the		
	problem are positive rational numbers.		
	MAFS.6.EE.2.AP.7b	Solve real-world, single-	
	step linear equations involving po		
	MAFS.6.EE.2.AP.8a	Write an inequality that	
	represents a real-world situation.		
MAFS.6.EE.2.6		write expressions when solving a real-world or a variable can represent an unknown number, ny number in a specified set.	
	Cognitive Complexity: Level 3: Strategic	Thinking & Complex Reasoning ESS POINT	
	MAFS.6.EE.2.AP.5a	Evaluate whether both sides	
	of an equation are equal using mo		
	MAFS.6.EE.2.AP.5b	Solve an equation using	
	substitution.		
	MAFS.6.EE.2.AP.5c	Solve an inequality using	
	substitution (e.g., given a budget,		
	[specified set] to remain within be		
	MAFS.6.EE.2.AP.6a	Use a variable to represent	
	numbers and write expressions w	hen solving real-world problems.	
	MAFS.6.EE.2.AP.7a	Solve problems or word	
	problems using equations for cases in which the quantities in the		
	problem are positive rational numbers.		
	MAFS.6.EE.2.AP.7b	Solve real-world, single-	
	step linear equations involving po	ositive rational numbers.	
	MAFS.6.EE.2.AP.8a	Write an inequality that	
	represents a real-world situation.	• •	
MAFS.6.EE.2.7		ems by writing and solving equations of the nich p, q and x are all non-negative rational	
	Cognitive Complexity: Level 2: Basic App	olication of Skills & Concepts	
	ACCESS POINT		
	MAFS.6.EE.2.AP.5a	Evaluate whether both sides	
	of an equation are equal using mo		
	MAFS.6.EE.2.AP.5b	Solve an equation using	
	substitution.	porte an equation asing	
	MAFS.6.EE.2.AP.5c	Solve an inequality using	
	substitution (e.g., given a budget,	· · · · · · · · · · · · · · · · · ·	
	[specified set] to remain within by		
	MAFS.6.EE.2.AP.6a	Use a variable to represent	
	numbers and write expressions w	<u>*</u>	
	MAFS.6.EE.2.AP.7a		
		Solve problems or word	
	problems using equations for case	<u> </u>	
	problem are positive rational num	iders.	

	MAFS.6.EE.2.AP.7b	Solve real-world, single-
	step linear equations involving positive r	ational numbers.
	MAFS.6.EE.2.AP.8a	Write an inequality that
	represents a real-world situation.	
MAFS.6.EE.2.8	Write an inequality of the form $x > c$ or $x < c$ to represent a constraint or condition in a real-world or mathematical problem. Recognize that inequalities of the form $x > c$ or $x < c$ have infinitely many solutions; represent solutions of such inequalities on number line diagrams.	
	Cognitive Complexity: Level 2: Basic Application of	of Skills & Concepts
	ACCESS PO	INT
	MAFS.6.EE.2.AP.5a	Evaluate whether both sides
	of an equation are equal using models.	
	MAFS.6.EE.2.AP.5b	Solve an equation using
	substitution.	
	MAFS.6.EE.2.AP.5c	Solve an inequality using
	substitution (e.g., given a budget, a student will select a number	
	[specified set] to remain within budget).	
	MAFS.6.EE.2.AP.6a	Use a variable to represent
	numbers and write expressions when sol	ving real-world problems.
	MAFS.6.EE.2.AP.7a	Solve problems or word
	problems using equations for cases in wh	nich the quantities in the
	problem are positive rational numbers.	
	MAFS.6.EE.2.AP.7b	Solve real-world, single-
	step linear equations involving positive r	
	MAFS.6.EE.2.AP.8a	Write an inequality that
	represents a real-world situation.	

Cluster 3: Represent and analyze quantitative relationships between dependent and independent variables.

Major Cluster

major work or the grade	with the supporting clusters.	
STANDARD CODE	STANDARD	
MAFS.6.EE.3.9	Use variables to represent two quantities in a real-world problem that change in relationship to one another; write an equation to express one quantity, thought of as the dependent variable, in terms of the other quantity, thought of as the independent variable. Analyze the relationship between the dependent and independent variables using graphs and tables, and relate these to the equation. For example, in a problem involving motion at constant speed, list and graph ordered pairs of distances and times, and write the equation $d = 65t$ to represent the relationship between distance and time. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.6.EE.3.AP.9a Write an equation using	
	variables to represent two quantities where one variable represents the	
	dependent variable and the second represents the independent variable.	

MAFS.6.EE.3.AP.9b	Write an expression that
illustrates the relationship between two	variables from a provided table.

Domain: GEOMETRY

Cluster 1: Solve real-world and mathematical problems involving area, surface area, and volume.

Supporting Cluster

•	e with the supporting clusters.	miss the opportunity to enhance the		
STANDARD CODE	ST	STANDARD		
MAFS.6.G.1.1	Find the area of right triangles, other triangles, special quadrilaterals, and polygons by composing into rectangles or decomposing into triangles and other shapes; apply these techniques in the context of solving real-world and mathematical problems.			
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
	ACCI	ESS POINT		
	MAFS.6.G.1.AP.1a	Compose rectangles to find		
	areas of right triangles using graph paper.			
	MAFS.6.G.1.AP.1b	Decompose complex shapes		
	(polygon, trapezoid, and pentagor	· · · · · · · · · · · · · · · · · · ·		
	squares, triangles) to measure are			
	MAFS.6.G.1.AP.1c	Find the area of		
	quadrilaterals using models.			
	MAFS.6.G.1.AP.2a Find the fractional length and			
	volume of a rectangular prism with edges using models.			
	MAFS.6.G.1.AP.3a Draw polygons on a			
	coordinate plane given the coordinates of the vertices.			
	MAFS.6.G.1.AP.3b	Use coordinates to find the		
		quadrant I of a coordinate plane.		
	MAFS.6.G.1.AP.4a			
	to its corresponding three-dimensional figure.			
	MAFS.6.G.1.AP.4b	Find the surface area of the		
	three dimensional figure by adding the areas of the shapes forming the			
	two-dimensional nets.			
MAFS.6.G.1.2	with unit cubes of the appropriate unit fra is the same as would be found by multiple	sm with fractional edge lengths by packing it action edge lengths, and show that the volume lying the edge lengths of the prism. Apply the lumes of right rectangular prisms with fractional al-world and mathematical problems.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
	ACCESS POINT			
	MAFS.6.G.1.AP.1a	Compose rectangles to find		
	areas of right triangles using grap	h paper.		
	MAFS.6.G.1.AP.1b	Decompose complex shapes		

	(polygon, trapezoid, and pentagon) into simple shapes (rectangles,
	squares, triangles) to measure area.
	MAFS.6.G.1.AP.1c Find the area of
	quadrilaterals using models.
	MAFS.6.G.1.AP.2a Find the fractional length and
	volume of a rectangular prism with edges using models.
	MAFS.6.G.1.AP.3a Draw polygons on a
	coordinate plane given the coordinates of the vertices.
	MAFS.6.G.1.AP.3b Use coordinates to find the
	side lengths of polygons drawn in quadrant I of a coordinate plane.
	MAFS.6.G.1.AP.4a Match a two-dimensional net
	to its corresponding three-dimensional figure.
	MAFS.6.G.1.AP.4b Find the surface area of the
	three dimensional figure by adding the areas of the shapes forming the
	two-dimensional nets.
MAFS.6.G.1.3	Draw polygons in the coordinate plane given coordinates for the vertices; use coordinates to find the length of a side joining points with the same first coordinate or the same second coordinate. Apply these techniques in the context of solving real-world and mathematical problems.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.6.G.1.AP.1a Compose rectangles to find
	areas of right triangles using graph paper.
	MAFS.6.G.1.AP.1b Decompose complex shapes
	(polygon, trapezoid, and pentagon) into simple shapes (rectangles,
	squares, triangles) to measure area.
	MAFS.6.G.1.AP.1c Find the area of
	quadrilaterals using models.
	MAFS.6.G.1.AP.2a Find the fractional length and
	volume of a rectangular prism with edges using models.
	MAFS.6.G.1.AP.3a Draw polygons on a
	coordinate plane given the coordinates of the vertices.
	MAFS.6.G.1.AP.3b Use coordinates to find the
	side lengths of polygons drawn in quadrant I of a coordinate plane.
	MAFS.6.G.1.AP.4a Match a two-dimensional net
	to its corresponding three-dimensional figure.
	MAFS.6.G.1.AP.4b Find the surface area of the
	three dimensional figure by adding the areas of the shapes forming the
	two-dimensional nets.
MAFS.6.G.1.4	Represent three-dimensional figures using nets made up of rectangles and triangles, and use the nets to find the surface area of these figures. Apply these techniques in the context of solving real-world and mathematical problems.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.6.G.1.AP.1a Compose rectangles to find
	areas of right triangles using graph paper.

MAFS.6.G.1.AP.1b	Decompose complex shapes
(polygon, trapezoid, and pentagon) into sin	
squares, triangles) to measure area.	1 1
MAFS.6.G.1.AP.1c	Find the area of
quadrilaterals using models.	
MAFS.6.G.1.AP.2a	Find the fractional length and
volume of a rectangular prism with edges	using models.
MAFS.6.G.1.AP.3a	Draw polygons on a
coordinate plane given the coordinates of the vertices.	
MAFS.6.G.1.AP.3b	Use coordinates to find the
side lengths of polygons drawn in quadran	t I of a coordinate plane.
MAFS.6.G.1.AP.4a	Match a two-dimensional net
to its corresponding three-dimensional fig	ure.
MAFS.6.G.1.AP.4b	Find the surface area of the
three dimensional figure by adding the are	as of the shapes forming the
two-dimensional nets.	-

Domain: STATISTICS & PROBABILITY

Cluster 1: Develop understanding of statistical variability.

Additional Cluster

STANDARD CODE	STANDAR	STANDARD		
MAFS.6.SP.1.1	Recognize a statistical question as one that anticipates variability in the data related to the question and accounts for it in the answers. For example, "How old am I?" is not a statistical question, but "How old are the students in my school?" is a statistical question because one anticipates variability in students' ages.			
		Cognitive Complexity: Level 1: Recall ACCESS POINT		
	MAFS.6.SP.1.AP.1a and make a plan for data collection.	Identify statistical questions		
	MAFS.6.SP.1.AP.2a	Find the range of a given		
	data set.			
	MAFS.6.SP.1.AP.2b	Explain or identify what the		
	mode represents in a set of data.			
	MAFS.6.SP.1.AP.3a	Solve for mean of a given		
	data set using whole numbers.			
	MAFS.6.SP.1.AP.3b	Explain or identify what the		
	mean represents in a set of data.			
MAFS.6.SP.1.2	Understand that a set of data collected to answer a statistical question has a distribution which can be described by its center, spread, and overall shape.			
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
	ACCESS POINT			

	MAFS.6.SP.1.AP.1a	Identify statistical questions	
	and make a plan for data collection.	identify statistical questions	
	MAFS.6.SP.1.AP.2a	Find the range of a given	
		Find the range of a given	
	data set.		
	MAFS.6.SP.1.AP.2b	Explain or identify what the	
	mode represents in a set of data.		
	MAFS.6.SP.1.AP.3a	Solve for mean of a given	
	data set using whole numbers.		
	MAFS.6.SP.1.AP.3b	Explain or identify what the	
	mean represents in a set of data.	•	
MAFS.6.SP.1.3	Recognize that a measure of center for a numeric values with a single number, while a measure of with a single number. Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.6.SP.1.AP.1a	Identify statistical questions	
	and make a plan for data collection.	, ,	
	MAFS.6.SP.1.AP.2a	Find the range of a given	
	data set.	5 T T T T T T T T T T T T T T T T T T T	
	MAFS.6.SP.1.AP.2b	Explain or identify what the	
	mode represents in a set of data.	Emplain of factority what the	
	MAFS.6.SP.1.AP.3a	Solve for mean of a given	
		Solve for illean of a given	
	data set using whole numbers.		
		T1-11141C141	
	MAFS.6.SP.1.AP.3b mean represents in a set of data.	Explain or identify what the	

Cluster 2: Summarize and describe distributions.

Additional Cluster

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD	STANDARD	
MAFS.6.SP.2.4	Display numerical data in plots on a number line, including dot plots, histograms, and box plots.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.6.SP.2.AP.4a	Display data on a line plot,	
	such as dot plots, histograms or box plots.		
	MAFS.6.SP.2.AP.5a	Collect real-world data by	
	surveying.		
	MAFS.6.SP.2.AP.5b	Plot the data.	
	MAFS.6.SP.2.AP.5c	Define the mean, mode, and	
	range of the data.		
MAFS.6.SP.2.5	Summarize numerical data sets in relation to their co	ontext, such as by:	

a. b. c.	Reporting the number of observations. Describing the nature of the attribute under measured and its units of measurement. Giving quantitative measures of center (me (interquartile range and/or mean absolute coverall pattern and any striking deviations freference to the context in which the data we Relating the choice of measures of center a data distribution and the context in which the	dian and/or mean) and variability deviation), as well as describing any rom the overall pattern with vere gathered. and variability to the shape of the
Cognitiv	ve Complexity: Level 3: Strategic Thinking &	Complex Reasoning
	ACCESS POI	NT
MAFS	S.6.SP.2.AP.4a	Display data on a line plot,
such a	s dot plots, histograms or box plots.	
MAFS	S.6.SP.2.AP.5a	Collect real-world data by
survey	ving.	
MAFS	S.6.SP.2.AP.5b	Plot the data.

Define the mean, mode, and

GRADE: 7

Domain: RATIOS & PROPORTIONAL RELATIONSHIPS

MAFS.6.SP.2.AP.5c

range of the data.

Cluster 1: Analyze proportional relationships and use them to solve real-world and mathematical problems.

Major Cluster

STANDARD CODE	STANDARD	
	Compute unit rates associated with ratios of fractions, including ratios of lengths, areas and other quantities measured in like or different units. For example, if a person walks 1/2 mile in each 1/4 hour, compute the unit rate as the complex fraction 1/2/1/4 miles per hour, equivalently 2 miles per hour.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.RP.1.AP.1a	Solve one-step problems
	involving unit rates associated with ratios of fractions.	
	MAFS.7.RP.1.AP.2a	Identify the rate of
	change/proportional relationship of a linear equation that has been	
	plotted as a line on a coordinate plane.	
	MAFS.7.RP.1.AP.2b	Identify lines plotted on a
	coordinate plane that represent a proportion	onal relationship.

	MAFS.7.RP.1.AP.3a	Colve word mahlems
		Solve word problems
	involving ratios.	
	MAFS.7.RP.1.AP.3b	Find percentages in real-
	world contexts.	
MAFS.7.RP.1.2	Recognize and represent proportional re	
	for equivalent ratios in a table of whether the graph is a straight b. Identify the constant of proport diagrams, and verbal description. c. Represent proportional relation is proportional to the number of relationship between the total of as t = pn. d. Explain what a point (x, y) on the straight services in a stable of the straight services.	are in a proportional relationship, e.g., by testing or graphing on a coordinate plane and observing line through the origin. ionality (unit rate) in tables, graphs, equations, ons of proportional relationships. aships by equations. For example, if total cost to of items purchased at a constant price p, the cost and the number of items can be expressed the graph of a proportional relationship means in cial attention to the points (0, 0) and (1, r) where
	Cognitive Complexity: Level 2: Basic Ap	polication of Skills & Concepts
		ESS POINT
	MAFS.7.RP.1.AP.1a	Solve one-step problems
	involving unit rates associated w	
	MAFS.7.RP.1.AP.2a	Identify the rate of
change/proportional relationship of a linear equation that has		•
	plotted as a line on a coordinate plane. MAFS.7.RP.1.AP.2b Identify lines plotted on a coordinate plane that represent a proportional relationship.	
	MAFS.7.RP.1.AP.3a	Solve word problems
	involving ratios.	Solve word problems
	MAFS.7.RP.1.AP.3b	Find normanta and in real
		Find percentages in real-
MACC 7 DD 4 2	world contexts.	multistan ratio and paraent problems. Evamples
MAFS.7.RP.1.3		multistep ratio and percent problems. Examples: downs, gratuities and commissions, fees, t error.
	Cognitive Complexity: Level 2: Basic Ap	oplication of Skills & Concepts
	ACC	ESS POINT
	MAFS.7.RP.1.AP.1a	Solve one-step problems
	involving unit rates associated w	ith ratios of fractions.
	MAFS.7.RP.1.AP.2a	Identify the rate of
	change/proportional relationship	of a linear equation that has been
	plotted as a line on a coordinate plane.	
	MAFS.7.RP.1.AP.2b	Identify lines plotted on a
	MAI'S./.KI .1.AI .20	identity files protted on a
	coordinate plane that represent a	•
		• •

MAFS.7.RP.1.AP.3b
world contexts.

Find percentages in real-

Domain: THE NUMBER SYSTEM

Cluster 1: Apply and extend previous understandings of operations with fractions to add, subtract, multiply, and divide rational numbers.

Major Cluster

najor work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.7.NS.1.1	Apply and extend previous understandings of addition and subtraction to add and subtract rational numbers; represent addition and subtraction on a horizontal or vertic number line diagram.	
	 a. Describe situations in which opposite quanti example, a hydrogen atom has 0 charge be oppositely charged. b. Understand p + q as the number located a cornegative direction depending on whether a number and its opposite have a sum of 0 sums of rational numbers by describing real c. Understand subtraction of rational numbers q = p + (-q). Show that the distance betwee number line is the absolute value of their differeal-world contexts. d. Apply properties of operations as strategies numbers. 	distance q from p, in the positive q is positive or negative. Show that (are additive inverses). Interpret -world contexts. as adding the additive inverse, p – n two rational numbers on the ference, and apply this principle in
	Cognitive Complexity: Level 2: Basic Application of S	kills & Concents
	ACCESS POINT	
	MAFS.7.NS.1.AP.1a	Identify rational numbers
	that are an equal distance from 0 on a numb	
	MAFS.7.NS.1.AP.1b	Find the distance between
	two rational numbers on a number line.	
	MAFS.7.NS.1.AP.2a	Solve single-digit rational
	number multiplication problems using a nur	mber line.
	MAFS.7.NS.1.AP.2b Solve division problems	
	with quotients from -100 to 100 using a num	nber line.
	MAFS.7.NS.1.AP.2c	Write equations to represent
	rational number multiplication and division problems solved on a	
	number line and generate rules for the produ	ucts and quotients of rational
	numbers.	
	MAFS.7.NS.1.AP.3a	Solve real-world and
	mathematical problems involving the four of	perations with rational
	numbers from -100 to 100.	

MAFS.7.NS.1.2

Apply and extend previous understandings of multiplication and division and of fractions to multiply and divide rational numbers.

- a. Understand that multiplication is extended from fractions to rational numbers by requiring that operations continue to satisfy the properties of operations, particularly the distributive property, leading to products such as (-1)(-1) = 1 and the rules for multiplying signed numbers. Interpret products of rational numbers by describing real-world contexts.
- b. Understand that integers can be divided, provided that the divisor is not zero, and every quotient of integers (with non-zero divisor) is a rational number. If p and q are integers, then -(p/q) = (-p)/q = p/(-q). Interpret quotients of rational numbers by describing real-world contexts.
- Apply properties of operations as strategies to multiply and divide rational numbers.
- d. Convert a rational number to a decimal using long division; know that the decimal form of a rational number terminates in 0s or eventually repeats.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.7.NS.1.AP.1a Identify rational numbers that are an equal distance from 0 on a number line as additive inverses.

MAFS.7.NS.1.AP.1b Find the distance between two rational numbers on a number line.

MAFS.7.NS.1.AP.2a

Solve single-digit rational

number multiplication problems using a number line.

MAFS.7.NS.1.AP.2b Solve division problems with quotients from -100 to 100 using a number line.

MAFS.7.NS.1.AP.2c

Write equations to represent

rational number multiplication and division problems solved on a number line and generate rules for the products and quotients of rational numbers.

MAFS.7.NS.1.AP.3a

Solve real-world and

mathematical problems involving the four operations with rational numbers from -100 to 100.

MAFS.7.NS.1.3

Solve real-world and mathematical problems involving the four operations with rational numbers.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.7.NS.1.AP.1a Identify rational numbers that are an equal distance from 0 on a number line as additive inverses.

MAFS.7.NS.1.AP.1b Find the distance between

two rational numbers on a number line.

MAFS.7.NS.1.AP.2a Solve single-digit rational

number multiplication problems using a number line.

MAFS.7.NS.1.AP.2b Solve division problems with quotients from -100 to 100 using a number line.

MAFS.7.NS.1.AP.2c	Write equations to represent
rational number multiplication and division	problems solved on a
number line and generate rules for the prod	ucts and quotients of rational
numbers.	
MAFS.7.NS.1.AP.3a	Solve real-world and
mathematical problems involving the four of	operations with rational
numbers from -100 to 100.	

Domain: EXPRESSIONS & EQUATIONS

Cluster 1: Use properties of operations to generate equivalent expressions.

Major Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.7.EE.1.1	Apply properties of operations as strategies to add, subtract, factor, and expand lines expressions with rational coefficients.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.7.EE.1.AP.1a	Add and subtract linear
	expressions that include like terms.	
	MAFS.7.EE.1.AP.1b	Factor and expand linear
	expressions.	
	MAFS.7.EE.1.AP.2a	Combine like terms in an
	expression.	
MAFS.7.EE.1.2	Understand that rewriting an expression in different forms in a problem context can shed light on the problem and how the quantities in it are related. For example, a + 0.05a = 1.05a means that "increase by 5%" is the same as "multiply by 1.05."	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.EE.1.AP.1a	Add and subtract linear
	expressions that include like terms.	
	MAFS.7.EE.1.AP.1b	Factor and expand linear
	expressions.	
	MAFS.7.EE.1.AP.2a	Combine like terms in an
	expression.	

Cluster 2: Solve real-life and mathematical problems using numerical and algebraic expressions and equations.

Major Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.7.EE.2.3	Solve multi-step real-life and mathematical problems posed with positive and negative rational numbers in any form (whole numbers, fractions, and decimals), using tools strategically. Apply properties of operations to calculate with numbers in any form; convert between forms as appropriate; and assess the reasonableness of answers using mental computation and estimation strategies. For example: If a woman making \$25 an hour gets a 10% raise, she will make an additional 1/10 of her salary an hour, or \$2.50, for a new salary of \$27.50. If you want to place a towel bar 9 3/4 inches long in the center of a door that is 27 1/2 inches wide, you will need to place the bar about 9 inches from each edge; this estimate can be used as a check on the exact computation.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.EE.2.AP.3a Solve real-world, multi-step	
	problems using positive and negative rational numbers (whole numbers,	
	fractions and decimals).	
	MAFS.7.EE.2.AP.4a Set up equations with one	
	variable based on real-world problems.	
	MAFS.7.EE.2.AP.4b Solve equations with one	
	1	
MAFS.7.EE.2.4	 Use variables to represent quantities in a real-world or mathematical problem, and construct simple equations and inequalities to solve problems by reasoning about quantities. a. Solve word problems leading to equations of the form px + q = r and p(x + r, where p, q, and r are specific rational numbers. Solve equations of thes forms fluently. Compare an algebraic solution to an arithmetic solution, identifying the sequence of the operations used in each approach. For example, the perimeter of a rectangle is 54 cm. Its length is 6 cm. What is width? b. Solve word problems leading to inequalities of the form px + q > r or px + where p, q, and r are specific rational numbers. Graph the solution set of inequality and interpret it in the context of the problem. For example: As a salesperson, you are paid \$50 per week plus \$3 per sale. This week you your pay to be at least \$100. Write an inequality for the number of sales y need to make, and describe the solutions. 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.EE.2.AP.3a Solve real-world, multi-step	
	problems using positive and negative rational numbers (whole numbers,	
	fractions and decimals).	
	MAFS.7.EE.2.AP.4a Set up equations with one	
	variable based on real-world problems.	
	MAFS.7.EE.2.AP.4b Solve equations with one	
	variable based on real-world problems.	

Domain: GEOMETRY

Cluster 1: Draw, construct, and describe geometrical figures and describe the relationships between them.

Additional Cluster

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.7.G.1.1	Solve problems involving scale drawings of geometric figures, including computing actual lengths and areas from a scale drawing and reproducing a scale drawing at a different scale.	
	Cognitive Complexity: Level 2: Basic Application of	of Skills & Concepts
	ACCESS POINT	
	MAFS.7.G.1.AP.1a	Draw pairs of proportional
	polygons on graph paper.	
	MAFS.7.G.1.AP.1b	Draw a scale drawing of a
	real-world two-dimensional polygon on graph paper.	
	MAFS.7.G.1.AP.2a	Construct or draw plane
	figures using properties.	
	MAFS.7.G.1.AP.3a	Identify the two-dimensional
	polygons that result from slicing a three-o	dimensional prism.
MAFS.7.G.1.2	Draw (freehand, with ruler and protractor, and with technology) geometric shapes with given conditions. Focus on constructing triangles from three measures of angles or sides, noticing when the conditions determine a unique triangle, more than one triangle, or no triangle.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.G.1.AP.1a	Draw pairs of proportional
	polygons on graph paper.	
	MAFS.7.G.1.AP.1b	Draw a scale drawing of a
	real-world two-dimensional polygon on g	graph paper.
	MAFS.7.G.1.AP.2a	Construct or draw plane
	figures using properties.	
	MAFS.7.G.1.AP.3a	Identify the two-dimensional
	polygons that result from slicing a three-	1
MAFS.7.G.1.3	Describe the two-dimensional figures that result from as in plane sections of right rectangular prisms an	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.G.1.AP.1a	Draw pairs of proportional
	polygons on graph paper.	
	MAFS.7.G.1.AP.1b	Draw a scale drawing of a
	real-world two-dimensional polygon on g	graph paper.
	MAFS.7.G.1.AP.2a	Construct or draw plane

figures using properties.	
MAFS.7.G.1.AP.3a	Identify the two-dimensional
polygons that result from slicing a three-dimensional prism.	

Cluster 2: Solve real-life and mathematical problems involving angle measure, area, surface area, and volume.

Additional Cluster

major work of the grad	le with the supporting clusters.		
STANDARD CODE		STANDARD	
MAFS.7.G.2.4	Know the formulas for the area and circumference of a circle and use them to s problems; give an informal derivation of the relationship between the circumfere area of a circle.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS PO		
	MAFS.7.G.2.AP.4a	Estimate the area of a circle	
	using graph paper.		
	MAFS.7.G.2.AP.4b	Measure the circumference	
	of a circle using string.		
	MAFS.7.G.2.AP.5a	Given equal fractional parts	
	of a circle (up to 8), find the measure of	a central angle.	
	MAFS.7.G.2.AP.5b	Find the measure of a	
	missing angle inside a triangle.		
	MAFS.7.G.2.AP.5c	Find the measure of a	
	missing angle in a linear pair.		
	MAFS.7.G.2.AP.5d	Identify vertical angles using	
	visual models and find their measures.		
	MAFS.7.G.2.AP.6a	Add the area of each face of	
	a prism to find the surface area of three-dimensional objects.		
	MAFS.7.G.2.AP.6b	Solve one-step, real-world	
	measurement problems involving area, volume or surface area of two-		
	and three-dimensional objects.		
MAFS.7.G.2.5	Use facts about supplementary, complementary, vertical, and adjacent angle multi-step problem to write and solve simple equations for an unknown angle		
	Cognitive Complexity: Level 2: Basic Application		
	ACCESS PO		
	MAFS.7.G.2.AP.4a	Estimate the area of a circle	
	using graph paper.		
	MAFS.7.G.2.AP.4b	Measure the circumference	
	of a circle using string.		
	MAFS.7.G.2.AP.5a	Given equal fractional parts	
	of a circle (up to 8), find the measure of		
	MAFS.7.G.2.AP.5b	Find the measure of a	

	missing angle inside a triangle.		
	MAFS.7.G.2.AP.5c	Find the measure of a	
	missing angle in a linear pair.		
	MAFS.7.G.2.AP.5d	Identify vertical angles using	
	visual models and find their measures.		
	MAFS.7.G.2.AP.6a	Add the area of each face of	
	a prism to find the surface area of three	e-dimensional objects.	
	MAFS.7.G.2.AP.6b	Solve one-step, real-world	
	measurement problems involving area,	volume or surface area of two-	
	and three-dimensional objects.		
MAFS.7.G.2.6	Solve real-world and mathematical problems in two- and three-dimensional objects composed cubes, and right prisms.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.7.G.2.AP.4a	Estimate the area of a circle	
	using graph paper.		
	MAFS.7.G.2.AP.4b	Measure the circumference	
	of a circle using string.		
	MAFS.7.G.2.AP.5a	Given equal fractional parts	
	of a circle (up to 8), find the measure o	f a central angle.	
	MAFS.7.G.2.AP.5b	Find the measure of a	
	missing angle inside a triangle.		
	MAFS.7.G.2.AP.5c	Find the measure of a	
	missing angle in a linear pair.		
	MAFS.7.G.2.AP.5d	Identify vertical angles using	
		5 6	
	visual models and find their measures.	· · ·	
	visual models and find their measures. MAFS.7.G.2.AP.6a	Add the area of each face of	
		Add the area of each face of	
	MAFS.7.G.2.AP.6a	Add the area of each face of	
	MAFS.7.G.2.AP.6a a prism to find the surface area of three	Add the area of each face of e-dimensional objects. Solve one-step, real-world	

Domain: STATISTICS & PROBABILITY

Cluster 1: Use random sampling to draw inferences about a population.

Supporting Cluster

STANDARD CODE	STANDARD
MAFS.7.SP.1.1	Understand that statistics can be used to gain information about a population by
	examining a sample of the population; generalizations about a population from a sample
	are valid only if the sample is representative of that population. Understand that random

	sampling tends to produce representative samples and support valid inferences.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.7.SP.1.AP.1a	Survey a sample population
	to generate data that represents the total population.	
	MAFS.7.SP.1.AP.2a	Collect data from a sample
	size of the population, graph the data, and make inferences about the	
	population based on the data.	
MAFS.7.SP.1.2	Use data from a random sample to draw inferences about a population with an unknow characteristic of interest. Generate multiple samples (or simulated samples) of the sam size to gauge the variation in estimates or predictions. For example, estimate the mean word length in a book by randomly sampling words from the book; predict the winner of a school election based on randomly sampled survey data. Gauge how far off the estimate or prediction might be.	
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning	
	ACCESS POINT	
	MAFS.7.SP.1.AP.1a	Survey a sample population
	to generate data that represents the total population.	
	MAFS.7.SP.1.AP.2a	Collect data from a sample
	size of the population, graph the data, and make inferences about the	
	population based on the data.	

Cluster 2: Draw informal comparative inferences about two populations.

Additional Cluster

najor work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.7.SP.2.3	Informally assess the degree of visual overlap of two numerical data distributions with similar variabilities, measuring the difference between the centers by expressing it as a multiple of a measure of variability. For example, the mean height of players on the basketball team is 10 cm greater than the mean height of players on the soccer team, about twice the variability (mean absolute deviation) on either team; on a dot plot, the separation between the two distributions of heights is noticeable.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Conc	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT		
	MAFS.7.SP.2.AP.3a Given graphed distributions		
	of two sets of data, make statements comparing the two sets of data.		
	MAFS.7.SP.2.AP.4a Identify the range		
	(difference), median (middle), mean (average), or mode (most frequent)		
	of two sets of data.		
	MAFS.7.SP.2.AP.4b Make or select an		
	appropriate statement based upon two unequal data sets using measure		
	of central tendency and shape of the distribution.		
MAFS.7.SP.2.4	Use measures of center and measures of variability for numerical samples to draw informal comparative inferences about two populars.		

	decide whether the words in a chapter of a seventh-grade science book are generally longer than the words in a chapter of a fourth-grade science book.	
Cognitive Complexity: Level 2: Basic	Application of Skills & Concepts	
\mathbf{AC}	ACCESS POINT	
MAFS.7.SP.2.AP.3a	Given graphed distributions	
of two sets of data, make stater	ments comparing the two sets of data.	
MAFS.7.SP.2.AP.4a	Identify the range	
(difference), median (middle),	mean (average), or mode (most frequent)	
of two sets of data.		
MAFS.7.SP.2.AP.4b	Make or select an	
appropriate statement based up	on two unequal data sets using measure	
of central tendency and shape of	of the distribution.	

Cluster 3: Investigate chance processes and develop, use, and evaluate probability models.

Supporting Cluster

najor work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD	STANDARD	
MAFS.7.SP.3.5	Understand that the probability of a chance event is a number between 0 and 1 that expresses the likelihood of the event occurring. Larger numbers indicate greater likelihood. A probability near 0 indicates an unlikely event, a probability around 1/2 indicates an event that is neither unlikely nor likely, and a probability near 1 indicates a likely event.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POI	NT	
	MAFS.7.SP.3.AP.5a	Define the probability of	
	related events given a situation of chance.		
	MAFS.7.SP.3.AP.6a	Make a prediction regarding	
	the probability of an event occurring; conduct simple probability experiments and compare results to predictions.		
	MAFS.7.SP.3.AP.7a	Compare actual results of a	
	simple experiment when numbers of instances are increased.		
	MAFS.7.SP.3.AP.8a	Determine the theoretical	
	probability of compound events (e.g., two coins or two dice).		
	MAFS.7.SP.3.AP.8b	Use tree diagrams,	
	frequency tables, organized lists, and/or simulations to collect data from		
	a two-step simulation of compound events (using two coins and/or two		
========	dice).		
MAFS.7.SP.3.6	Approximate the probability of a chance event by collecting data on the chance process that produces it and observing its long-run relative frequency, and predict the approximate relative frequency given the probability. For example, when rolling a number cube 600 times, predict that a 3 or 6 would be rolled roughly 200 times, but probably not exactly 200 times.		
	Cognitive Complexity: Level 2: Basic Application of		
	ACCESS POI	NT	

	MAFS.7.SP.3.AP.5a	Define the probability of
	related events given a situation of chan	
	MAFS.7.SP.3.AP.6a	Make a prediction regarding
	the probability of an event occurring; c	
	experiments and compare results to pre	edictions.
	MAFS.7.SP.3.AP.7a	Compare actual results of a
	simple experiment when numbers of in	stances are increased.
	MAFS.7.SP.3.AP.8a	Determine the theoretical
	probability of compound events (e.g., t	wo coins or two dice).
	MAFS.7.SP.3.AP.8b	Use tree diagrams,
	frequency tables, organized lists, and/o	r simulations to collect data from
	a two-step simulation of compound eve	ents (using two coins and/or two
	dice).	-
MAFS.7.SP.3.7	Develop a probability model and use it to find p probabilities from a model to observed frequence explain possible sources of the discrepancy.	
	 a. Develop a uniform probability model by outcomes, and use the model to deter example, if a student is selected at rar that Jane will be selected and the probability model (which may frequencies in data generated from a comproximate probability that a spinning tossed paper cup will land open-end do penny appear to be equally likely base 	mine probabilities of events. For adom from a class, find the probability bability that a girl will be selected. By not be uniform) by observing chance process. For example, find the graph penny will land heads up or that a lown. Do the outcomes for the spinning
	0 % 0 / % 1 10 0 / 7 7	
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning ACCESS POINT	
	MAFS.7.SP.3.AP.5a	Define the probability of
	related events given a situation of chan	
	MAFS.7.SP.3.AP.6a	Make a prediction regarding
	the probability of an event occurring; c	1 1
	experiments and compare results to pre	
	MAFS.7.SP.3.AP.7a	Compare actual results of a
	simple experiment when numbers of in	
	MAFS.7.SP.3.AP.8a	Determine the theoretical
	probability of compound events (e.g., t	
	MAFS.7.SP.3.AP.8b	Use tree diagrams,
	frequency tables, organized lists, and/o	
	a two-step simulation of compound eve	ents (using two coins and/or two
	dice).	
MAFS.7.SP.3.8	Find probabilities of compound events using organization.	ganized lists, tables, tree diagrams, and
	a. Understand that, just as with simple event is the fraction of outcomes in the event occurs. b. Represent sample spaces for compou	e sample space for which the compound

language (e.g., "rolling double s space which compose the event c. Design and use a simulation to For example, use random digits	generate frequencies for compound events. as a simulation tool to approximate the answer s have type A blood, what is the probability that
Cognitive Complexity Lovel 2. Strategie	Thinking 9 Compley Deceming
Cognitive Complexity: Level 3: Strategic	ESS POINT
MAFS.7.SP.3.AP.5a	Define the probability of
related events given a situation of	chance.
MAFS.7.SP.3.AP.6a	Make a prediction regarding
the probability of an event occurri	ing; conduct simple probability
experiments and compare results	
MAFS.7.SP.3.AP.7a	Compare actual results of a
simple experiment when numbers	-
MAFS.7.SP.3.AP.8a	Determine the theoretical
probability of compound events (e	e.g., two coins or two dice).
MAFS.7.SP.3.AP.8b	Use tree diagrams,
	and/or simulations to collect data from

GRADE: 8

Domain: THE NUMBER SYSTEM

dice).

Cluster 1: Know that there are numbers that are not rational, and approximate them by rational numbers.

Supporting Cluster

STANDARD CODE	STANDARD	
MAFS.8.NS.1.1	Know that numbers that are not rational are called irrational. Understand informally that every number has a decimal expansion; for rational numbers show that the decimal expansion repeats eventually, and convert a decimal expansion which repeats eventually into a rational number. Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.8.NS.1.AP.1a Distinguish between	
	rational and irrational numbers. Show that any number that can be expressed as a fraction is a rational number.	
	MAFS.8.NS.1.AP.1b Using whole number	

	dividends from 8 to 20 and odd whole ridentify irrational decimal quotients.	number divisors from 3 to 7,
	MAFS.8.NS.1.AP.1c	Round irrational quotients
	to the hundredths place.	
	MAFS.8.NS.1.AP.2a	Locate approximations of
	irrational numbers on a number line.	
MAFS.8.NS.1.2	Use rational approximations of irrational numbers to compare the size of irrational numbers, locate them approximately on a number line diagram, and estimate the value of expressions (e.g., π^2). For example, by truncating the decimal expansion of $\sqrt{2}$, show that $\sqrt{2}$ is between 1 and 2, then between 1.4 and 1.5, and explain how to continue on to get better approximations.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.8.NS.1.AP.1a	Distinguish between
	rational and irrational numbers. Show the	hat any number that can be
	expressed as a fraction is a rational number.	
	MAFS.8.NS.1.AP.1b	Using whole number
	dividends from 8 to 20 and odd whole r	number divisors from 3 to 7,
	identify irrational decimal quotients.	
	MAFS.8.NS.1.AP.1c	Round irrational quotients
	to the hundredths place.	
	MAFS.8.NS.1.AP.2a	Locate approximations of
	irrational numbers on a number line.	

Domain: EXPRESSIONS & EQUATIONS

Cluster 1: Work with radicals and integer exponents.

Major Cluster

najor work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.8.EE.1.1	Know and apply the properties of integer exponents to generate equivalent numerical	
	expressions. For example, $3^2 \times \frac{3^{-5}}{} = \frac{3^{-3}}{} = 1/3^3 = \frac{3^{-5}}{}$	1/27
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.8.EE.1.AP.1a	Use properties of integer
	exponents to produce equivalent expressions.	
	MAFS.8.EE.1.AP.2a	Use appropriate tools to
	calculate square root and cube root.	
	MAFS.8.EE.1.AP.2b	Find products when bases
	from -6 to 6 are squared and cubed, using a calculator.	
	MAFS.8.EE.1.AP.2c	Identify perfect squares
	from 0 to 100 by modeling them on graph J	paper or building with tiles.

	7. C. T. C. T. C. L. D. C. L.	
	MAFS.8.EE.1.AP.2d	Identify squares and cubes
	as perfect or non-perfect.	
	MAFS.8.EE.1.AP.2e	Recognize that non-perfect
	squares/cubes are irrational.	
	MAFS.8.EE.1.AP.3a	Multiply single digits by the
	power of 10 using a calculator.	
	MAFS.8.EE.1.AP.3b	Identify the products of
	powers of 10 (through 10 ⁸).	
	MAFS.8.EE.1.AP.4a	Perform operations with
	numbers expressed in scientific notation	using a calculator.
MAFS.8.EE.1.2	Use square root and cube root symbols to represent $x^2 = p$ and $x^3 = p$, where p is a positive rational number perfect squares and cube roots of small perfect of	umber. Evaluate square roots of small
	Cognitive Complexity: Level 1: Recall	
	ACCESS PO	
	MAFS.8.EE.1.AP.1a	Use properties of integer
	exponents to produce equivalent expres	sions.
	MAFS.8.EE.1.AP.2a	Use appropriate tools to
	calculate square root and cube root.	
	MAFS.8.EE.1.AP.2b	Find products when bases
	from -6 to 6 are squared and cubed, usir	ng a calculator.
	MAFS.8.EE.1.AP.2c	Identify perfect squares
	from 0 to 100 by modeling them on grap	oh paper or building with tiles.
	MAFS.8.EE.1.AP.2d	Identify squares and cubes
	as perfect or non-perfect.	
	MAFS.8.EE.1.AP.2e	Recognize that non-perfect
	squares/cubes are irrational.	
	MAFS.8.EE.1.AP.3a	Multiply single digits by the
	power of 10 using a calculator.	
	MAFS.8.EE.1.AP.3b	Identify the products of
	powers of 10 (through 10 ⁸).	, ,
	MAFS.8.EE.1.AP.4a	Perform operations with
	numbers expressed in scientific notation	•
MAFS.8.EE.1.3	Use numbers expressed in the form of a single of estimate very large or very small quantities, and one is than the other. For example, estimate the and the population of the world as 7 x population is more than 20 times larger.	to express how many times as much
	population is more than 20 times larger.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS PO	OINT
	MAFS.8.EE.1.AP.1a	Use properties of integer
	exponents to produce equivalent expres	sions.
	MAFS.8.EE.1.AP.2a	Use appropriate tools to
	calculate square root and cube root.	
	MAFS.8.EE.1.AP.2b	Find products when bases

	from -6 to 6 are squared and cubed, using	
	MAFS.8.EE.1.AP.2c	Identify perfect squares
	from 0 to 100 by modeling them on graph	
	MAFS.8.EE.1.AP.2d	Identify squares and cubes
	as perfect or non-perfect.	
	MAFS.8.EE.1.AP.2e	Recognize that non-perfect
	squares/cubes are irrational.	
	MAFS.8.EE.1.AP.3a	Multiply single digits by the
	power of 10 using a calculator.	
	MAFS.8.EE.1.AP.3b	Identify the products of
	powers of 10 (through 10^8).	
	MAFS.8.EE.1.AP.4a	Perform operations with
	numbers expressed in scientific notation u	ising a calculator.
MAFS.8.EE.1.4	Perform operations with numbers expressed in scientific notation are used units of appropriate size for measurements of very use millimeters per year for seafloor spreading). In been generated by technology.	d. Use scientific notation and choose large or very small quantities (e.g.,
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POINT	
	MAFS.8.EE.1.AP.1a	Use properties of integer
	exponents to produce equivalent expression	
	MAFS.8.EE.1.AP.2a	Use appropriate tools to
	calculate square root and cube root.	11 1
	MAFS.8.EE.1.AP.2b	Find products when bases
	from -6 to 6 are squared and cubed, using	a calculator.
	MAFS.8.EE.1.AP.2c	
	MAI'S.0.EE.1.AI .2C	Identify perfect squares
	from 0 to 100 by modeling them on graph	* * *
		* * *
	from 0 to 100 by modeling them on graph	paper or building with tiles.
	from 0 to 100 by modeling them on graph MAFS.8.EE.1.AP.2d	paper or building with tiles.
	from 0 to 100 by modeling them on graph MAFS.8.EE.1.AP.2d as perfect or non-perfect.	paper or building with tiles. Identify squares and cubes
	from 0 to 100 by modeling them on graph MAFS.8.EE.1.AP.2d as perfect or non-perfect. MAFS.8.EE.1.AP.2e	paper or building with tiles. Identify squares and cubes Recognize that non-perfect
	from 0 to 100 by modeling them on graph MAFS.8.EE.1.AP.2d as perfect or non-perfect. MAFS.8.EE.1.AP.2e squares/cubes are irrational.	paper or building with tiles. Identify squares and cubes Recognize that non-perfect
	from 0 to100 by modeling them on graph MAFS.8.EE.1.AP.2d as perfect or non-perfect. MAFS.8.EE.1.AP.2e squares/cubes are irrational. MAFS.8.EE.1.AP.3a	paper or building with tiles. Identify squares and cubes Recognize that non-perfect
	from 0 to 100 by modeling them on graph MAFS.8.EE.1.AP.2d as perfect or non-perfect. MAFS.8.EE.1.AP.2e squares/cubes are irrational. MAFS.8.EE.1.AP.3a power of 10 using a calculator.	paper or building with tiles. Identify squares and cubes Recognize that non-perfect Multiply single digits by the
	from 0 to 100 by modeling them on graph MAFS.8.EE.1.AP.2d as perfect or non-perfect. MAFS.8.EE.1.AP.2e squares/cubes are irrational. MAFS.8.EE.1.AP.3a power of 10 using a calculator. MAFS.8.EE.1.AP.3b	paper or building with tiles. Identify squares and cubes Recognize that non-perfect Multiply single digits by the

Cluster 2: Understand the connections between proportional relationships, lines, and linear equations.

Major Cluster

STANDARD CODE	STANDA	RD
MAFS.8.EE.2.5	Graph proportional relationships, interpreting the Compare two different proportional relationship example, compare a distance-time graph to a complex which of two moving objects has greater speed.	s represented in different ways. For distance-time equation to determine
	Cognitive Complexity: Level 2: Basic Application	on of Skills & Concepts
	ACCESS F	POINT
	MAFS.8.EE.2.AP.5a	Define rise/run (slope) for
	linear equations plotted on a coordinate	e plane.
	MAFS.8.EE.2.AP.6a	Define $y = mx$ by
	identifying the coordinates (x, y) of a point and rise/run (m) for a linear	
	equation plotted on a coordinate plane	that passes through the origin.
MAFS.8.EE.2.6	Use similar triangles to explain why the slope m is the same between any two distinct points on a non-vertical line in the coordinate plane; derive the equation $y = mx$ for a line through the origin and the equation $y = mx + b$ for a line intercepting the vertical axis at b.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.8.EE.2.AP.5a	Define rise/run (slope) for
	linear equations plotted on a coordinate plane.	
	MAFS.8.EE.2.AP.6a	Define $y = mx$ by
	identifying the coordinates (x, y) of a point and rise/run (m) for a linear	
	equation plotted on a coordinate plane that passes through the origin.	

Cluster 3: Analyze and solve linear equations and pairs of simultaneous linear equations.

Major Cluster

	jor work of the grade with the supporting clusters.	
STANDARD CODE	STANDARD	
MAFS.8.EE.3.7	Solve linear equations in one variable.	
	 a. Give examples of linear equations in one variable with one solution, infinitely many solutions, or no solutions. Show which of these possibilities is the case by successively transforming the given equation into simpler forms, until an equivalent equation of the form x = a, a = a, or a = b results (where a and b are different numbers). b. Solve linear equations with rational number coefficients, including equations whose solutions require expanding expressions using the distributive property and collecting like terms. 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.8.EE.3.AP.7a Simplify linear equations	
	and solve for one variable.	

	MAFS.8.EE.3.AP.8a Identify the coordinates of	
	the point of intersection for two linear equations plotted on a coordinate	
	plane.	
	MAFS.8.EE.3.AP.8b Given two sets of	
	coordinates for two lines, plot the lines on a coordinate plane and define	
	the rise/run (m) for each line to determine if the lines will intersect or	
	not.	
MAFS.8.EE.3.8	Analyze and solve pairs of simultaneous linear equations.	
MAT 3.0.EE.3.0	 a. Understand that solutions to a system of two linear equations in two variables correspond to points of intersection of their graphs, because points of intersection satisfy both equations simultaneously. b. Solve systems of two linear equations in two variables algebraically, and estimate solutions by graphing the equations. Solve simple cases by inspection. For example, 3x + 2y = 5 and 3x + 2y = 6 have no solution because 3x + 2y cannot simultaneously be 5 and 6. c. Solve real-world and mathematical problems leading to two linear equations in two variables. For example, given coordinates for two pairs of points, determine whether the line through the first pair of points intersects the line through the second pair. 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.8.EE.3.AP.7a Simplify linear equations	
	and solve for one variable.	
	MAFS.8.EE.3.AP.8a Identify the coordinates of	
	the point of intersection for two linear equations plotted on a coordinate	
	plane.	
	MAFS.8.EE.3.AP.8b Given two sets of	
	coordinates for two lines, plot the lines on a coordinate plane and define the rise/run (m) for each line to determine if the lines will intersect or not.	

Domain: FUNCTIONS

Cluster 1: Define, evaluate, and compare functions.

Major Cluster

STANDARD CODE	STANDARD
	Understand that a function is a rule that assigns to each input exactly one output. The graph of a function is the set of ordered pairs consisting of an input and the corresponding output.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT

	MAEGOE 1 AD 1	C 1.1 ' . C C .'
	MAFS.8.F.1.AP.1a	Graph the points of a function
	given the rule of a simple function and identifying four values of x	
	y.	
	MAFS.8.F.1.AP.2a	Compare the rise/run (m) of
	two simple linear functions.	
	MAFS.8.F.1.AP.3a	Identify graphed functions as
	linear or not linear.	
MAFS.8.F.1.2 Compare properties of two functions each repres graphically, numerically in tables, or by verbal de function represented by a table of values and a lia algebraic expression, determine which function h		verbal descriptions). For example, given a linear es and a linear function represented by an function has the greater rate of change.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
ACCESS POIN		
	MAFS.8.F.1.AP.1a	Graph the points of a function
	given the rule of a simple function y.	on and identifying four values of x and
	MAFS.8.F.1.AP.2a	Compare the rise/run (m) of
	two simple linear functions.	_
	MAFS.8.F.1.AP.3a	Identify graphed functions as
	linear or not linear.	, , ,
MAFS.8.F.1.3	line; give examples of functions that are	fining a linear function, whose graph is a straight e not linear. For example, the function $A = s^2$ n of its side length is not linear because its graph e), which are not on a straight line.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT	
	MAFS.8.F.1.AP.1a	Graph the points of a function
	given the rule of a simple function	on and identifying four values of x and
	у.	, ,
	MAFS.8.F.1.AP.2a	Compare the rise/run (m) of
	two simple linear functions.	•
	MAFS.8.F.1.AP.3a	Identify graphed functions as
	linear or not linear.	, ,

Cluster 2: Use functions to model relationships between quantities.

Major Cluster

major months and grands married approximations	
STANDARD CODE	STANDARD
	Construct a function to model a linear relationship between two quantities. Determine the rate of change and initial value of the function from a description of a relationship or from two (x, y) values, including reading these from a table or from a graph. Interpret the rate of change and initial value of a linear function in terms of the situation it models, and in terms of its graph or a table of values.

	Cognitive Complexity: Level 3: Strategic Thinking	g & Complex Reasoning
	ACCESS POINT	
	MAFS.8.F.2.AP.4a	Identify rise/run (m) as slope
	and identify the coordinates of the y-intercept.	
	MAFS.8.F.2.AP.5a	Sketch a graph that exhibits
	the slope and y-intercept provided.	
	MAFS.8.F.2.AP.5b	Identify the slope coordinates
	of one point and the y-intercept.	
	MAFS.8.F.2.AP.5c	Describe or select the
	relationship between two plotted graphs	
MAFS.8.F.2.5	FS.8.F.2.5 Describe qualitatively the functional relationship between two quantities by analyz graph (e.g., where the function is increasing or decreasing, linear or nonlinear). SI a graph that exhibits the qualitative features of a function that has been described verbally.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.8.F.2.AP.4a	Identify rise/run (m) as slope
	and identify the coordinates of the y-intercept.	
	MAFS.8.F.2.AP.5a	Sketch a graph that exhibits
	the slope and y-intercept provided.	
	MAFS.8.F.2.AP.5b	Identify the slope coordinates
	of one point and the y-intercept.	
	MAFS.8.F.2.AP.5c	Describe or select the
	relationship between two plotted graphs	•

Domain: GEOMETRY

Cluster 1: Understand congruence and similarity using physical models, transparencies, or geometry software.

Major Cluster

STANDARD CODE	STANDARD	
MAFS.8.G.1.1	Verify experimentally the properties of rotations, reflections, and translations:	
	 a. Lines are taken to lines, and line segments to line segments of the same length. b. Angles are taken to angles of the same measure. c. Parallel lines are taken to parallel lines. 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.8.G.1.AP.1a Perform rotations,	

	reflections, and translations using p	pattern blocks.
	MAFS.8.G.1.AP.1b	Draw rotations, reflections,
	and translations of polygons.	
	MAFS.8.G.1.AP.2a	Demonstrate that two-
	dimensional polygons that are rotat	ted, reflected, or translated are still
	congruent using area, perimeter, an	d length of sides on a coordinate
	plane.	•
	MAFS.8.G.1.AP.3a	Dilate common polygons
	using graph paper and identifying t	he coordinates of the vertices.
	MAFS.8.G.1.AP.3b	Given two figures on a
	coordinate plane, identify if the im	age is dilated, translated, rotated, or
	reflected.	
	MAFS.8.G.1.AP.4a	Recognize congruent and
	similar figures.	Titoo giiizo toilgi woni wila
	MAFS.8.G.1.AP.4b	Identify two-dimensional
		en coordinate plane representations.
	MAFS.8.G.1.AP.4c	Compare area and volume of
	similar figures.	Compare area and volume of
	MAFS.8.G.1.AP.5a	Use angle relationships to
	find the value of a missing angle.	Ose angle relationships to
MAFS.8.G.1.2		s congruent to another if the second can be
	obtained from the first by a sequence of rotations, reflections, and translations; given two congruent figures, describe a sequence that exhibits the congruence between the	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT	
	MAFS.8.G.1.AP.1a	Perform rotations,
	reflections, and translations using p	· · · · · · · · · · · · · · · · · · ·
	MAFS.8.G.1.AP.1b	Draw rotations, reflections,
	and translations of polygons.	Diaw rotations, reflections,
	MAFS.8.G.1.AP.2a	Demonstrate that two-
	dimensional polygons that are rotated, reflected, or translated are still congruent using area, perimeter, and length of sides on a coordinate	
	plane.	
	MAFS.8.G.1.AP.3a	Dilate common polygons
		1 00
	<u> </u>	he coordinates of the vertices.
	MAFS.8.G.1.AP.3b	the coordinates of the vertices. Given two figures on a
	MAFS.8.G.1.AP.3b coordinate plane, identify if the image	he coordinates of the vertices.
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected.	he coordinates of the vertices. Given two figures on a age is dilated, translated, rotated, or
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected. MAFS.8.G.1.AP.4a	the coordinates of the vertices. Given two figures on a
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected. MAFS.8.G.1.AP.4a similar figures.	he coordinates of the vertices. Given two figures on a age is dilated, translated, rotated, or Recognize congruent and
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected. MAFS.8.G.1.AP.4a similar figures. MAFS.8.G.1.AP.4b	Che coordinates of the vertices. Given two figures on a large is dilated, translated, rotated, or Recognize congruent and Identify two-dimensional
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected. MAFS.8.G.1.AP.4a similar figures. MAFS.8.G.1.AP.4b figures as similar or congruent give	Che coordinates of the vertices. Given two figures on a lage is dilated, translated, rotated, or Recognize congruent and Identify two-dimensional len coordinate plane representations.
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected. MAFS.8.G.1.AP.4a similar figures. MAFS.8.G.1.AP.4b figures as similar or congruent give MAFS.8.G.1.AP.4c	Che coordinates of the vertices. Given two figures on a large is dilated, translated, rotated, or Recognize congruent and Identify two-dimensional
	MAFS.8.G.1.AP.3b coordinate plane, identify if the impreflected. MAFS.8.G.1.AP.4a similar figures. MAFS.8.G.1.AP.4b figures as similar or congruent give	Che coordinates of the vertices. Given two figures on a lage is dilated, translated, rotated, or Recognize congruent and Identify two-dimensional len coordinate plane representations.

	find the value of a missing angle.
MAFS.8.G.1.3	Describe the effect of dilations, translations, rotations, and reflections on two-
WAF5.6.G.1.3	dimensional figures using coordinates.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.8.G.1.AP.1a Perform rotations,
	reflections, and translations using pattern blocks.
	MAFS.8.G.1.AP.1b Draw rotations, reflections,
	and translations of polygons.
	MAFS.8.G.1.AP.2a Demonstrate that two-
	dimensional polygons that are rotated, reflected, or translated are still
	congruent using area, perimeter, and length of sides on a coordinate
	plane.
	MAFS.8.G.1.AP.3a Dilate common polygons
	using graph paper and identifying the coordinates of the vertices.
	MAFS.8.G.1.AP.3b Given two figures on a
	coordinate plane, identify if the image is dilated, translated, rotated, or
	reflected.
	MAFS.8.G.1.AP.4a Recognize congruent and
	similar figures.
	MAFS.8.G.1.AP.4b Identify two-dimensional
	figures as similar or congruent given coordinate plane representations.
	MAFS.8.G.1.AP.4c Compare area and volume of
	similar figures.
	MAFS.8.G.1.AP.5a Use angle relationships to
	find the value of a missing angle.
MAFS.8.G.1.4	Understand that a two-dimensional figure is similar to another if the second can be obtained from the first by a sequence of rotations, reflections, translations, and dilations given two similar two-dimensional figures, describe a sequence that exhibits the similarity between them.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.8.G.1.AP.1a Perform rotations,
	reflections, and translations using pattern blocks.
	MAFS.8.G.1.AP.1b Draw rotations, reflections,
	and translations of polygons.
	MAFS.8.G.1.AP.2a Demonstrate that two-
	dimensional polygons that are rotated, reflected, or translated are still
	congruent using area, perimeter, and length of sides on a coordinate
	plane.
	MAFS.8.G.1.AP.3a Dilate common polygons
	using graph paper and identifying the coordinates of the vertices.
	MAFS.8.G.1.AP.3b Given two figures on a
	coordinate plane, identify if the image is dilated, translated, rotated, or
	reflected.

	MAFS.8.G.1.AP.4a	Recognize congruent and	
	similar figures.		
	MAFS.8.G.1.AP.4b	Identify two-dimensional	
	figures as similar or congruent given coo	ordinate plane representations.	
	MAFS.8.G.1.AP.4c	Compare area and volume of	
	similar figures.		
	MAFS.8.G.1.AP.5a	Use angle relationships to	
	find the value of a missing angle.		
MAFS.8.G.1.5	Use informal arguments to establish facts about the angle sum and exterior angle of triangles, about the angles created when parallel lines are cut by a transversal, and angle-angle criterion for similarity of triangles. For example, arrange three copies of same triangle so that the sum of the three angles appears to form a line, and give a argument in terms of transversals why this is so.		
	Cognitive Complexity: Level 2: Basic Application	of Skills & Concepts	
	ACCESS PC	DINT	
	MAFS.8.G.1.AP.1a	Perform rotations,	
	reflections, and translations using pattern blocks.		
	MAFS.8.G.1.AP.1b	Draw rotations, reflections,	
	and translations of polygons.		
	MAFS.8.G.1.AP.2a	Demonstrate that two-	
	dimensional polygons that are rotated, re		
	congruent using area, perimeter, and len plane.	gth of sides on a coordinate	
	MAFS.8.G.1.AP.3a	Dilate common polygons	
	using graph paper and identifying the co	ordinates of the vertices.	
	MAFS.8.G.1.AP.3b	Given two figures on a	
	coordinate plane, identify if the image is reflected.	dilated, translated, rotated, or	
	MAFS.8.G.1.AP.4a	Recognize congruent and	
	similar figures.	Recognize congruent and	
	MAFS.8.G.1.AP.4b	Identify two-dimensional	
	figures as similar or congruent given coo	₹	
	MAFS.8.G.1.AP.4c	Compare area and volume of	
	similar figures.	1	
	MAFS.8.G.1.AP.5a	Use angle relationships to	
	find the value of a missing angle.		

Cluster 2: Understand and apply the Pythagorean Theorem.

Major Cluster

STANDARD CODE	STANDARD
MAFS.8.G.2.6	Explain a proof of the Pythagorean Theorem and its converse.

	Cognitive Complexity: Level 2: Basic App	olication of Skills & Concepts		
	ACCI	ACCESS POINT		
	MAFS.8.G.2.AP.6a	Measure the lengths of the		
	sides of multiple right triangles to	determine a relationship.		
	MAFS.8.G.2.AP.7a	Find the hypotenuse of a		
	two-dimensional right triangle us	ing the Pythagorean theorem.		
	MAFS.8.G.2.AP.8a	Apply the Pythagorean		
	Theorem to determine lengths/dis	tances between two points in a		
	coordinate system by forming rigi	ht triangles.		
MAFS.8.G.2.7	real-world and mathematical problems in			
	Cognitive Complexity: Level 2: Basic App			
		ESS POINT		
	MAFS.8.G.2.AP.6a	Measure the lengths of the		
		sides of multiple right triangles to determine a relationship.		
	MAFS.8.G.2.AP.7a	Find the hypotenuse of a		
	two-dimensional right triangle us			
	MAFS.8.G.2.AP.8a	Apply the Pythagorean		
	Theorem to determine lengths/distances between two points in a			
	coordinate system by forming rig			
MAFS.8.G.2.8	system.	he distance between two points in a coordinate		
	Cognitive Complexity: Level 1: Recall			
		ACCESS POINT		
	MAFS.8.G.2.AP.6a	Measure the lengths of the		
	sides of multiple right triangles to	•		
	MAFS.8.G.2.AP.7a	Find the hypotenuse of a		
	two-dimensional right triangle us			
	MAFS.8.G.2.AP.8a	Apply the Pythagorean		
	_	Theorem to determine lengths/distances between two points in a		
	coordinate system by forming rig	ht triangles.		

Cluster 3: Solve real-world and mathematical problems involving volume of cylinders, cones, and spheres.

Additional Cluster

STANDARD CODE	STANDARD
	Know the formulas for the volumes of cones, cylinders, and spheres and use them to solve real-world and mathematical problems. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Δ	Γ	CE	22	PC	IN	IT

MAFS.8.G.3.AP.9a Using a calculator, apply the formula to find the volume of three-dimensional shapes (i.e., cubes, spheres and cylinders).

Domain: STATISTICS & PROBABILITY

Cluster 1: Investigate patterns of association in bivariate data.

Supporting Cluster

major work of the grad	le with the supporting clusters.	,,	
STANDARD CODE	STANDARD		
MAFS.8.SP.1.1	Construct and interpret scatter plots for bivariate measurement data to investigate patterns of association between two quantities. Describe patterns such as clustering outliers, positive or negative association, linear association, and nonlinear association.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.8.SP.1.AP.1a	Graph data using line	
	graphs, histograms or box plots.		
	MAFS.8.SP.1.AP.1b	Graph bivariate data using	
	scatter plots and identify possible associ	ations between the variables.	
	MAFS.8.SP.1.AP.1c	Using box plots and scatter	
	plots, identify data points that appear to		
	MAFS.8.SP.1.AP.2a	Draw the line of best fit on a	
	scatter plot.		
	MAFS.8.SP.1.AP.2b	Identify outliers on a scatter	
	plot given the line of best fit.		
	MAFS.8.SP.1.AP.3a	Interpret the slope and the y-	
	intercept of a line in the context of data	plotted from a real-world	
	situation.		
	MAFS.8.SP.1.AP.4a	Analyze displays of	
	bivariate data to develop or select appro-		
MAFS.8.SP.1.2	Know that straight lines are widely used to mode variables. For scatter plots that suggest a linear a and informally assess the model fit by judging the line.	association, informally fit a straight line,	
	Cognitive Complexity: Level 2: Basic Application	of Skills & Concepts	
	ACCESS POINT		
	MAFS.8.SP.1.AP.1a	Graph data using line	
	graphs, histograms or box plots.		
	MAFS.8.SP.1.AP.1b	Graph bivariate data using	
	scatter plots and identify possible associ	ations between the variables.	
	MAFS.8.SP.1.AP.1c	Using box plots and scatter	
	plots, identify data points that appear to	be outliers.	

<u> </u>		
	MAFS.8.SP.1.AP.2a	Draw the line of best fit on a
	scatter plot.	T1 ('C (1'
	MAFS.8.SP.1.AP.2b	Identify outliers on a scatter
	plot given the line of best fit.	
	MAFS.8.SP.1.AP.3a	Interpret the slope and the y-
	intercept of a line in the context of	f data plotted from a real-world
	situation.	
	MAFS.8.SP.1.AP.4a	Analyze displays of
	bivariate data to develop or select	appropriate claims about those data.
MAFS.8.SP.1.3	for a biology experiment, interpret a slope hour of sunlight each day is associated w	and intercept. For example, in a linear model e of 1.5 cm/hr as meaning that an additional with an additional 1.5 cm in mature plant height.
	Cognitive Complexity: Level 2: Basic App	SS POINT
	MAFS.8.SP.1.AP.1a	Graph data using line
	graphs, histograms or box plots.	
	MAFS.8.SP.1.AP.1b	Graph bivariate data using
	, , , , , , , , , , , , , , , , , , ,	associations between the variables.
	MAFS.8.SP.1.AP.1c	Using box plots and scatter
	plots, identify data points that app	
	MAFS.8.SP.1.AP.2a	Draw the line of best fit on a
	scatter plot.	
	MAFS.8.SP.1.AP.2b	Identify outliers on a scatter
	plot given the line of best fit.	
	MAFS.8.SP.1.AP.3a	Interpret the slope and the y-
	intercept of a line in the context of	f data plotted from a real-world
	situation.	
	MAFS.8.SP.1.AP.4a	Analyze displays of
	bivariate data to develop or select	appropriate claims about those data.
MAFS.8.SP.1.4	Understand that patterns of association countries by displaying frequencies and relative frequencies are relative frequencies are subjects. Use relative frequencies possible association between the two varies in your class on whether or not they have	an also be seen in bivariate categorical data quencies in a two-way table. Construct and ta on two categorical variables collected from les calculated for rows or columns to describe liables. For example, collect data from students a curfew on school nights and whether or not here evidence that those who have a curfew
	Cognitive Complexity: Level 3: Strategic 7	Thinking & Complex Reasoning
	ACCE	SS POINT
	MAFS.8.SP.1.AP.1a	Graph data using line
	graphs, histograms or box plots.	
	MAFS.8.SP.1.AP.1b	Graph bivariate data using
	scatter plots and identify possible	associations between the variables.
	MAFS.8.SP.1.AP.1c	Using box plots and scatter
	plots, identify data points that app	0 1
	MAFS.8.SP.1.AP.2a	Draw the line of best fit on a
	1411 11 0.0.01 .1.111 .2α	Draw the fine of best fit off a

scatter plot.	
MAFS.8.SP.1.AP.2b	Identify outliers on a scatter
plot given the line of best fit.	
MAFS.8.SP.1.AP.3a	Interpret the slope and the y-
intercept of a line in the context of data plo	tted from a real-world
situation.	
MAFS.8.SP.1.AP.4a	Analyze displays of
bivariate data to develop or select appropria	ate claims about those data.

GRADE: 912

Domain: NUMBER & QUANTITY: THE REAL NUMBER SYSTEM

Cluster 1: Extend the properties of exponents to rational exponents.

Algebra 2 - Major Cluster

STANDARD CODE	STANDARD	
MAFS.912.N-RN.1.1	Explain how the definition of the meaning of rational exportant properties of integer exponents to those values, allowing	
	ΕV:	3
	terms of rational exponents. For example, we define	to be the cube root of 5
	because we want $(5^{\sqrt{3}})^J = 5^{(1/3)J}$ to hold, so $(5^{\sqrt{3}})^J$ must $(5^{\sqrt{3}})^J$	
	because we want \	equal 5.
	Cognitive Complexity: Level 2: Basic Application of Skills	& Concepts
	ACCESS POINT	
	MAFS.912.N-RN.1.AP.1a	Understand that the
	denominator of the rational exponent is the root	t index and the numerator
	is the exponent of the radicand (e.g., $5^{1/2} = \sqrt{5}$).	
	MAFS.912.N-RN.1.AP.1b	Extend the properties
	of exponents to justify that $(5^{1/2})^2=5$	
	MAFS.912.N-RN.1.AP.2a	Convert from radical
	representation to using rational exponents and v	vice versa.
MAFS.912.N-RN.1.2	Rewrite expressions involving radicals and rational exponexponents.	ents using the properties of
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.N-RN.1.AP.1a	Understand that the
	denominator of the rational exponent is the root	t index and the numerator
	is the exponent of the radicand (e.g., $5^{1/2} = \sqrt{5}$).	
	MAFS.912.N-RN.1.AP.1b	Extend the properties

of exponents to justify that $(5^{1/2})^2 = 5$	
MAFS.912.N-RN.1.AP.2a	Convert from radical
representation to using rational exponents and	vice versa.

Cluster 2: Use properties of rational and irrational numbers.

Algebra 1 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD	
MAFS.912.N-RN.2.3	Explain why the sum or product of two rational numbers is rational; that the sum of a rational number and an irrational number is irrational; and that the product of a nonzero rational number and an irrational number is irrational.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	•
	MAFS.912.N-RN.2.AP.3a	Know and justify that
	when adding or multiplying two rational num number.	bers the result is a rational
	MAFS.912.N-RN.2.AP.3b	Know and justify that
	when adding a rational number and an irration irrational.	nal number the result is
	MAFS.912.N-RN.2.AP.3c	Know and justify that
	when multiplying of a nonzero rational numb the result is irrational.	er and an irrational number

Domain: NUMBER & QUANTITY: QUANTITIES

Cluster 1: Reason quantitatively and use units to solve problems.

Algebra 1 - Supporting Cluster Algebra 2 - Supporting Cluster

major work or the grade	with the supporting clusters.	
STANDARD CODE	STAND	ARD
MAFS.912.N-Q.1.1	Use units as a way to understand problems and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays. **Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.N-Q.1.AP.1a	Interpret units in the
	context of the problem.	_
	MAFS.912.N-Q.1.AP.1b	When solving a multi-
	step problem, use units to evaluate the	e appropriateness of the solution.

	MAEGOION O LABI	CI II					
	MAFS.912.N-Q.1.AP.1c	Choose the appropriate					
	units for a specific formula and interpret the meaning of the un						
	context.	Cl. 1:					
	MAFS.912.N-Q.1.AP.1d	Choose and interpret					
	both the scale and the origin in graphs and da						
	MAFS.912.N-Q.1.AP.2a	Determine and interpret					
	appropriate quantities when using descriptive						
	MAFS.912.N-Q.1.AP.3a	Describe the accuracy					
	of measurement when reporting quantities (you can lessen your						
	limitations by measuring precisely).						
MAFS.912.N-Q.1.2	Define appropriate quantities for the purpose of description	ptive modeling. 🛨					
	Cognitive Complexity: Level 2: Basic Application of Sk	ills & Concepts					
	ACCESS POINT						
	MAFS.912.N-Q.1.AP.1a	Interpret units in the					
	context of the problem.	•					
	MAFS.912.N-Q.1.AP.1b	When solving a multi-					
	step problem, use units to evaluate the appro-	priateness of the solution.					
	MAFS.912.N-Q.1.AP.1c	Choose the appropriate					
	units for a specific formula and interpret the	* * *					
	context.	S					
	MAFS.912.N-Q.1.AP.1d	Choose and interpret					
	both the scale and the origin in graphs and da						
	MAFS.912.N-Q.1.AP.2a	Determine and interpret					
	appropriate quantities when using descriptive	-					
	MAFS.912.N-Q.1.AP.3a	Describe the accuracy					
	of measurement when reporting quantities (y	<u> </u>					
	limitations by measuring precisely).	Č					
MAFS.912.N-Q.1.3	Choose a level of accuracy appropriate to limitations of quantities. ★	n measurement when reporting					
	Cognitive Complexity: Level 2: Basic Application of Sk	ills & Concepts					
	ACCESS POINT						
	MAFS.912.N-Q.1.AP.1a	Interpret units in the					
	context of the problem.	•					
	MAFS.912.N-Q.1.AP.1b	When solving a multi-					
	step problem, use units to evaluate the appro-						
	MAFS.912.N-Q.1.AP.1c	Choose the appropriate					
	units for a specific formula and interpret the	11 1					
	context.	S					
	MAFS.912.N-Q.1.AP.1d	Choose and interpret					
	both the scale and the origin in graphs and da						
	MAFS.912.N-Q.1.AP.2a	Determine and interpret					
	appropriate quantities when using descriptive						
	MAFS.912.N-Q.1.AP.3a	Describe the accuracy					
	of measurement when reporting quantities (y						
1	limitations by measuring precisely).	•					

Domain: NUMBER & QUANTITY: THE COMPLEX NUMBER SYSTEM

Cluster 1: Perform arithmetic operations with complex numbers.

Algebra 2 - Additional Cluster

STANDARD CODE	STANDARD						
MAFS.912.N-CN.1.1	Know there is a complex number i such that $i^2 = -1$, and every complex number has the form $a + bi$ with a and b real.						
	Cognitive Complexity: Level 1: Recall						
	ACCESS POINT						
	MAFS.912.N-CN.1.AP.1a Identify i as the s						
	root of −1.						
	MAFS.912.N-CN.1.AP.1b	Identify a number in the					
	form $a + bi$ as a complex number.						
MAFS.912.N-CN.1.2	Use the relation i² = -1 and the commutative, associative, and distributive properties to add, subtract, and multiply complex numbers. Cognitive Complexity: Level 1: Recall						
	ACCESS POINT						
	MAFS.912.N-CN.1.AP.2a	Use properties to					
	combine like terms of complex numbers in the form of $a + bi$ w b being real numbers.						
	MAFS.912.N-CN.1.AP.2b	Use properties to					
	multiply complex numbers in the form of	a + bi with a and b being real					
	numbers.	C					
MAFS.912.N-CN.1.3	Find the conjugate of a complex number; use conjuctomplex numbers.	ugates to find moduli and quotients of					
	Cognitive Complexity: Level 1: Recall						

Cluster 2: Represent complex numbers and their operations on the complex plane.

STANDARD CODE	STANDARD
MAFS.912.N-CN.2.4	Represent complex numbers on the complex plane in rectangular and polar form (including real and imaginary numbers), and explain why the rectangular and polar forms of a given complex number represent the same number. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.N-CN.2.5	Represent addition, subtraction, multiplication, and conjugation of complex numbers geometrically on the complex plane; use properties of this representation for computation. For example, $(-1 + \sqrt{3} i)^3 = 8$ because $(-1 + \sqrt{3} i)$ has modulus 2 and argument 120°. **Cognitive Complexity:* Level 2: Basic Application of Skills & Concepts**

Calculate the distance between numbers in the complex plane as the modulus of the difference, and the midpoint of a segment as the average of the numbers at its endpoints.
Cognitive Complexity: Level 1: Recall

Cluster 3: Use complex numbers in polynomial identities and equations.

Algebra 2 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD					
MAFS.912.N-CN.3.7	Solve quadratic equations with real coefficients that have complex solutions.					
	Cognitive Complexity: Level 1: Recall					
	ACCESS POINT					
	MAFS.912.N-CN.3.AP.7a Use the quadratic formula					
	$\left(x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}\right)$ to find solutions to quadratic equations that					
	have complex solutions.					
MAFS.912.N-CN.3.8	Extend polynomial identities to the complex numbers. For example, rewrite $x^2 + 4$ as $(x + 2i)(x - 2i)$.					
	Cognitive Complexity: Level 1: Recall					
MAFS.912.N-CN.3.9	Know the Fundamental Theorem of Algebra; show that it is true for quadratic polynomials.					
	Cognitive Complexity: Level 1: Recall					

Domain: NUMBER & QUANTITY: VECTOR & MATRIX QUANTITIES

Cluster 1: Represent and model with vector quantities.

STANDARD CODE	STANDARD
MAFS.912.N-VM.1.1	Recognize vector quantities as having both magnitude and direction. Represent vector quantities by directed line segments, and use appropriate symbols for vectors and their magnitudes (e.g., v , $ v $, $ v $, v).
	Cognitive Complexity: Level 1: Recall
MAFS.912.N-VM.1.2	Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point.
	Cognitive Complexity: Level 1: Recall
MAFS.912.N-VM.1.3	Solve problems involving velocity and other quantities that can be represented by vectors.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 2: Perform operations on vectors.

STANDARD CODE	STANDARD					
MAFS.912.N-VM.2.4	 Add and subtract vectors. a. Add vectors end-to-end, component-wise, and by the parallelogram rule. Understand that the magnitude of a sum of two vectors is typically not the sum of the magnitudes. b. Given two vectors in magnitude and direction form, determine the magnitude and direction of their sum. c. Understand vector subtraction v - w as v + (-w), where -w is the additive inverse of w, with the same magnitude as w and pointing in the opposite direction. Represent vector subtraction graphically by connecting the tips in the appropriate order, and perform vector subtraction component-wise. 					
MAFS.912.N-VM.2.5	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts Multiply a vector by a scalar.					
	 a. Represent scalar multiplication graphically by scaling vectors and possibly reversing their direction; perform scalar multiplication component-wise, e.g., as c (V, V) = (CV, CV). b. Compute the magnitude of a scalar multiple cv using cv = c v. Compute the direction of cv knowing that when c v ≠ 0, the direction of cv is either along v (for c > 0) or against v (for c < 0). 					
	Cognitive Complexity: Level 1: Recall					

Cluster 3: Perform operations on matrices and use matrices in applications.				
STANDARD CODE	STANDARD			
MAFS.912.N-VM.3.10	Understand that the zero and identity matrices play a role in matrix addition and multiplication similar to the role of 0 and 1 in the real numbers. The determinant of a square matrix is nonzero if and only if the matrix has a multiplicative inverse.			
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
MAFS.912.N-VM.3.11	Multiply a vector (regarded as a matrix with one column) by a matrix of suitable dimensions to produce another vector. Work with matrices as transformations of vectors.			
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
MAFS.912.N-VM.3.12	Work with 2 x 2 matrices as transformations of the plane, and interpret the absolute value of the determinant in terms of area. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
MAFS.912.N-VM.3.6	Use matrices to represent and manipulate data, e.g., to represent payoffs or incidence			
WAT 3.8 12.IN-VIVI.3.0	relationships in a network. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts			
MAFS.912.N-VM.3.7	Multiply matrices by scalars to produce new matrices, e.g., as when all of the payoffs in a game are doubled.			

	Cognitive Complexity: Level 1: Recall
MAFS.912.N-VM.3.8	Add, subtract, and multiply matrices of appropriate dimensions.
	Cognitive Complexity: Level 1: Recall
MAFS.912.N-VM.3.9	Understand that, unlike multiplication of numbers, matrix multiplication for square matrices is not a commutative operation, but still satisfies the associative and distributive properties. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Domain: ALGEBRA: SEEING STRUCTURE IN EXPRESSIONS

Cluster 1: Interpret the structure of expressions

Algebra 1 - Major Cluster Algebra 2 - Major Cluster

major work of the grade	e with the supporting clusters.							
STANDARD CODE	STANDARD							
MAFS.912.A-SSE.1.1	 a. Interpret parts of an expression, such as terms, factors, and coefficients. b. Interpret complicated expressions by viewing one or more of their parts as a single entity. For example, interpret as the product of P and a factor not depending on P. 							
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts						
	ACCESS POINT							
	MAFS.912.A-SSE.1.AP.1a Identify the	e different						
	parts of the expression and explain their meaning within the c	ontext of a						
	problem.							
	MAFS.912.A-SSE.1.AP.1b Decompose	e						
	expressions and make sense of the multiple factors and terms by							
	explaining the meaning of the individual parts.							
	MAFS.912.A-SSE.1.AP.2a Rewrite alg	gebraic						
	expressions in different equivalent forms, such as factoring or	ŗ						
	combining like terms.							
	MAFS.912.A-SSE.1.AP.2b Use factori	0						
	techniques such as common factors, grouping, the difference							
	squares, the sum or difference of two cubes, or a combination	of						
	methods to factor completely.							
	MAFS.912.A-SSE.1.AP.2c Simplify ex	1						
	including combining like terms, using the distributive propert other operations with polynomials.	y, and						
MAFS.912.A-SSE.1.2	Use the structure of an expression to identify ways to rewrite it. For examp	le, see x^4 - y^4						

as $(x^2)^2 - (y^2)^2$, thus recognizing it as a difference of squares that can be factored as $(x^2)^2 - (y^2)^2$ $-y^2(x^2+y^2)$. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts **ACCESS POINT** MAFS.912.A-SSE.1.AP.1a Identify the different parts of the expression and explain their meaning within the context of a problem. MAFS.912.A-SSE.1.AP.1b Decompose expressions and make sense of the multiple factors and terms by explaining the meaning of the individual parts. MAFS.912.A-SSE.1.AP.2a Rewrite algebraic expressions in different equivalent forms, such as factoring or combining like terms. MAFS.912.A-SSE.1.AP.2b Use factoring techniques such as common factors, grouping, the difference of two squares, the sum or difference of two cubes, or a combination of methods to factor completely. MAFS.912.A-SSE.1.AP.2c Simplify expressions including combining like terms, using the distributive property, and other operations with polynomials.

Cluster 2: Write expressions in equivalent forms to solve problems

Algebra 1 - Supporting Cluster Algebra 2 - Major Cluster

STANDARD CODE	STANDARD					
MAFS.912.A-SSE.2.3	Choose and produce an equivalent form of an expression to reveal and explain properties of the quantity represented by the expression. ★					
	 a. Factor a quadratic expression to reveal the zeros of the function it defines. b. Complete the square in a quadratic expression to reveal the maximum or minimum value of the function it defines. c. Use the properties of exponents to transform expressions for exponential functions. For example the expression can be rewritten as to reveal the approximate equivalent monthly interest rate if the annual rate is 15%. 					
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts						

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MAFS.912.A-SSE.2.AP.3a

Write expressions in

equivalent forms by factoring to find the zeros of a quadratic function and explain the meaning of the zeros.

MAFS.912.A-SSE.2.AP.3b

Given a quadratic

function, explain the meaning of the zeros of the function (e.g., if f(x) = (x - c)(x - a) then f(a) = 0 and f(c) = 0).

MAFS.912.A-SSE.2.AP.3c

Given a quadratic

expression, explain the meaning of the zeros graphically (e.g., for an expression (x - a) (x - c), a and c correspond to the x-intercepts (if a and c are real).

MAFS.912.A-SSE.2.AP.3d

Write expressions in

equivalent forms by completing the square to convey the vertex form, to find the maximum or minimum value of a quadratic function, and to explain the meaning of the vertex.

MAFS.912.A-SSE.2.AP.3e

Use properties of

exponents (such as power of a power, product of powers, power of a product, and rational exponents, etc.) to write an equivalent form of an exponential function to reveal and explain specific information about its approximate rate of growth or decay.

MAFS.912.A-SSE.2.4

Derive the formula for the sum of a finite geometric series (when the common ratio is not 1), and use the formula to solve problems. For example, calculate mortgage payments.

Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

ACCESS POINT

MAFS.912.A-SSE.2.AP.3a

Write expressions in

equivalent forms by factoring to find the zeros of a quadratic function and explain the meaning of the zeros.

MAFS.912.A-SSE.2.AP.3b

Given a quadratic

function, explain the meaning of the zeros of the function (e.g., if f(x) = (x - c) (x - a) then f(a) = 0 and f(c) = 0).

MAFS.912.A-SSE.2.AP.3c

Given a quadratic

expression, explain the meaning of the zeros graphically (e.g., for an expression (x - a) (x - c), a and c correspond to the x-intercepts (if a and c are real).

MAFS.912.A-SSE.2.AP.3d

Write expressions in

equivalent forms by completing the square to convey the vertex form, to find the maximum or minimum value of a quadratic function, and to explain the meaning of the vertex.

MAFS.912.A-SSE.2.AP.3e

Use properties of

exponents (such as power of a power, product of powers, power of a product, and rational exponents, etc.) to write an equivalent form of an exponential function to reveal and explain specific information about its approximate rate of growth or decay.

MAFS.912.A-SSE.2.AP.4a

Use the formula

for the sum of finite geometric series to solve problems $a\left(\frac{1-r^n}{1-r}\right)$.

Domain: ALGEBRA: ARITHMETIC WITH POLYNOMIALS & RATIONAL EXPRESSIONS

Cluster 1: Perform arithmetic operations on polynomials

Algebra 1 - Major Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD	
MAFS.912.A-APR.1.1	Understand that polynomials form a system analogous to the integers, namely, they are closed under the operations of addition, subtraction, and multiplication; add, subtract, and multiply polynomials.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.A-APR.1.AP.1a	Understand the
	definition of a polynomial.	
	MAFS.912.A-APR.1.AP.1b	Understand the
	concepts of combining like terms and closure.	
	MAFS.912.A-APR.1.AP.1c	Add, subtract, and
	multiply polynomials and understand how closure applies under these	
	operations.	

Cluster 2: Understand the relationship between zeros and factors of polynomials

Algebra 1 - Supporting Cluster

Algebra 2 - Major Cluster

STANDARD CODE	STANDARD	
MAFS.912.A-APR.2.2	Know and apply the Remainder Theorem: For a polynomial $p(x)$ and a number a , the remainder on division by $x - a$ is $p(a)$, so $p(a) = 0$ if and only if $(x - a)$ is a factor of $p(x)$.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.A-APR.2.AP.2a	Understand and
	apply the remainder theorem.	
	MAFS.912.A-APR.2.AP.2b	Understand that a is
	a root of a polynomial function if and only if x	-a is a factor of the
	function.	

	MAFS.912.A-APR.2.AP.3a	Find the zeros of a	
		1 1110 1110 20100 01 11	
	polynomial when the polynomial is factored (e.		
	<u> </u>	polynomial equation $y = x^2 + 5x + 6$, factor the polynomial as $y = (x + 6)$	
	3)(x + 2). Then find the zeros of y by setting each factor equal to zero		
	and solving. $x = -2$ and $x = -3$ are the two zeroe	and solving. $x = -2$ and $x = -3$ are the two zeroes of y.).	
	MAFS.912.A-APR.2.AP.3b	Use the zeros of a	
	function to sketch a graph of the function.		
MAFS.912.A-APR.2.3	Identify zeros of polynomials when suitable factorizations		
	zeros to construct a rough graph of the function defined b	y the polynomial.	
	Cognitive Complexity: Level 1: Recall		
	ACCESS POINT		
	MAFS.912.A-APR.2.AP.2a	Understand and	
	apply the remainder theorem.		
	MAFS.912.A-APR.2.AP.2b	Understand that a is	
	a root of a polynomial function if and only if x-	a is a factor of the	
	function.		
	MAFS.912.A-APR.2.AP.3a	Find the zeros of a	
	polynomial when the polynomial is factored (e.		
	polynomial equation $y = x^2 + 5x + 6$, factor the		
	± • • • • • • • • • • • • • • • • • • •	± • • • • • • • • • • • • • • • • • • •	
	3)(x + 2). Then find the zeros of y by setting each factor equal to zero		
	and solving. $x = -2$ and $x = -3$ are the two zeroe	•	
	MAFS.912.A-APR.2.AP.3b	Use the zeros of a	
	function to sketch a graph of the function.		

Cluster 3: Use polynomial identities to solve problems

Algebra 2 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD
MAFS.912.A-APR.3.4	Prove polynomial identities and use them to describe numerical relationships. For example, the polynomial identity $(x^2 + y^2)^2 = (x^2 - y^2)^2 + (2xy)^2$ can be used to generate Pythagorean triples.
	Cognitive Complexity: Level 1: Recall
MAFS.912.A-APR.3.5	Know and apply the Binomial Theorem for the expansion of $(x)^{-1}$ in powers of x and y for a positive integer n, where x and y are any numbers, with coefficients determined for example by Pascal's Triangle. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 4: Rewrite rational expressions

Algebra 2 - Supporting Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE	STANDARD
MAFS.912.A-APR.4.6	Rewrite simple rational expressions in different forms; write $a(x)/b(x)$ in the form $q(x) + r(x)/b(x)$, where $a(x)$, $b(x)$, $q(x)$, and $r(x)$ are polynomials with the degree of $r(x)$ less than the degree of $b(x)$, using inspection, long division, or, for the more complicated examples, a computer algebra system.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.A-APR.4.7	Understand that rational expressions form a system analogous to the rational numbers, closed under addition, subtraction, multiplication, and division by a nonzero rational expression; add, subtract, multiply, and divide rational expressions.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Domain: ALGEBRA: CREATING EQUATIONS

Cluster 1: Create equations that describe numbers or relationships

Algebra 1 - Major Cluster Algebra 2 - Supporting Cluster

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.912.A-CED.1.1	Create equations and inequalities in one variable and use them to solve problems. Include equations arising from linear and quadratic functions, and simple rational, absolute, and exponential functions. ★	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	NT
	MAFS.912.A-CED.1.AP.1a	Create linear,
	quadratic, rational, and exponential equation variable and use them in a contextual situation	*
	MAFS.912.A-CED.1.AP.2a Graph equations two or more variables on coordinate axes with labels and scales.	
	MAFS.912.A-CED.1.AP.3a	Identify and interpret
	the solution of a system of linear equations from a real-world that has been graphed.	
	MAFS.912.A-CED.1.AP.4a	Solve multi-variable
	formulas or literal equations for a specific variable.	
MAFS.912.A-CED.1.2	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales. *	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.A-CED.1.AP.1a	Create linear,
	quadratic, rational, and exponential equations and inequalities in one	

	variable and use them in a contextual situation to solve problems.
	MAFS.912.A-CED.1.AP.2a Graph equations in
	two or more variables on coordinate axes with labels and scales.
	MAFS.912.A-CED.1.AP.3a Identify and interpret
	the solution of a system of linear equations from a real-world context
	that has been graphed.
	MAFS.912.A-CED.1.AP.4a Solve multi-variable
	formulas or literal equations for a specific variable.
MAFS.912.A-CED.1.3	Represent constraints by equations or inequalities, and by systems of equations and/or
WAF3.912.A-GED.1.3	inequalities, and interpret solutions as viable or non-viable options in a modeling
	context. For example, represent inequalities describing nutritional and cost constraints
	on combinations of different foods. *
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
	ACCESS POINT
	MAFS.912.A-CED.1.AP.1a Create linear,
	quadratic, rational, and exponential equations and inequalities in one
	variable and use them in a contextual situation to solve problems.
	MAFS.912.A-CED.1.AP.2a Graph equations in
	two or more variables on coordinate axes with labels and scales.
	MAFS.912.A-CED.1.AP.3a Identify and interpret
	the solution of a system of linear equations from a real-world context
	that has been graphed.
	MAFS.912.A-CED.1.AP.4a Solve multi-variable
	formulas or literal equations for a specific variable.
MAFS.912.A-CED.1.4	Rearrange formulas to highlight a quantity of interest, using the same reasoning as in
	solving equations. For example, rearrange Ohm's law $V = IR$ to highlight resistance R .
	*
	Cognitive Complexity: Level 1: Recall
	ACCESS POINT
	MAFS.912.A-CED.1.AP.1a Create linear,
	quadratic, rational, and exponential equations and inequalities in one
	variable and use them in a contextual situation to solve problems.
	MAFS.912.A-CED.1.AP.2a Graph equations in
	two or more variables on coordinate axes with labels and scales.
	MAFS.912.A-CED.1.AP.3a Identify and interpret
	the solution of a system of linear equations from a real-world context
	that has been graphed.
	MAFS.912.A-CED.1.AP.4a Solve multi-variable
	formulas or literal equations for a specific variable.

Domain: ALGEBRA: REASONING WITH EQUATIONS & INEQUALITIES

Cluster 1: Understand solving equations as a process of reasoning and explain the reasoning

Algebra 1 - Major Cluster Algebra 2 - Major Cluster Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

major work or the grade	major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD		
MAFS.912.A-REI.1.1	Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.		
	Cognitive Complexity: Level 3: Strategic Thinking & Compl	ex Reasoning	
	ACCESS POINT		
	MAFS.912.A-REI.1.AP.1a	Solve equations with	
	one or two variables and explain the process.	-	
	MAFS.912.A-REI.1.AP.2a	Solve simple rational	
	and radical equations in one variable.		
MAFS.912.A-REI.1.2	Solve simple rational and radical equations in one variable, and give examples showing how extraneous solutions may arise.		
	Cognitive Complexity: Level 3: Strategic Thinking & Compl	ex Reasoning	
	ACCESS POINT		
	MAFS.912.A-REI.1.AP.1a	Solve equations with	
	one or two variables and explain the process.		
	MAFS.912.A-REI.1.AP.2a	Solve simple rational	
	and radical equations in one variable.		

Cluster 2: Solve equations and inequalities in one variable

Algebra 1 - Major Cluster

Algebra 2 - Supporting Cluster

major work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
	Solve linear equations and inequalities in one variable, incl coefficients represented by letters.	uding equations with
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.A-REI.2.AP.3a	Solve linear equations
	in one variable, including coefficients represented by letters.	
	MAFS.912.A-REI.2.AP.3b	Solve linear
	inequalities in one variable, including coefficients represented by letters.	
	MAFS.912.A-REI.2.AP.4a	Solve quadratic
	equations by completing the square.	

	MAFS.912.A-REI.2.AP.4b	Solve quadratic
	equations by using the quadratic formula.	
	MAFS.912.A-REI.2.AP.4c	Solve quadratic
	equations by factoring.	
MAFS.912.A-REI.2.4	Solve quadratic equations in one variable.	
	 a. Use the method of completing the square to tr in x into an equation of the form (x - p)² = q th Derive the quadratic formula from this form. b. Solve quadratic equations by inspection (e.g., completing the square, the quadratic formula at the initial form of the equation. Recognize whe complex solutions and write them as a ± bi for 	for $x^2 = 49$), taking square roots, and factoring, as appropriate to en the quadratic formula gives
	Cognitive Complexity: Level 2: Basic Application of Skil	
	ACCESS POINT	
	MAFS.912.A-REI.2.AP.3a	Solve linear equations
	in one variable, including coefficients represe	ented by letters.
	MAFS.912.A-REI.2.AP.3b	Solve linear
	inequalities in one variable, including coeffic	
	MAFS.912.A-REI.2.AP.4a	Solve quadratic
	equations by completing the square.	
	MAFS.912.A-REI.2.AP.4b	Solve quadratic
	equations by using the quadratic formula.	
	MAFS.912.A-REI.2.AP.4c	Solve quadratic
	equations by factoring.	

Cluster 3: Solve systems of equations

Algebra 1 - Additional Cluster Algebra 2 - Additional Cluster

STANDARD CODE	STANDARD		
	Prove that, given a system of two equations in two variables, replacing one equation by the sum of that equation and a multiple of the other produces a system with the same solutions.		
	Cognitive Complexity: Level 3: Strategic Thinking	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning	
	ACCESS POINT		
	MAFS.912.A-REI.3.AP.5a	Create a multiple of a	
	linear equation showing that they are equ	uivalent (e.g., $x + y = 6$ is	
	equivalent to $2x + 2y = 12$).		
	MAFS.912.A-REI.3.AP.5b	Find the sum of two	
	equations.		
	MAFS.912.A-REI.3.AP.6a	Given a graph,	

	describe or select the solution to a system of linear equations.	
	MAFS.912.A-REI.3.AP.6b	Solve systems of
	nonlinear equations using substitution.	Ž
MAFS.912.A-REI.3.6	Solve systems of linear equations exactly and appre- focusing on pairs of linear equations in two variable	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POI	NT
	MAFS.912.A-REI.3.AP.5a	Create a multiple of a
	linear equation showing that they are equi-	valent (e.g., $x + y = 6$ is
	equivalent to $2x + 2y = 12$).	
	MAFS.912.A-REI.3.AP.5b	Find the sum of two
	equations.	
	MAFS.912.A-REI.3.AP.6a	Given a graph,
	describe or select the solution to a system	of linear equations.
	MAFS.912.A-REI.3.AP.6b	Solve systems of
	nonlinear equations using substitution.	·
MAFS.912.A-REI.3.7	Solve a simple system consisting of a linear equation variables algebraically and graphically. For example between the line $y = -3x$ and the circle $x^2 + y^2 = 3$.	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	
	MAFS.912.A-REI.3.AP.5a	Create a multiple of a
	linear equation showing that they are equi	
	equivalent to $2x + 2y = 12$).	(e.g., 11 · j = 0.15
	MAFS.912.A-REI.3.AP.5b	Find the sum of two
	equations.	Time the same of two
	MAFS.912.A-REI.3.AP.6a	Given a graph,
	describe or select the solution to a system	C 1 ,
	MAFS.912.A-REI.3.AP.6b	Solve systems of
	nonlinear equations using substitution.	Bolve systems of
	MAFS.912.A-REI.3.AP.7a	Solve a simple system
	consisting of a linear equation and a quadr	
	algebraically.	auto equation in two variables
	MAFS.912.A-REI.3.AP.7b	Solve a simple system
	consisting of a linear equation and a quadr	± •
	graphically.	auto equation in two variables
MAFS.912.A-REI.3.8	Represent a system of linear equations as a single	matrix equation in a vector variable
	Cognitive Complexity: Level 1: Recall	N T/EN
	ACCESS POI	
	MAFS.912.A-REI.3.AP.5a	Create a multiple of a
	linear equation showing that they are equi	valent (e.g., $x + y = 6$ is
	equivalent to $2x + 2y = 12$).	F: 1.1
	MAFS.912.A-REI.3.AP.5b	Find the sum of two

	equations.	
	MAFS.912.A-REI.3.AP.6a	Given a graph,
	describe or select the solution to a system of line	ear equations.
	MAFS.912.A-REI.3.AP.6b	Solve systems of
	nonlinear equations using substitution.	
MAFS.912.A-REI.3.9	Find the inverse of a matrix if it exists and use it to solve systems of linear equations (using technology for matrices of dimension 3 x 3 or greater).	
	Cognitive Complexity: Level 2: Basic Application of Skills &	Concepts
	ACCESS POINT	
	MAFS.912.A-REI.3.AP.5a	Create a multiple of a
	linear equation showing that they are equivalent	(e.g., x + y = 6 is)
	equivalent to $2x + 2y = 12$).	
	MAFS.912.A-REI.3.AP.5b	Find the sum of two
	equations.	
	MAFS.912.A-REI.3.AP.6a	Given a graph,
	describe or select the solution to a system of line	ear equations.
	MAFS.912.A-REI.3.AP.6b	Solve systems of
	nonlinear equations using substitution.	

Cluster 4: Represent and solve equations and inequalities graphically

Algebra 1 - Major Cluster Algebra 2 - Major Cluster

major work of the grade	with the supporting clusters.	
STANDARD CODE	STANDARD	
MAFS.912.A-REI.4.10	Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line).	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.A-REI.4.AP.10a	Identify and graph
	the solutions (ordered pairs) on a graph of an equ	uation in two variables.
	MAFS.912.A-REI.4.AP.11a	Understand the
	solution to a system of two linear equations in tv	vo variables
	corresponds to a point(s) of an intersection of the	eir graphs, because the
	point(s) of intersection satisfies both equations s	imultaneously.
	MAFS.912.A-REI.4.AP.12a	Graph a linear
	inequality in two variables using at least two coo	ordinate pairs that are
	solutions.	
	MAFS.912.A-REI.4.AP.12b	Graph a system of
	linear inequalities in two variables using at least	two coordinate pairs for
	each inequality.	
MAFS.912.A-REI.4.11	Explain why the x-coordinates of the points where the grap	hs of the equations $y = f(x)$

and y = g(x) intersect are the solutions of the equation f(x) = g(x); find the solutions approximately, e.g., using technology to graph the functions, make tables of values, or find successive approximations. Include cases where f(x) and/or g(x) are linear, polynomial, rational, absolute value, exponential, and logarithmic functions. \bigstar

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.912.A-REI.4.AP.10a

Identify and graph

the solutions (ordered pairs) on a graph of an equation in two variables.

MAFS.912.A-REI.4.AP.11a

Understand the

solution to a system of two linear equations in two variables corresponds to a point(s) of an intersection of their graphs, because the point(s) of intersection satisfies both equations simultaneously.

MAFS.912.A-REI.4.AP.12a

Graph a linear

inequality in two variables using at least two coordinate pairs that are solutions.

MAFS.912.A-REI.4.AP.12b

Graph a system of

linear inequalities in two variables using at least two coordinate pairs for each inequality.

MAFS.912.A-REI.4.12

Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.912.A-REI.4.AP.10a

Identify and graph

the solutions (ordered pairs) on a graph of an equation in two variables.

MAFS.912.A-REI.4.AP.11a

Understand the

solution to a system of two linear equations in two variables corresponds to a point(s) of an intersection of their graphs, because the point(s) of intersection satisfies both equations simultaneously.

MAFS.912.A-REI.4.AP.12a

Graph a linear

inequality in two variables using at least two coordinate pairs that are solutions.

MAFS.912.A-REI.4.AP.12b

Graph a system of

linear inequalities in two variables using at least two coordinate pairs for each inequality.

Domain: FUNCTIONS: INTERPRETING FUNCTIONS

Cluster 1: Understand the concept of a function and use function notation

Algebra 1 - Major Cluster

Algebra 2 - Supporting Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

STANDARD CODE STANDARD

MAFS.912.F-IF.1.1	Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If f is a function and x is an element of its domain, then $f(x)$ denotes the output of f corresponding to the input x. The graph of f is the graph of the equation $y = f(x)$.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.F-IF.1.AP.1a function, from one set (called the domain) to a	,
	range) assigns to each element of the domain erange.	exactly one element of the
	MAFS.912.F-IF.1.AP.1b domain sets to the corresponding range sets of	Map elements of the functions and determine
	the rules in the relationship. MAFS.912.F-IF.1.AP.2a	Match the correct
	function notation to a function or a model of a MAFS.912.F-IF.1.AP.3a	Recognize that the
	domain of a sequence is a subset of the integer	'S
MAFS.912.F-IF.1.2	Use function notation, evaluate functions for inputs in the statements that use function notation in terms of a conte	
	Cognitive Complexity: Level 2: Basic Application of Skills	s & Concepts
	ACCESS POINT	
	MAFS.912.F-IF.1.AP.1a	Demonstrate that to be a
	function, from one set (called the domain) to a	nother set (called the
	range) assigns to each element of the domain erange.	exactly one element of the
	MAFS.912.F-IF.1.AP.1b	Map elements of the
	domain sets to the corresponding range sets of the rules in the relationship.	functions and determine
	MAFS.912.F-IF.1.AP.2a	Match the correct
	function notation to a function or a model of a	function (e.g., $x f(x) y$).
	MAFS.912.F-IF.1.AP.3a	Recognize that the
	domain of a sequence is a subset of the integer	·S
MAFS.912.F-IF.1.3	Recognize that sequences are functions, sometimes def is a subset of the integers. For example, the Fibonacci s by $f(0) = f(1) = 1$, $f(n+1) = f(n) + f(n-1)$ for $n \ge 1$.	
	Cognitive Complexity: Level 2: Basic Application of Skills	2 & Concents
	ACCESS POINT	ο α συποσρια
	MAFS.912.F-IF.1.AP.1a	Demonstrate that to be a
	function, from one set (called the domain) to a	
	range) assigns to each element of the domain e	· · · · · · · · · · · · · · · · · · ·
	range. MAFS.912.F-IF.1.AP.1b	Map elements of the
	domain sets to the corresponding range sets of	•
	the rules in the relationship.	

MAFS.912.F-IF.1.AP.2a	Match the correct
function notation to a function or a r	nodel of a function (e.g., x f(x) y).
MAFS.912.F-IF.1.AP.3a	Recognize that the
domain of a sequence is a subset of	the integers

Cluster 2: Interpret functions that arise in applications in terms of the context

Algebra 1 - Major Cluster Algebra 2 - Major Cluster

major work of the grade	e with the supporting clusters.	
STANDARD CODE	STANDARD	
MAFS.912.F-IF.2.4	For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key feature given a verbal description of the relationship. Key features include: intercepts; intervals where the function is increasing, decreasing, positive, or negative; relative maximums and minimums; symmetries; end behavior; and periodicity. *	
	Cognitive Complexity: Level 2: Basic Application of Sl	kills & Concepts
	ACCESS POIN	T
	MAFS.912.F-IF.2.AP.4a	Recognize and interpret
	the key features of a function.	
	MAFS.912.F-IF.2.AP.4b	Select the graph that
	matches the description of the relationship b	etween two quantities in the
	function.	
	MAFS.912.F-IF.2.AP.5a	Given the graph of a
	function, determine the domain.	
	MAFS.912.F-IF.2.AP.6a	Describe the rate of
	change of a function using words.	
	MAFS.912.F-IF.2.AP.6b	Describe the rate of
	change of a function using numbers.	
	MAFS.912.F-IF.2.AP.6c	Pair the rate of change
	with its graph.	
MAFS.912.F-IF.2.5	Relate the domain of a function to its graph and, wher relationship it describes. For example, if the function I hours it takes to assemble engines in a factory, then tappropriate domain for the function.	h(n) gives the number of person-
	Cognitive Complexity: Level 2: Basic Application of SI	
	ACCESS POIN	
	MAFS.912.F-IF.2.AP.4a	Recognize and interpret
	the key features of a function.	
	MAFS.912.F-IF.2.AP.4b	Select the graph that
	matches the description of the relationship b	etween two quantities in the
	function.	
	MAFS.912.F-IF.2.AP.5a	Given the graph of a
	function, determine the domain.	

	MAFS.912.F-IF.2.AP.6a	Describe the rate of
	change of a function using words.	
	MAFS.912.F-IF.2.AP.6b	Describe the rate of
	change of a function using numbers.	
	MAFS.912.F-IF.2.AP.6c	Pair the rate of change
	with its graph.	
MAFS.912.F-IF.2.6	Calculate and interpret the average rate of change of a or as a table) over a specified interval. Estimate the rat Cognitive Complexity: Level 2: Basic Application of Ski	e of change from a graph. *
	ACCESS POINT	
	MAFS.912.F-IF.2.AP.4a	Recognize and interpret
	the key features of a function.	
	MAFS.912.F-IF.2.AP.4b	Select the graph that
	matches the description of the relationship be function.	tween two quantities in the
	MAFS.912.F-IF.2.AP.5a	Given the graph of a
	function, determine the domain.	<i>U</i> 1
	MAFS.912.F-IF.2.AP.6a	Describe the rate of
	change of a function using words.	
	MAFS.912.F-IF.2.AP.6b	Describe the rate of
	change of a function using numbers.	
	MAFS.912.F-IF.2.AP.6c	Pair the rate of change
	with its graph.	

Cluster 3: Analyze functions using different representations

Algebra 1 - Supporting Cluster Algebra 2 - Supporting Cluster

STANDARD CODE	STANDARD	
STANDARD CODE MAFS.912.F-IF.3.7	STANDARD Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases. ★ a. Graph linear and quadratic functions and show intercepts, maxima, and minima. b. Graph square root, cube root, and piecewise-defined functions, including step functions and absolute value functions. c. Graph polynomial functions, identifying zeros when suitable factorizations are available, and showing end behavior. d. Graph rational functions, identifying zeros and asymptotes when suitable factorizations are available, and showing end behavior.	
	e. Graph exponential and logarithmic functions, showing intercepts and end behavior, and trigonometric functions, showing period, midline, and amplitude, and using phase shift.	

		Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT		
	MAFS.912.F-IF.3.AP.7a	Select a graph of a	
	function that displays its symbolic representat	ion (e.g., $f(x) = 3x + 5$).	
	MAFS.912.F-IF.3.AP.7b	Locate the key features	
	of linear and quadratic equations.	•	
	MAFS.912.F-IF.3.AP.8a	Write or select an	
	equivalent form of a function [e.g., $y = mx + b$]	f(x) = y, y - y1 = m(x - 1)	
	x1), $Ax + By = C$].	, , , , , , , , , , , , , , , , , , , ,	
	MAFS.912.F-IF.3.AP.8b	Describe the properties	
	of a function (e.g., rate of change, maximum,		
	MAFS.912.F-IF.3.AP.9a	Compare the properties	
	of two functions.	compare the properties	
MAFS.912.F-IF.3.8	Write a function defined by an expression in different bu	t equivalent forms to reveal and	
WAI 0.912.1 -11 .0.0	explain different properties of the function.	r equivalent forms to reveal and	
	a. Use the process of factoring and completing th		
	to show zeros, extreme values, and symmetry in terms of a context.	of the graph, and interpret these	
	b. Use the properties of exponents to interpret ex	pressions for exponential	
	functions. For example, identify percent rate of	change in functions such as y =	
	$(1.02)^t$, $y = (0.97)^t$, $y = (1.0)^{1/1}$, $y = (1.2)^{t/10}$, and cl		
	$y = \sqrt{ y }, y = \sqrt{ y }, y = \sqrt{ y }, y = \sqrt{ z }, and cl$	assify them as representing	
	exponential growth or decay.		
	Cognitive Complexity: Level 2: Basic Application of Skill	s & Concepts	
	ACCESS POINT		
	MAFS.912.F-IF.3.AP.7a	Select a graph of a	
	function that displays its symbolic representat		
	MAFS.912.F-IF.3.AP.7b	Locate the key features	
	of linear and quadratic equations.		
	MAFS.912.F-IF.3.AP.8a	Write or select an	
	equivalent form of a function [e.g., $y = mx + b$	p, f(x) = y, y - y1 = m(x - y)	
	x1), Ax + By = C].		
	MAFS.912.F-IF.3.AP.8b	Describe the properties	
	of a function (e.g., rate of change, maximum,	minimum, etc.).	
	MAFS.912.F-IF.3.AP.9a	Compare the properties	
	of two functions.	1 1	
MAFS.912.F-IF.3.9	Compare properties of two functions each represented i graphically, numerically in tables, or by verbal description of one quadratic function and an algebraic expression for larger maximum.	ns). For example, given a graph	
	Cognitive Complexity: Level 2: Basic Application of Skill	s & Concepts	
	ACCESS POINT		
	MAFS.912.F-IF.3.AP.7a	Select a graph of a	
MAES 012 E IE 2 0	x1), Ax + By = C]. MAFS.912.F-IF.3.AP.8b of a function (e.g., rate of change, maximum, MAFS.912.F-IF.3.AP.9a of two functions.	Describe the properties minimum, etc.). Compare the properties	

function that displays its symbolic representation	on (e.g., $f(x) = 3x + 5$).
MAFS.912.F-IF.3.AP.7b	Locate the key features
of linear and quadratic equations.	
MAFS.912.F-IF.3.AP.8a	Write or select an
equivalent form of a function [e.g., $y = mx + b$,	f(x) = y, y - y1 = m(x - y)
x1), Ax + By = C].	
MAFS.912.F-IF.3.AP.8b	Describe the properties
of a function (e.g., rate of change, maximum, m	ninimum, etc.).
MAFS.912.F-IF.3.AP.9a	Compare the properties
of two functions.	

Domain: FUNCTIONS: BUILDING FUNCTIONS

Cluster 1: Build a function that models a relationship between two quantities

Algebra 1 - Supporting Cluster Algebra 2 - Major Cluster

STANDARD CODE	STANDARD	
MAFS.912.F-BF.1.1	Write a function that describes a relationship between two quantities. ★	
	 a. Determine an explicit expression, a recursive process, or steps for calculation from a context. b. Combine standard function types using arithmetic operations. For example, build a function that models the temperature of a cooling body by adding a constant function to a decaying exponential, and relate these functions to the model. c. Compose functions. For example, if T(y) is the temperature in the atmosphere as a function of height, and h(t) is the height of a weather balloon as a function of time, then T(h(t)) is the temperature at the location of the weather balloon as a function of time. 	
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning	
	ACCESS POINT	
	MAFS.912.F-BF.1.AP.1a Select a function that	
	describes a relationship between two quantities (e.g., relationship	
	between inches and centimeters, Celsius Fahrenheit, distance = rate x	
	time, recipe for peanut butter and jelly- relationship of peanut butter to	
	jelly $f(x)=2x$, where x is the quantity of jelly, and $f(x)$ is peanut butter.	
	MAFS.912.F-BF.1.AP.2a Write arithmetic	
	sequences with an explicit formula an = $a1 + d(n-1)$.	
	MAFS.912.F-BF.1.AP.2b Select the function that	
	models the arithmetic sequence written recursively.	
	MAFS.912.F-BF.1.AP.2c Write geometric	
	sequences with an explicit formula (an = a1rn-1).	

	MAFS.912.F-BF.1.AP.2d models the geometric sequence written recu	Select the function that ursively.
MAFS.912.F-BF.1.2	Write arithmetic and geometric sequences both recur use them to model situations, and translate between <u>Cognitive Complexity:</u> Level 2: Basic Application of S	the two forms. 🛨
	ACCESS POINT	
	MAFS.912.F-BF.1.AP.1a	Select a function that
	describes a relationship between two quanti	ties (e.g., relationship
	between inches and centimeters, Celsius Fal	hrenheit, distance = rate x
	time, recipe for peanut butter and jelly- rela	tionship of peanut butter to
	jelly $f(x)=2x$, where x is the quantity of jelly	y, and $f(x)$ is peanut butter.

Cluster 2: Build new functions from existing functions

Algebra 1 - Additional Cluster

Algebra 2 - Additional Cluster

	with the supporting diusters.	
STANDARD CODE	STANDARD	
MAFS.912.F-BF.2.3	Identify the effect on the graph of replacing $f(x)$ by $f(x) + k$, k $f(x)$, $f(kx)$, and $f(x + k)$ for specific values of k (both positive and negative); find the value of k given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology. Include recognizing even and odd functions from their graphs and algebraic expressions for them.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.F-BF.2.AP.3a Write or select the	
	graph that represents a defined change in the function (e.g., recognize	
	the effect of changing k on the corresponding graph).	
MAFS.912.F-BF.2.4	 the effect of changing k on the corresponding graph). Find inverse functions. a. Solve an equation of the form f(x) = c for a simple function f that has an inverse and write an expression for the inverse. For example, f(x) = 2 x³ or f(x) = (x+1)/(x-1) for x ≠ 1. b. Verify by composition that one function is the inverse of another. c. Read values of an inverse function from a graph or a table, given that the function has an inverse. d. Produce an invertible function from a non-invertible function by restricting the domain. 	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT	
	MAFS.912.F-BF.2.AP.3a Write or select the	
	graph that represents a defined change in the function (e.g., recognize	

	the effect of changing k on the corresponding g	graph).		
	MAFS.912.F-BF.2.AP.4a	Identify the values of		
	an inverse function given a function modeled in	n a table or graph.		
	MAFS.912.F-BF.2.AP.4b	Write an expression for		
	the inverse of a simple function.			
	MAFS.912.F-BF.2.AP.4c	Verify graphically or in		
	tables that one function is the inverse of anothe	r.		
MAFS.912.F-BF.2.5	Understand the inverse relationship between exponents a relationship to solve problems involving logarithms and exponents are solved in the solve problems.			
	Cognitive Complexity: Level 2: Basic Application of Skills	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT			
	MAFS.912.F-BF.2.AP.3a	Write or select the		
	graph that represents a defined change in the fu	nction (e.g., recognize		
	the effect of changing k on the corresponding g	graph).		
MAFS.912.F-BF.2.a	Use the change of base formula.			
	Cognitive Complexity: Level 1: Recall			
	ACCESS POINT			
	MAFS.912.F-BF.2.AP.3a	Write or select the		
	graph that represents a defined change in the fu	nction (e.g., recognize		
	the effect of changing k on the corresponding g			
	MAFS.912.F-BF.2.AP.aa	Substitute values into		
	the change of base formula $\log_a x = (\log_b x)$	/(log_b a).		

Domain: FUNCTIONS: LINEAR, QUADRATIC, & EXPONENTIAL MODELS

Cluster 1: Construct and compare linear, quadratic, and exponential models and solve problems

Algebra 1 - Supporting Cluster

Algebra 2 - Supporting Cluster

STANDARD CODE	STAN	IDARD
MAFS.912.F-LE.1.1	Distinguish between situations that can be rexponential functions. a. Prove that linear functions grow by that exponential functions grow by b. Recognize situations in which one interval relative to another.	modeled with linear functions and with vequal differences over equal intervals, and equal factors over equal intervals. quantity changes at a constant rate per unit uantity grows or decays by a constant
	Cognitive Complexity: Level 3: Strategic Th ACCES MAFS.912.F-LE.1.AP.1a	inking & Complex Reasoning S POINT Select the appropriate

	graphical representation of a linear model based on real-world events.
	MAFS.912.F-LE.1.AP.1b In a linear situation
	using graphs or numbers, predict the change in rate based on a given
	change in one variable (e.g., If I have been adding sugar at a rate of 1T
	per cup of water, what happens to my rate if I switch to 2T of sugar for
	every cup of water?).
	MAFS.912.F-LE.1.AP.2a Select the graph, the
	description of a relationship or two input-output pairs of linear
	functions.
	MAFS.912.F-LE.1.AP.3a Compare graphs of
	linear, exponential, and quadratic growth graphed on the same
	coordinate plane.
MAFS.912.F-LE.1.2	Construct linear and exponential functions, including arithmetic and geometric
W// 1 0.512.1 EE.1.2	sequences, given a graph, a description of a relationship, or two input-output pairs
	(include reading these from a table). ★
	Counities Communities and St. Books Application of Chille 9. Companies
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT
	MAFS.912.F-LE.1.AP.1a Select the appropriate
	graphical representation of a linear model based on real-world events.
	MAFS.912.F-LE.1.AP.1b In a linear situation
	using graphs or numbers, predict the change in rate based on a given
	change in one variable (e.g., If I have been adding sugar at a rate of 1T
	per cup of water, what happens to my rate if I switch to 2T of sugar for
	every cup of water?).
	MAFS.912.F-LE.1.AP.2a Select the graph, the
	description of a relationship or two input-output pairs of linear
	functions.
	MAFS.912.F-LE.1.AP.3a Compare graphs of
	linear, exponential, and quadratic growth graphed on the same
	coordinate plane.
MAFS.912.F-LE.1.3	Observe using graphs and tables that a quantity increasing exponentially eventually exceeds a quantity increasing linearly, quadratically, or (more generally) as a polynomial function. ★
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.912.F-LE.1.AP.1a Select the appropriate
	graphical representation of a linear model based on real-world events.
	MAFS.912.F-LE.1.AP.1b In a linear situation
	using graphs or numbers, predict the change in rate based on a given
	change in one variable (e.g., If I have been adding sugar at a rate of 1T
	per cup of water, what happens to my rate if I switch to 2T of sugar for
	every cup of water?).
	• 1
	description of a relationship or two input-output pairs of linear
	functions.
	MAFS.912.F-LE.1.AP.3a Compare graphs of

	linear, exponential, and quadratic growth graph coordinate plane.	ned on the same
MAFS.912.F-LE.1.4	For exponential models, express as a logarithm the solution to = d where a, c, and d are numbers and the base b is 2, 10, or e; evaluate the logarithm using technology. ★	
	Cognitive Complexity: Level 2: Basic Application of Skills	& Concepts
	ACCESS POINT	
	MAFS.912.F-LE.1.AP.1a	Select the appropriate
	graphical representation of a linear model base	d on real-world events.
	MAFS.912.F-LE.1.AP.1b	In a linear situation
	using graphs or numbers, predict the change in	_
	change in one variable (e.g., If I have been add	
	per cup of water, what happens to my rate if I severy cup of water?).	switch to 2T of sugar for
	MAFS.912.F-LE.1.AP.2a	Select the graph, the
	description of a relationship or two input-output functions.	at pairs of linear
	MAFS.912.F-LE.1.AP.3a	Compare graphs of
	linear, exponential, and quadratic growth graph	ned on the same
	coordinate plane.	
	MAFS.912.F-LE.1.AP.4a	Select the logarithm
	that models the function in the form $abct = d$.	
	MAFS.912.F-LE.1.AP.4b	Use technology to
	solve exponential models using logarithms with	h base 10 or e.

Cluster 2: Interpret expressions for functions in terms of the situation they model

Algebra 1 - Supporting Cluster

Algebra 2 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

major mome or the grade	The supporting orders.	
STANDARD CODE	STANDARD	
MAFS.912.F-LE.2.5	Interpret the parameters in a linear or exponential fun Cognitive Complexity: Level 2: Basic Application of S	
	ACCESS POINT	
	MAFS.912.F-LE.2.AP.5a	Describe the meaning
	of the factors and intercepts on linear and ex	sponential functions.

Domain: FUNCTIONS: TRIGONOMETRIC FUNCTIONS

Cluster 1: Extend the domain of trigonometric functions using the unit circle

Algebra 2 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

major work of the grad	e with the supporting clusters.		
STANDARD CODE	STANDAR	D	
MAFS.912.F-TF.1.1	Understand radian measure of an angle as the length of the arc on the unit circle subtended by the angle; Convert between degrees and radians.		
	Cognitive Complexity: Level 1: Recall		
	ACCESS PO	DINT	
	MAFS.912.F-LE.2.AP.5a	Describe the meaning	
	of the factors and intercepts on linear an	d exponential functions.	
	MAFS.912.F-TF.1.AP.1a	Convert from degrees	
	to radians.		
	MAFS.912.F-TF.1.AP.1b	Convert from radians	
	to degrees.		
MAFS.912.F-TF.1.2	Explain how the unit circle in the coordinate plane enables the extension of trigonometric functions to all real numbers, interpreted as radian measures of angles traversed counterclockwise around the unit circle. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.F-TF.1.AP.2a	Label the unit circle.	
	MAFS.912.F-TF.1.AP.2b	Use the unit circle to	
	label ordered pairs for cosine and sine.		
MAFS.912.F-TF.1.3	Use special triangles to determine geometrically $\pi/3$, $\pi/4$ and $\pi/6$, and use the unit circle to expre tangent for $\pi-x$, $\pi+x$, and $2\pi-x$ in terms of their number.	ss the values of sine, cosine, and	
	Cognitive Complexity: Level 2: Basic Application		
MAFS.912.F-TF.1.4	Use the unit circle to explain symmetry (odd and functions.	even) and periodicity of trigonometric	
	Cognitive Complexity: Level 2: Basic Application	of Skills & Concepts	

Cluster 2: Model periodic phenomena with trigonometric functions

Algebra 2 - Additional Cluster

major work or the grade	with the supporting diusters.		
STANDARD CODE	STAND	STANDARD	
	Choose trigonometric functions to model period frequency, and midline. ** **Cognitive Complexity: Level 2: Basic Application ** **ACCESS**	on of Skills & Concepts	
	MAFS.912.F-TF.2.AP.5a	Choose basic	
	trigonometric functions to model cosi	ne and sine graphs.	
	MAFS.912.F-TF.2.AP.5b	Choose basic	

	trigonometric functions to model cosine and sine graphs with a specified amplitude.
	MAFS.912.F-TF.2.AP.5c Choose basic trigonometric functions to model cosine and sine graphs with a specified midline.
	MAFS.912.F-TF.2.AP.5d Choose basic trigonometric functions to model cosine and sine graphs with a specified frequency.
MAFS.912.F-TF.2.6	Understand that restricting a trigonometric function to a domain on which it is always increasing or always decreasing allows its inverse to be constructed. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.F-TF.2.7	Use inverse functions to solve trigonometric equations that arise in modeling contexts; evaluate the solutions using technology, and interpret them in terms of the context. **Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 3: Prove and apply trigonometric identities

Algebra 2 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

	The state of the s		
STANDARD CODE	STANDARD		
MAFS.912.F-TF.3.8	Prove the Pythagorean identity $\sin^2(\theta) + \cos^2(\theta) = 1$ and use it to calculate trigonometric ratios.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.F-TF.3.AP.8a Use the Pythagorean		
	identity $\sin^2(\theta) + \cos^2(\theta) = 1$ to calculate trigonometric ratios.		
MAFS.912.F-TF.3.9	Prove the addition and subtraction, half-angle, and double-angle formulas for sine, cosine, and tangent and use these formulas to solve problems.		
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		

Domain: GEOMETRY: CONGRUENCE

Cluster 1: Experiment with transformations in the plane

Geometry - Supporting Cluster

STANDARD CODE	STANDARD
	Know precise definitions of angle, circle, perpendicular line, parallel line, and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc. Cognitive Complexity: Level 1: Recall

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MAFS.912.G-CO.1.AP.1a

Identify precise

definitions of angle, circle, perpendicular line, parallel line and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc.

MAFS.912.G-CO.1.AP.2a

Represent

transformations in the plane using, e.g., transparencies and geometry software.

MAFS.912.G-CO.1.AP.2b

Compare

transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).

MAFS.912.G-CO.1.AP.3a

Describe the rotations

and reflections of a rectangle, parallelogram, trapezoid, or regular polygon that maps each figure onto itself.

MAFS.912.G-CO.1.AP.4a

Using previous

comparisons and descriptions of transformations, develop and understand the meaning of rotations, reflections, and translations based on angles, circles, perpendicular lines, parallel lines, and line segments.

MAFS.912.G-CO.1.AP.5a

Transform a geometric

figure given a rotation, reflection, or translation using graph paper, tracing paper, or geometric software.

MAFS.912.G-CO.1.AP.5b

Create sequences of

transformations that map a geometric figure on to itself and another geometric figure.

MAFS.912.G-CO.1.2

Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

ACCESS POINT

MAFS.912.G-CO.1.AP.1a

Identify precise

definitions of angle, circle, perpendicular line, parallel line and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc.

MAFS.912.G-CO.1.AP.2a

Represent

transformations in the plane using, e.g., transparencies and geometry software.

MAFS.912.G-CO.1.AP.2b

Compare

transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).

MAFS.912.G-CO.1.AP.3a

Describe the rotations

and reflections of a rectangle, parallelogram, trapezoid, or regular polygon that maps each figure onto itself.

MAFS.912.G-CO.1.AP.4a

Using previous

comparisons and descriptions of transformations, develop and understand the meaning of rotations, reflections, and translations based

on angles, circles, perpendicular lines, parallel lines, and line segments.
MAFS.912.G-CO.1.AP.5a Transform a geometric
figure given a rotation, reflection, or translation using graph paper,
tracing paper, or geometric software.
MAFS.912.G-CO.1.AP.5b Create sequences of
transformations that map a geometric figure on to itself and another
geometric figure.
MAFS.912.G-CO.1.3 Given a rectangle, parallelogram, trapezoid, or regular polygon, describe the rotations and reflections that carry it onto itself.
Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
ACCESS POINT
MAFS.912.G-CO.1.AP.1a Identify precise
definitions of angle, circle, perpendicular line, parallel line and line
segment, based on the undefined notions of point, line, distance along a
line, and distance around a circular arc.
MAFS.912.G-CO.1.AP.2a Represent
transformations in the plane using, e.g., transparencies and geometry
software.
MAFS.912.G-CO.1.AP.2b Compare
transformations that preserve distance and angle to those that do not
(e.g., translation versus horizontal stretch).
MAFS.912.G-CO.1.AP.3a Describe the rotations
and reflections of a rectangle, parallelogram, trapezoid, or regular polygon that maps each figure onto itself.
MAFS.912.G-CO.1.AP.4a Using previous
comparisons and descriptions of transformations, develop and
understand the meaning of rotations, reflections, and translations based
on angles, circles, perpendicular lines, parallel lines, and line segments.
MAFS.912.G-CO.1.AP.5a Transform a geometric
figure given a rotation, reflection, or translation using graph paper,
tracing paper, or geometric software.
MAFS.912.G-CO.1.AP.5b Create sequences of
transformations that map a geometric figure on to itself and another
geometric figure.
MAFS.912.G-CO.1.4 Develop definitions of rotations, reflections, and translations in terms of angles, circles, perpendicular lines, parallel lines, and line segments.
Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
ACCESS POINT
MAFS.912.G-CO.1.AP.1a Identify precise
definitions of angle, circle, perpendicular line, parallel line and line
segment, based on the undefined notions of point, line, distance along a
line, and distance around a circular arc.
MAFS.912.G-CO.1.AP.2a Represent
transformations in the plane using, e.g., transparencies and geometry
software.

MAEG	010 C CO 1 AD 01
	912.G-CO.1.AP.2b Compare
	mations that preserve distance and angle to those that do not
	anslation versus horizontal stretch).
MAFS	912.G-CO.1.AP.3a Describe the rotations
and re	ections of a rectangle, parallelogram, trapezoid, or regular
polygo	that maps each figure onto itself.
MAFS	912.G-CO.1.AP.4a Using previous
compa	sons and descriptions of transformations, develop and
unders	and the meaning of rotations, reflections, and translations based
	es, circles, perpendicular lines, parallel lines, and line segments.
	912.G-CO.1.AP.5a Transform a geometric
	iven a rotation, reflection, or translation using graph paper,
_	paper, or geometric software.
	912.G-CO.1.AP.5b Create sequences of
	mations that map a geometric figure on to itself and another
	ric figure.
	C
	eometric figure and a rotation, reflection, or translation, draw the transformed ng, e.g., graph paper, tracing paper, or geometry software. Specify a sequence
	rmations that will carry a given figure onto another.
Cognitiv	Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	912.G-CO.1.AP.1a Identify precise
	ons of angle, circle, perpendicular line, parallel line and line
_	t, based on the undefined notions of point, line, distance along a
line, a	d distance around a circular arc.
MAFS	912.G-CO.1.AP.2a Represent
transfe	mations in the plane using, e.g., transparencies and geometry
softwa	2.
MAFS	912.G-CO.1.AP.2b Compare
transfo	mations that preserve distance and angle to those that do not
	anslation versus horizontal stretch).
	Describe the rotations
	ections of a rectangle, parallelogram, trapezoid, or regular
	that maps each figure onto itself.
	912.G-CO.1.AP.4a Using previous
	isons and descriptions of transformations, develop and
-	and the meaning of rotations, reflections, and translations based
	es, circles, perpendicular lines, parallel lines, and line segments.
	912.G-CO.1.AP.5a Transform a geometric
	ϵ
	iven a rotation, reflection, or translation using graph paper,
	paper, or geometric software.
MAFS	912.G-CO.1.AP.5b Create sequences of
4. C	mostions that man a competition figure on the item for an in-
	mations that map a geometric figure on to itself and another ric figure.

Cluster 2: Understand congruence in terms of rigid motions

Geometry - Major Cluster

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.912.G-CO.2.6	Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-CO.2.AP.6a Use descriptions of		
	rigid motion and transformed geometric figures to predict the effects		
	rigid motion has on figures in the coordinate plane.		
	MAFS.912.G-CO.2.AP.6b Knowing that rigid		
	transformations preserve size and shape or distance and angle, use this		
	fact to connect the idea of congruency and develop the definition of		
	congruent.		
	MAFS.912.G-CO.2.AP.7a Use definitions to		
	demonstrate congruency and similarity in figures.		
	MAFS.912.G-CO.2.AP.8a Use the definition of		
	congruence, based on rigid motion, to develop and explain the triangle		
	congruence criteria; ASA, SSS, and SAS.		
MAFS.912.G-CO.2.7	Use the definition of congruence in terms of rigid motions to show that two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent.		
	Cognitive Complexity: Level 1: Recall ACCESS POINT		
	MAFS.912.G-CO.2.AP.6a Use descriptions of		
	rigid motion and transformed geometric figures to predict the effects		
	rigid motion has on figures in the coordinate plane.		
	MAFS.912.G-CO.2.AP.6b Knowing that rigid		
	transformations preserve size and shape or distance and angle, use this		
	fact to connect the idea of congruency and develop the definition of		
	congruent.		
	MAFS.912.G-CO.2.AP.7a Use definitions to		
	demonstrate congruency and similarity in figures.		
	MAFS.912.G-CO.2.AP.8a Use the definition of		
	congruence, based on rigid motion, to develop and explain the triangle		
	congruence criteria; ASA, SSS, and SAS.		
MAFS.912.G-CO.2.8	Explain how the criteria for triangle congruence (ASA, SAS, SSS, and Hypotenuse-Leg) follow from the definition of congruence in terms of rigid motions.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		

MA	AFS.912.G-CO.2.AP.6a	Use descriptions of
rigi	id motion and transformed geometric	figures to predict the effects
rigi	rigid motion has on figures in the coordinate plane.	
MA	AFS.912.G-CO.2.AP.6b	Knowing that rigid
trar	nsformations preserve size and shape	or distance and angle, use this
fact	t to connect the idea of congruency a	nd develop the definition of
con	ngruent.	
$\mathbf{M}^{\mathbf{A}}$	AFS.912.G-CO.2.AP.7a	Use definitions to
den	monstrate congruency and similarity i	in figures.
MA	AFS.912.G-CO.2.AP.8a	Use the definition of
con	ngruence, based on rigid motion, to de	evelop and explain the triangle
con	ngruence criteria; ASA, SSS, and SA	S.

Cluster 3: Prove geometric theorems

Geometry - Major Cluster

STANDARD		
Prove theorems about triangles; use theorems about triangles to solve problems. Theorems include: measures of interior angles of a triangle sum to 180°; triangle inequality theorem; base angles of isosceles triangles are congruent; the segment joining midpoints of two sides of a triangle is parallel to the third side and half the length; the medians of a triangle meet at a point. Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
ACCESS POINT		
MAFS.912.G-CO.3.AP.10a Measure the angles		
and sides of equilateral, isosceles, and scalene triangles to establish facts		
about triangles.		
MAFS.912.G-CO.3.AP.11a Measure the angles		
and sides of parallelograms to establish facts about parallelograms.		
MAFS.912.G-CO.3.AP.9a Measure lengths of		
line segments and angles to establish the facts about the angles created when parallel lines are cut by a transversal and the points on a		
		perpendicular bisector.
Prove theorems about parallelograms; use theorems about parallelograms to solve problems. Theorems include: opposite sides are congruent, opposite angles are congruent, the diagonals of a parallelogram bisect each other, and conversely, rectangles are parallelograms with congruent diagonals. Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning ACCESS POINT		
		MAFS.912.G-CO.3.AP.10a Measure the angles
		and sides of equilateral, isosceles, and scalene triangles to establish facts
about triangles.		

	MAFS.912.G-CO.3.AP.11a and sides of parallelograms to establish facts a	Measure the angles about parallelograms.	
	MAFS.912.G-CO.3.AP.9a	Measure lengths of	
	line segments and angles to establish the facts about the angles created		
	when parallel lines are cut by a transversal and the points on a		
	perpendicular bisector.		
MAFS.912.G-CO.3.9	Prove theorems about lines and angles; use theorems about lines and angles to solve problems. Theorems include: vertical angles are congruent; when a transversal crosses parallel lines, alternate interior angles are congruent and corresponding angles are congruent; points on a perpendicular bisector of a line segment are exactly those equidistant from the segment's endpoints.		
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
	ACCESS POINT		
	MAFS.912.G-CO.3.AP.10a	Measure the angles	
	and sides of equilateral, isosceles, and scalene triangles to establish facts		
	about triangles.		
	MAFS.912.G-CO.3.AP.11a	Measure the angles	
	and sides of parallelograms to establish facts about parallelograms.		
	MAFS.912.G-CO.3.AP.9a	Measure lengths of	
	line segments and angles to establish the facts	about the angles created	
	when parallel lines are cut by a transversal an	d the points on a	
	perpendicular bisector.		

Cluster 4: Make geometric constructions

Geometry - Supporting Cluster

STANDARD CODE	STANDARD		
MAFS.912.G-CO.4.12	Make formal geometric constructions with a variety of tools and methods (compass and straightedge, string, reflective devices, paper folding, dynamic geometric software, etc.). Copying a segment; copying an angle; bisecting a segment; bisecting an angle; constructing perpendicular lines, including the perpendicular bisector of a line segment; and constructing a line parallel to a given line through a point not on the line.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-CO.4.AP.12a Copy a segment.		
	MAFS.912.G-CO.4.AP.12b Copy an angle MAFS.912.G-CO.4.AP.12c Bisect a segme MAFS.912.G-CO.4.AP.12d Bisect an angle		
	MAFS.912.G-CO.4.AP.12e	Construct	
	perpendicular lines, including the perpendicular bisector of a line segment.		

	MAFS.912.G-CO.4.AP.12f	Construct a line	
	parallel to a given line through a point not on the line.		
	MAFS.912.G-CO.4.AP.13a	Construct an	
	equilateral triangle, a square and a regular h	exagon inscribed in a circle.	
MAFS.912.G-CO.4.13	Construct an equilateral triangle, a square, and a reg	ular hexagon inscribed in a circle.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-CO.4.AP.12a	Copy a segment.	
	MAFS.912.G-CO.4.AP.12b	Copy an angle.	
	MAFS.912.G-CO.4.AP.12c	Bisect a segment.	
	MAFS.912.G-CO.4.AP.12d	Bisect an angle.	
	MAFS.912.G-CO.4.AP.12e	Construct	
	perpendicular lines, including the perpendicular bisector of a line		
	segment.		
	MAFS.912.G-CO.4.AP.12f	Construct a line	
	parallel to a given line through a point not on the line.		
	MAFS.912.G-CO.4.AP.13a	Construct an	
	equilateral triangle, a square and a regular hexagon inscribed in a c		

Domain: GEOMETRY: SIMILARITY, RIGHT TRIANGLES, & TRIGONOMETRY

Cluster 1: Understand similarity in terms of similarity transformations

Geometry - Major Cluster

STANDARD CODE	STANDARD	
MAFS.912.G-SRT.1.1	1.1 Verify experimentally the properties of dilations given by a center and a scale factor: a. A dilation takes a line not passing through the center of the dilation to a parallel line, and leaves a line passing through the center unchanged. b. The dilation of a line segment is longer or shorter in the ratio given by the scale factor. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT	
	MAFS.912.G-SRT.1.AP.1a	Given a center and a
	scale factor, verify experimentally that when dilating a figure in a coordinate plane, a segment of the pre-image that does not pass through the center of the dilation, is parallel to its image when the dilation is performed. However, a segment that passes through the center remains unchanged.	
	MAFS.912.G-SRT.1.AP.1b	Given a center and a

	scale factor, verify experimentally that when performing dilations of a		
	line segment, the pre-image, the segment which becomes the image is		
	longer or shorter based on the ratio given by the scale factor.		
	MAFS.912.G-SRT.1.AP.2a Determine if two		
	figures are similar.		
	MAFS.912.G-SRT.1.AP.2b Given two figures,		
	determine whether they are similar and explain their similarity based		
	the equality of corresponding angles and the proportionality of		
	corresponding sides.		
	MAFS.912.G-SRT.1.AP.3a Apply the angle-		
	angle (AA) criteria for triangle similarity on two triangles.		
MAFS.912.G-SRT.1.2	Given two figures, use the definition of similarity in terms of similarity transformations to decide if they are similar; explain using similarity transformations the meaning of similarity for triangles as the equality of all corresponding pairs of angles and the proportionality of all corresponding pairs of sides.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-SRT.1.AP.1a Given a center and	a	
	scale factor, verify experimentally that when dilating a figure in a		
	coordinate plane, a segment of the pre-image that does not pass through	gh	
	the center of the dilation, is parallel to its image when the dilation is		
	performed. However, a segment that passes through the center remains		
	unchanged.		
	MAFS.912.G-SRT.1.AP.1b Given a center and		
	scale factor, verify experimentally that when performing dilations of a line segment, the pre-image, the segment which becomes the image is longer or shorter based on the ratio given by the scale factor.		
	MAFS.912.G-SRT.1.AP.2a Determine if two		
	figures are similar.		
	MAFS.912.G-SRT.1.AP.2b Given two figures,		
	determine whether they are similar and explain their similarity based		
	the equality of corresponding angles and the proportionality of		
	corresponding sides.		
	MAFS.912.G-SRT.1.AP.3a Apply the angle-		
	angle (AA) criteria for triangle similarity on two triangles.		
MAFS.912.G-SRT.1.3	Use the properties of similarity transformations to establish the AA criterion for two		
W/ W 0.012.0 CKT.1.0	triangles to be similar.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-SRT.1.AP.1a Given a center and	ıa	
	scale factor, verify experimentally that when dilating a figure in a		
	coordinate plane, a segment of the pre-image that does not pass through	gh	
	the center of the dilation, is parallel to its image when the dilation is		
	performed. However, a segment that passes through the center remain	1S	
	unchanged.		
	MAFS.912.G-SRT.1.AP.1b Given a center and	l a	

scale factor, verify experimentally that when performing dilations of a	
line segment, the pre-image, the segment wh	
longer or shorter based on the ratio given by the scale factor.	
MAFS.912.G-SRT.1.AP.2a	Determine if two
figures are similar.	
MAFS.912.G-SRT.1.AP.2b	Given two figures,
determine whether they are similar and expl	ain their similarity based on
the equality of corresponding angles and the proportionality of	
corresponding sides.	
MAFS.912.G-SRT.1.AP.3a	Apply the angle-
angle (AA) criteria for triangle similarity on	two triangles.

Cluster 2: Prove theorems involving similarity

Geometry - Major Cluster

STANDARD CODE	STANDARD		
MAFS.912.G-SRT.2.4	Prove theorems about triangles. Theorems include: a line parallel to one side of a triangle divides the other two proportionally, and conversely; the Pythagorean Theorem proved using triangle similarity.		
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
	ACCESS POINT		
	MAFS.912.G-SRT.2.AP.4a Establish facts about		
	the lengths of segments of sides of a triangle when a line parallel to one		
	side of the triangles divides the other two sides proportionally.		
	MAFS.912.G-SRT.2.AP.5a Apply the criteria for		
	triangle congruence and/or similarity (angle-side-angle [ASA], side-		
	angle-side [SAS], side-side-side [SSS], angle-angle [AA] to determine if		
	geometric shapes that divide into triangles are or are not congruent		
	and/or can be similar.		
MAFS.912.G-SRT.2.5	Use congruence and similarity criteria for triangles to solve problems and to prove relationships in geometric figures.		
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
	ACCESS POINT		
	MAFS.912.G-SRT.2.AP.4a Establish facts about		
	the lengths of segments of sides of a triangle when a line parallel to one		
	side of the triangles divides the other two sides proportionally.		
	MAFS.912.G-SRT.2.AP.5a Apply the criteria for		
	triangle congruence and/or similarity (angle-side-angle [ASA], side-		
	angle-side [SAS], side-side-side [SSS], angle-angle [AA] to determine if		
	geometric shapes that divide into triangles are or are not congruent		

and/or can be similar.

Cluster 3: Define trigonometric ratios and solve problems involving right triangles

Geometry - Major Cluster

STANDARD CODE	STANDARD	
MAFS.912.G-SRT.3.6	Understand that by similarity, side ratios in right triangles are properties of the angles in	
WAT 0.912.0-01(1.0.0	the triangle, leading to definitions of trigonometric ratios for acute angles.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.G-SRT.3.AP.6a Using a	
	corresponding angle of similar right triangles, show that the	
	relationships of the side ratios are the same, which leads to the	
	definition of trigonometric ratios for acute angles.	
	MAFS.912.G-SRT.3.AP.7a Explore the sine of	
	an acute angle and the cosine of its complement and determine their relationship.	
	MAFS.912.G-SRT.3.AP.8a Apply both	
	trigonometric ratios and Pythagorean Theorem to solve application	
	problems involving right triangles.	
MAFS.912.G-SRT.3.7	Explain and use the relationship between the sine and cosine of complementary angles. <u>Cognitive Complexity:</u> Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.G-SRT.3.AP.6a Using a	
	corresponding angle of similar right triangles, show that the	
	relationships of the side ratios are the same, which leads to the	
	definition of trigonometric ratios for acute angles.	
	MAFS.912.G-SRT.3.AP.7a Explore the sine of	
	an acute angle and the cosine of its complement and determine their	
	relationship.	
	MAFS.912.G-SRT.3.AP.8a Apply both	
	trigonometric ratios and Pythagorean Theorem to solve application	
	problems involving right triangles.	
MAFS.912.G-SRT.3.8	Use trigonometric ratios and the Pythagorean Theorem to solve right triangles in applied problems. ★	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.G-SRT.3.AP.6a Using a	
	corresponding angle of similar right triangles, show that the	
	relationships of the side ratios are the same, which leads to the	
	definition of trigonometric ratios for acute angles.	

MAFS.912.G-SRT.3.AP.7a	Explore the sine of
an acute angle and the cosine of its complem	ent and determine their
relationship.	
MAFS.912.G-SRT.3.AP.8a	Apply both
trigonometric ratios and Pythagorean Theore	m to solve application
problems involving right triangles.	

STANDARD CODE	STANDARD	
MAFS.912.G-SRT.4.10	Prove the Laws of Sines and Cosines and use them to solve problems.	
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning	
MAFS.912.G-SRT.4.11	Understand and apply the Law of Sines and the Law of Cosines to find unknown measurements in right and non-right triangles (e.g., surveying problems, resultant forces).	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
MAFS.912.G-SRT.4.9	Derive the formula $A = 1/2$ ab $sin(C)$ for the area of a triangle by drawing an auxiliary line from a vertex perpendicular to the opposite side.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	

Domain: GEOMETRY: CIRCLES

Cluster 1: Understand and apply theorems about circles

Geometry - Additional Cluster

STANDARD CODE	STANDARD		
MAFS.912.G-C.1.1	Prove that all circles are similar.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-C.1.AP.1a	Compare the ratio of	
	diameter to circumference for several circles to establish all circles are		
	similar.		
	MAFS.912.G-C.1.AP.2a	Identify and describe	
	relationships among inscribed angles, radii and chords.		
	MAFS.912.G-C.1.AP.3a	Construct the inscribed	
	and circumscribed circles of a triangle.		
MAFS.912.G-C.1.2	Identify and describe relationships among inscribed angles, radii, and chords. <i>Include the relationship between central, inscribed, and circumscribed angles; inscribed angles on a diameter are right angles; the radius of a circle is perpendicular to the tangent where the radius intersects the circle.</i>		

	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-C.1.AP.1a	Compare the ratio of	
	diameter to circumference for several circles to	o establish all circles are	
	similar.		
	MAFS.912.G-C.1.AP.2a	Identify and describe	
	relationships among inscribed angles, radii and chords.		
	MAFS.912.G-C.1.AP.3a	Construct the inscribed	
	and circumscribed circles of a triangle.		
MAFS.912.G-C.1.3	Construct the inscribed and circumscribed circles of a triangle, and prove properties of angles for a quadrilateral inscribed in a circle.		
	Cognitive Complexity: Level 3: Strategic Thinking & Con	nplex Reasoning	
	ACCESS POINT		
	MAFS.912.G-C.1.AP.1a	Compare the ratio of	
	diameter to circumference for several circles to establish all circumfar.		
	MAFS.912.G-C.1.AP.2a	Identify and describe	
	relationships among inscribed angles, radii and	d chords.	
	MAFS.912.G-C.1.AP.3a	Construct the inscribed	
	and circumscribed circles of a triangle.		
MAFS.912.G-C.1.4	Construct a tangent line from a point outside a given circle to the circle.		
	Cognitive Complexity: Level 2: Basic Application of Skills	s & Concepts	
	ACCESS POINT		
	MAFS.912.G-C.1.AP.1a	Compare the ratio of	
	diameter to circumference for several circles to similar.	o establish all circles are	
	MAFS.912.G-C.1.AP.2a	Identify and describe	
	relationships among inscribed angles, radii and	d chords.	
	MAFS.912.G-C.1.AP.3a	Construct the inscribed	
	and circumscribed circles of a triangle.		

Cluster 2: Find arc lengths and areas of sectors of circles

Geometry - Additional Cluster

STANDARD CODE	STANDARD	
MAFS.912.G-C.2.5	Derive using similarity the fact that the length proportional to the radius, and define the radius proportionality; derive the formula for the are Cognitive Complexity: Level 3: Strategic Thir ACCESS	dian measure of the angle as the constant of ea of a sector. nking & Complex Reasoning
	MAFS.912.G-C.2.AP.5a	Find the arc length of a

circle.	
MAFS.912.G-C.2.AP.5b	Derive the fact that the
length of the arc intercepted by an angle is pro	portional to the radius.
MAFS.912.G-C.2.AP.5c	Apply the formula to the
area of a sector (e.g., area of a slice of pie).	

Domain: GEOMETRY: EXPRESSING GEOMETRIC PROPERTIES WITH EQUATIONS

Cluster 1: Translate between the geometric description and the equation for a conic section

Geometry - Additional Cluster

Algebra 2 - Additional Cluster

STANDARD CODE	STANDARD		
MAFS.912.G-GPE.1.1	Derive the equation of a circle of given center and radius using the Pythagorean Theorem; complete the square to find the center and radius of a circle given by an equation.		
	Cognitive Complexity: Level 2: Basic Application of Skil	lls & Concepts	
	ACCESS POINT		
	MAFS.912.G-GPE.1.AP.1a	Given the center and	
	the radius of a circle, use the Pythagorean the	corem to find the equation	
	of the circle.		
	MAFS.912.G-GPE.1.AP.1b	Given the equation,	
	find the center and the radius of a circle.		
MAFS.912.G-GPE.1.2	Derive the equation of a parabola given a focus and dir	ectrix.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.G-GPE.1.AP.1a Given the center and		
	the radius of a circle, use the Pythagorean theorem to find the equation		
	of the circle.		
	MAFS.912.G-GPE.1.AP.1b	Given the equation,	
	find the center and the radius of a circle.	_	
	MAFS.912.G-GPE.1.AP.2a	Use the formula	
	(y-k)2 = 4a(x-h) or formula $(x-h)2 = 4a(y-k)$	for a parabola to write the	
	equation when given the focus and directrix.		
MAFS.912.G-GPE.1.3	Derive the equations of ellipses and hyperbolas given the foci and directrices.		
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning		
	ACCESS POINT		
	MAFS.912.G-GPE.1.AP.1a	Given the center and	
	the radius of a circle, use the Pythagorean the	orem to find the equation	
	of the circle.	1	
	MAFS.912.G-GPE.1.AP.1b	Given the equation,	

find the center and the radius of a circle.

Cluster 2: Use coordinates to prove simple geometric theorems algebraically

Geometry - Major Cluster

STANDARD CODE	STANDARD	
MAFS.912.G-GPE.2.4	Use coordinates to prove simple geometric theorems algebraically. For example, prove or disprove that a figure defined by four given points in the coordinate plane is a rectangle; prove or disprove that the point $(1, \sqrt{3})$ lies on the circle centered at the origin and containing the point $(0, 2)$.	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	**
	MAFS.912.G-GPE.2.AP.4a	Use coordinates to
	prove simple geometric theorems algebraically.	
	MAFS.912.G-GPE.2.AP.5a	Using slope, prove
	lines are parallel or perpendicular.	
	MAFS.912.G-GPE.2.AP.5b	Find equations of
	lines based on certain slope criteria such as; finding the equation line parallel or perpendicular to a given line that passes through a point.	
	MAFS.912.G-GPE.2.AP.6a	Given two points,
	find the point on the line segment between the two points the segment into a given ratio.	
	MAFS.912.G-GPE.2.AP.7a	Use the distance
	formula to calculate perimeter and area of polygo coordinate plane.	
MAFS.912.G-GPE.2.5	Prove the slope criteria for parallel and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a give line that passes through a given point).	
	Cognitive Complexity: Level 2: Basic Application of Skills &	Concepts
	ACCESS POINT	
	MAFS.912.G-GPE.2.AP.4a	Use coordinates to
	prove simple geometric theorems algebraically.	
	MAFS.912.G-GPE.2.AP.5a	Using slope, prove
	lines are parallel or perpendicular.	
	MAFS.912.G-GPE.2.AP.5b	Find equations of
	lines based on certain slope criteria such as; findi	ing the equation of a
	line parallel or perpendicular to a given line that point.	passes through a given
	ponit.	

	MAFS.912.G-GPE.2.AP.6a Given two points,	
	find the point on the line segment between the two points that divides	
	the segment into a given ratio.	
	MAFS.912.G-GPE.2.AP.7a Use the distance	
	formula to calculate perimeter and area of polygons plotted on a	
	coordinate plane.	
MAFS.912.G-GPE.2.6	Find the point on a directed line segment between two given points that partitions the segment in a given ratio.	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.G-GPE.2.AP.4a Use coordinates to	
	prove simple geometric theorems algebraically.	
	MAFS.912.G-GPE.2.AP.5a Using slope, prove	
	lines are parallel or perpendicular.	
	MAFS.912.G-GPE.2.AP.5b Find equations of	
	lines based on certain slope criteria such as; finding the equation of a	
	line parallel or perpendicular to a given line that passes through a given	
	point.	
	MAFS.912.G-GPE.2.AP.6a Given two points,	
	find the point on the line segment between the two points that divides	
	the segment into a given ratio.	
	MAFS.912.G-GPE.2.AP.7a Use the distance	
	formula to calculate perimeter and area of polygons plotted on a	
coordinate plane.		
MAFS.912.G-GPE.2.7	Use coordinates to compute perimeters of polygons and areas of triangles and	
	rectangles, e.g., using the distance formula. ★	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.G-GPE.2.AP.4a Use coordinates to	
	prove simple geometric theorems algebraically.	
	MAFS.912.G-GPE.2.AP.5a Using slope, prove	
	lines are parallel or perpendicular.	
	MAFS.912.G-GPE.2.AP.5b Find equations of	
	lines based on certain slope criteria such as; finding the equation of a	
	line parallel or perpendicular to a given line that passes through a given	
	point.	
	MAFS.912.G-GPE.2.AP.6a Given two points,	
	find the point on the line segment between the two points that divides	
	the segment into a given ratio.	
	MAFS.912.G-GPE.2.AP.7a Use the distance	
	formula to calculate perimeter and area of polygons plotted on a	
	coordinate plane.	

Domain: GEOMETRY: GEOMETRIC MEASUREMENT & DIMENSION

Cluster 1: Explain volume formulas and use them to solve problems

Geometry - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

OTANDADD CODE	CTANDADD		
MAFS.912.G-GMD.1.1	STANDARD		
MAF5.912.G-GMD.1.1	.1 Give an informal argument for the formulas for the circumference of a circle, area circle, volume of a cylinder, pyramid, and cone. Use dissection arguments, Caval.		
	principle, and informal limit arguments.	issection arguments, Cavaliers	
	Cognitive Complexity: Level 3: Strategic Thinking & Co		
	ACCESS POIN	Γ	
	MAFS.912.G-GMD.1.AP.1a	Describe why the	
	formulas work for a circle or cylinder (circui	mference of a circle, area of	
	a circle, volume of a cylinder) based on a dis	ssection.	
	MAFS.912.G-GMD.1.AP.3a	Use appropriate	
	formulas to calculate volume for cylinders, p	yramids, and cones.	
MAFS.912.G-GMD.1.2	Give an informal argument using Cavalieri's principle f	for the formulas for the volume of	
a sphere and other solid figures.			
	Cognitive Complexity: Level 3: Strategic Thinking & Co	ompley Peasoning	
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning ACCESS POINT		
	MAFS.912.G-GMD.1.AP.1a	Describe why the	
	formulas work for a circle or cylinder (circui		
	a circle, volume of a cylinder) based on a dis	ssection.	
	MAFS.912.G-GMD.1.AP.3a	Use appropriate	
	formulas to calculate volume for cylinders, p	yramids, and cones.	
MAFS.912.G-GMD.1.3	Use volume formulas for cylinders, pyramids, cones, a	and spheres to solve problems. 🛨	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
		Describe why the	
	formulas work for a circle or cylinder (circuit	•	
a circle, volume of a cylinder) based on a dissection.			
	MAFS.912.G-GMD.1.AP.3a	Use appropriate	
	formulas to calculate volume for cylinders, p		
	, , , , , , , , , , , , , , , , , , ,	J,	

Cluster 2: Visualize relationships between two-dimensional and three-dimensional objects

Geometry - Additional Cluster

STANDARD CODE	STANDARD	
MAFS.912.G-GMD.2.4	Identify the shapes of two-dimensional cross-sections of three-dimensional objects, and	

iden	identify three-dimensional objects generated by rotations of two-dimensional objects.	
Cog	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
MA	AFS.912.G-GMD.2.AP.4a	Identify shapes
crea	created by cross sections of two-dimensional and three-dimensional	
figu	ares.	

Domain: GEOMETRY: MODELING WITH GEOMETRY

Cluster 1: Apply geometric concepts in modeling situations

Geometry - Major Cluster

STANDARD CODE	STANDARD		
MAFS.912.G-MG.1.1	Use geometric shapes, their measures, and their promodeling a tree trunk or a human torso as a cylinder		
	Cognitive Complexity: Level 1: Recall		
	ACCESS POI	NT	
	MAFS.912.G-MG.1.AP.1a	Describe the	
	relationship between the attributes of a figure		
	area or volume when one attribute is chang	ged.	
	MAFS.912.G-MG.1.AP.2a	Recognize the	
	relationship between density and area; den	sity and volume using real-	
	world models.		
	MAFS.912.G-MG.1.AP.3a	Apply the formula of	
	geometric figures to solve design problems		
	structure to satisfy physical restraints or m	inimize cost).	
MAFS.912.G-MG.1.2	Apply concepts of density based on area and volume in modeling situations (e.g., persons per square mile, BTUs per cubic foot). ★		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POIN		
	MAFS.912.G-MG.1.AP.1a	Describe the	
	relationship between the attributes of a figure area or volume when one attribute is change		
	area or volume when one attribute is changed MAFS.912.G-MG.1.AP.2a		
		Recognize the	
	relationship between density and area; density and volume using r world models.		
	MAFS.912.G-MG.1.AP.3a	Apply the formula of	
	geometric figures to solve design problems	11 0	
	structure to satisfy physical restraints or m		
MAFS.912.G-MG.1.3	Apply geometric methods to solve design problems structure to satisfy physical constraints or minimize		

systems based on ratios). ★		
Cognitive Complexity: Level 3: Strategic Thinking &	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning	
ACCESS POIN	IT	
MAFS.912.G-MG.1.AP.1a	Describe the	
relationship between the attributes of a figu	re and the changes in the	
area or volume when one attribute is chang	ed.	
MAFS.912.G-MG.1.AP.2a	Recognize the	
relationship between density and area; dens	sity and volume using real-	
world models.		
MAFS.912.G-MG.1.AP.3a	Apply the formula of	
geometric figures to solve design problems	(e.g., designing an object or	
structure to satisfy physical restraints or mi	nimize cost).	

Domain: STATISTICS & PROBABILITY: INTERPRETING CATEGORICAL & QUANTITATIVE DATA

Cluster 1: Summarize, represent, and interpret data on a single count or measurement variable

Algebra 1 - Additional Cluster

Algebra 2 - Additional Cluster

major work of the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.912.S-ID.1.1	Represent data with plots on the real number line (dot	plots, histograms, and box plots).	
	Cognitive Complexity: Level 2: Basic Application of Ski	lls & Concepts	
	ACCESS POINT		
	MAFS.912.S-ID.1.AP.1a	Complete a graph given	
	the data, using dot plots, histograms or box p	lots.	
	MAFS.912.S-ID.1.AP.2a	Describe a distribution	
	using center and spread		
	MAFS.912.S-ID.1.AP.2b	Use the correct measure	
	of center and spread to describe a distribution that is symmetric or		
	skewed.		
	MAFS.912.S-ID.1.AP.2c	Identify outliers	
	(extreme data points) and their effects on data	a sets.	
	MAFS.912.S-ID.1.AP.2d	Compare two or more	
	different data sets using the center and spread of each.		
	MAFS.912.S-ID.1.AP.3a	Use statistical	
	vocabulary to describe the difference in shape center (mean).	e, spread, outliers and the	
	MAFS.912.S-ID.1.AP.4a	Use descriptive stats	
	like range, median, mode, mean and outliers/	gaps to describe the data	
	set.		
MAFS.912.S-ID.1.2	Use statistics appropriate to the shape of the data distr	ibution to compare center	

	(median, mean) and spread (interquartile range, standa different data sets. ★	ard deviation) of two or more	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.S-ID.1.AP.1a	Complete a graph given	
	the data, using dot plots, histograms or box pl	1 0 1 0	
	MAFS.912.S-ID.1.AP.2a	Describe a distribution	
	using center and spread		
	MAFS.912.S-ID.1.AP.2b	Use the correct measure	
	of center and spread to describe a distribution that is symme skewed.		
	MAFS.912.S-ID.1.AP.2c	Identify outliers	
		Identify outliers	
	(extreme data points) and their effects on data MAFS.912.S-ID.1.AP.2d		
	different data sets using the center and spread	Compare two or more of each.	
	MAFS.912.S-ID.1.AP.3a	Use statistical	
	vocabulary to describe the difference in shape	e, spread, outliers and the	
	center (mean).	, 1	
	MAFS.912.S-ID.1.AP.4a	Use descriptive stats	
	like range, median, mode, mean and outliers/	gaps to describe the data	
	set.		
MAFS.912.S-ID.1.3	Interpret differences in shape, center, and spread in the accounting for possible effects of extreme data points (
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.S-ID.1.AP.1a the data, using dot plots, histograms or box pl	Complete a graph given lots.	
	MAFS.912.S-ID.1.AP.2a	Describe a distribution	
	using center and spread		
	MAFS.912.S-ID.1.AP.2b	Use the correct measure	
	of center and spread to describe a distribution	that is symmetric or	
	skewed.		
	MAFS.912.S-ID.1.AP.2c	Identify outliers	
	(extreme data points) and their effects on data	a sets.	
	MAFS.912.S-ID.1.AP.2d	Compare two or more	
	different data sets using the center and spread	of each.	
	MAFS.912.S-ID.1.AP.3a	Use statistical	
	vocabulary to describe the difference in shape	e, spread, outliers and the	
	center (mean).		
	MAFS.912.S-ID.1.AP.4a	Use descriptive stats	
	like range, median, mode, mean and outliers/set.	gaps to describe the data	
MAFS.912.S-ID.1.4	Use the mean and standard deviation of a data set to fi estimate population percentages. Recognize that there		

Cognitive Complexity: Level 2: Basic Application of Skills	& Concepts
ACCESS POINT	
MAFS.912.S-ID.1.AP.1a	Complete a graph given
the data, using dot plots, histograms or box plot	ts.
MAFS.912.S-ID.1.AP.2a	Describe a distribution
using center and spread	
MAFS.912.S-ID.1.AP.2b	Use the correct measure
of center and spread to describe a distribution the	hat is symmetric or
skewed.	
MAFS.912.S-ID.1.AP.2c	Identify outliers
(extreme data points) and their effects on data s	sets.
MAFS.912.S-ID.1.AP.2d	Compare two or more
different data sets using the center and spread o	of each.
MAFS.912.S-ID.1.AP.3a	Use statistical
vocabulary to describe the difference in shape,	spread, outliers and the
center (mean).	
MAFS.912.S-ID.1.AP.4a	Use descriptive stats
like range, median, mode, mean and outliers/ga	ps to describe the data
set.	

Cluster 2: Summarize, represent, and interpret data on two categorical and quantitative variables

Algebra 1 - Supporting Cluster Algebra 2 - Supporting Cluster

STANDARD CODE	STANDARD	
MAFS.912.S-ID.2.5	Summarize categorical data for two categories in two-way frequency tables. Interpret relative frequencies in the context of the data (including joint, marginal, and conditional relative frequencies). Recognize possible associations and trends in the data. ★	
	Cognitive Complexity: Level 2: Basic Application of Skil	ls & Concepts
	ACCESS POINT	
	MAFS.912.S-ID.2.AP.5a	Recognize associations
	and trends in data from a two-way table.	
	MAFS.912.S-ID.2.AP.6a	Create a scatter plot
	from two quantitative variables.	
	MAFS.912.S-ID.2.AP.6b	Describe the form,
	strength, and direction of the relationship.	
	MAFS.912.S-ID.2.AP.6c	Categorize data as
	linear or not.	
	MAFS.912.S-ID.2.AP.6d	Use algebraic methods
	and technology to fit a linear function to the d	lata.
	MAFS.912.S-ID.2.AP.6e	Use the function to

	and ist values		
	predict values.	F 1: 1 : 6	
	MAFS.912.S-ID.2.AP.6f	Explain the meaning of	
	the constant and coefficients in context.		
MAFS.912.S-ID.2.6	Represent data on two quantitative variables on a scatter plot, and describe how the variables are related. a. Fit a function to the data; use functions fitted to data to solve problems in the context of the data. Use given functions or choose a function suggested by the context. Emphasize linear, and exponential models. b. Informally assess the fit of a function by plotting and analyzing residuals. c. Fit a linear function for a scatter plot that suggests a linear association.		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts ACCESS POINT		
	MAFS.912.S-ID.2.AP.5a	Recognize associations	
	and trends in data from a two-way table.		
	MAFS.912.S-ID.2.AP.6a	Create a scatter plot	
	from two quantitative variables.	-	
	MAFS.912.S-ID.2.AP.6b strength, and direction of the relationship.	Describe the form,	
	MAFS.912.S-ID.2.AP.6c linear or not.	Categorize data as	
	MAFS.912.S-ID.2.AP.6d	Use algebraic methods	
	and technology to fit a linear function to the data.		
	MAFS.912.S-ID.2.AP.6e	Use the function to	
	predict values.		
	MAFS.912.S-ID.2.AP.6f	Explain the meaning of	
	the constant and coefficients in context.	1	

Cluster 3: Interpret linear models

Algebra 1 - Major Cluster

inajor work of the grade with the supporting clasters.		
STANDARD CODE	STANDARD	
	Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data. ★	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts	
	ACCESS POINT	
	MAFS.912.S-ID.3.AP.7a	Interpret the meaning of
	the slope and y-intercept in context.	
	MAFS.912.S-ID.3.AP.8a	Identify the correlation
	coefficient (r) of a linear fit.	

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	MAFS.912.S-ID.3.AP.8b	Describe the correlation	
	coefficient (r) of a linear fit (e.g., a strong or weak positive, negative,		
	perfect correlation).		
	MAFS.912.S-ID.3.AP.9a	Given a correlation in a	
	real-world scenario, determine if there is caus	sation.	
MAFS.912.S-ID.3.8	Compute (using technology) and interpret the correlation	on coefficient of a linear fit. 🖈	
	Cognitive Complexity: Level 2: Basic Application of Ski		
	ACCESS POINT		
	MAFS.912.S-ID.3.AP.7a	Interpret the meaning of	
	the slope and y-intercept in context.		
	MAFS.912.S-ID.3.AP.8a	Identify the correlation	
	coefficient (r) of a linear fit.	•	
	MAFS.912.S-ID.3.AP.8b	Describe the correlation	
	coefficient (r) of a linear fit (e.g., a strong or	weak positive, negative,	
	perfect correlation).		
	MAFS.912.S-ID.3.AP.9a	Given a correlation in a	
	real-world scenario, determine if there is caus	sation.	
MAFS.912.S-ID.3.9	Distinguish between correlation and causation. ★		
	Cognitive Complexity: Level 2: Basic Application of Ski	Ils & Concepts	
	ACCESS POINT		
	MAFS.912.S-ID.3.AP.7a	Interpret the meaning of	
	the slope and y-intercept in context.		
	MAFS.912.S-ID.3.AP.8a	Identify the correlation	
	coefficient (r) of a linear fit.	,	
	MAFS.912.S-ID.3.AP.8b	Describe the correlation	
	coefficient (r) of a linear fit (e.g., a strong or	weak positive, negative,	
	perfect correlation).	, ,	
	MAFS.912.S-ID.3.AP.9a	Given a correlation in a	
	real-world scenario, determine if there is caus		
	roar world beenario, determine it there is eath	OMVIOII.	

Domain: STATISTICS & PROBABILITY: MAKING INFERENCES & JUSTIFYING CONCLUSIONS

Cluster 1: Understand and evaluate random processes underlying statistical experiments

Algebra 2 - Supporting Cluster

STANDARD CODE	STANDARD
	Understand statistics as a process for making inferences about population parameters based on a random sample from that population. ★
	Cognitive Complexity: Level 1: Recall
MAFS.912.S-IC.1.2	Decide if a specified model is consistent with results from a given data-generating process, e.g., using simulation. For example, a model says a spinning coin falls heads up with probability 0.5. Would a result of 5 tails in a row cause you to question the

model?	
Cognitive Complexity: Level 2: Basic Application of Skills	s & Concepts
ACCESS POINT	
MAFS.912.S-IC.1.AP.2a	Understand that the
probability of a chance event is a number betw	veen 0 and 1 that
expresses the likelihood of the event occurring	g. Larger numbers indicate
greater likelihood. A probability near 0 indica	tes an unlikely event, a
probability around 1/2 indicates an event that	is neither unlikely nor
likely, and a probability near 1 indicates a likely event.	
MAFS.912.S-IC.1.AP.2b	Approximate the
probability of a chance event by collecting dat	a on the chance process
that produces it and observing its long-run rela	ative frequency, and
predict the approximate relative frequency giv	en the probability. For
example, when rolling a number cube 600 tim	es, predict that a 3 or 6
would be rolled roughly 200 times, but probab	ply not exactly 200 times.
MAFS.912.S-IC.1.AP.2c	Determine what
inferences can be made from the model.	

Cluster 2: Make inferences and justify conclusions from sample surveys, experiments, and observational studies

Algebra 2 - Major Cluster

hajor work or the grade with the supporting clusters.			
STANDARD CODE	STANDARD		
MAFS.912.S-IC.2.3	Recognize the purposes of and differences among sample surveys, experiments, and		
	observational studies; explain how randomization relates to each. 🛨		
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts		
	ACCESS POINT		
	MAFS.912.S-IC.2.AP.3a	Understand that	
	statistics can be used to gain information about a	population by	
	examining a random sample of the population; g	eneralizations about a	
	population from a sample are valid only if the sa	mple is representative	
	of that population.		
	MAFS.912.S-IC.2.AP.3b	dentify the purpose of	
	sample surveys, experiments and observational studies.		
	MAFS.912.S-IC.2.AP.3c	Use measures of central	
	tendency (mean, median and mode) and measure	es of variability for	
	numerical data from random samples to draw informal comparative		
	inferences about two populations. For example, decide whether the		
	words in a chapter of a seventh-grade science bo	ok are generally longer	
	than the words in a chapter of a fourth-grade science book.		
	MAFS.912.S-IC.2.AP.3d	Identify the differences	
	between sample surveys, experiments and observe	vational studies.	

MAFS.912.S-IC.2.4	Use data from a sample survey to estimate a popular margin of error through the use of simulation model	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	NT
	MAFS.912.S-IC.2.AP.4a	Understand that the
	margin of error produces a range of values	
	MAFS.912.S-IC.2.AP.4b	Use the sample data to
	create a proportional relationship to find the	ne population data. For
	example, if there are 10 squirrels living in	a 200 square foot area, how
	many squirrels are in a 2,000 square foot a	rea?
	MAFS.912.S-IC.2.AP.4c	Use the sample data to
	estimate the population mean.	
MAFS.912.S-IC.2.5	Use data from a randomized experiment to compardecide if differences between parameters are signif	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts
	ACCESS POI	·
	MAFS.912.S-IC.2.AP.5a	Use measures of central
	tendency (mean, median and mode) and m	easures of variability (range
	and standard deviation) for numerical data	from random experiment to
	compare two treatments.	
MAFS.912.S-IC.2.6	Evaluate reports based on data. 🛨	
	Cognitive Complexity: Level 2: Basic Application of	Skills & Concepts

Domain: STATISTICS & PROBABILITY: CONDITIONAL PROBABILITY & THE RULES OF PROBABILITY

Cluster 1: Understand independence and conditional probability and use them to interpret data

Algebra 2 - Additional Cluster

lajor work of the grade with the supporting clusters.		
STANDARD CODE	STANDARD	
MAFS.912.S-CP.1.1	Describe events as subsets of a sample space (the set of characteristics (or categories) of the outcomes, or as unicomplements of other events ("or," "and," "not"). ★	
	Cognitive Complexity: Level 1: Recall	
	ACCESS POINT	
	MAFS.912.S-CP.1.AP.1a	Describe events as
	subsets of a sample space using characteristics	or categories. For
	example: When rolling a die, the sample space	e is 1, 2, 3, 4, 5, 6. The
	even numbers would be a subset of the sample	space.
	MAFS.912.S-CP.1.AP.1b	Describe the union of
	events in a sample space. For example: Event	A contains soccer players,
	event B contains football players. The union of	f the sets is football
	players and soccer players all together.	

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	MAFS.912.S-CP.1.AP.1c Describe the
	intersection of events in a sample space. For example: Event A contains
	soccer players, event B contains football players. Intersection of the sets
	is players that participate in both soccer and football.
	MAFS.912.S-CP.1.AP.1d Describe the
	complement of events in a sample space. For example: Event A contains
	soccer players, event B contains football players. The complement of
	Event B is all players that are not football players.
MAFS.912.S-CP.1.2	Understand that two events A and B are independent if the probability of A and B occurring together is the product of their probabilities, and use this characterization to determine if they are independent. ★
	Cognitive Complexity: Level 1: Recall
	ACCESS POINT
	MAFS.912.S-CP.1.AP.2a Describe the
	characteristics that make events independent.
	MAFS.912.S-CP.1.AP.2b Calculate the
	probability of events A and B occurring together $P(A \text{ and } B) = P(A) \times$
	P(B).
MAFS.912.S-CP.1.3	Understand the conditional probability of A given B as P(A and B)/P(B), and interpret independence of A and B as saying that the conditional probability of A given B is the same as the probability of A, and the conditional probability of B given A is the same as the probability of B. ★
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
	ACCESS POINT
	MAFS.912.S-CP.1.AP.3a Understand the
	conditional probability of A given B as P(A and B)/P(B), and interpret
	independence of A and B as saying that the conditional probability of A
	given B is the same as the probability of A, and the conditional
	probability of B given A is the same as the probability of B.
MAFS.912.S-CP.1.4	Construct and interpret two-way frequency tables of data when two categories are associated with each object being classified. Use the two-way table as a sample space to decide if events are independent and to approximate conditional probabilities. For example, collect data from a random sample of students in your school on their favorite subject among math, science, and English. Estimate the probability that a randomly selected student from your school will favor science given that the student is in tenth grade. Do the same for other subjects and compare the results. ★ Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-CP.1.5	Recognize and explain the concepts of conditional probability and independence in
	everyday language and everyday situations. For example, compare the chance of
	having lung cancer if you are a smoker with the chance of being a smoker if you have lung cancer. ★

Cluster 2: Use the rules of probability to compute probabilities of compound events in a uniform probability model

Algebra 2 - Additional Cluster

Don't ... Sort clusters from Major to Supporting, and then teach them in that order. To do so would strip the coherence of the mathematical ideas and miss the opportunity to enhance the major work of the grade with the supporting clusters.

major work of the grade with the supporting clusters.	
STANDARD CODE	STANDARD
MAFS.912.S-CP.2.6	Find the conditional probability of A given B as the fraction of B's outcomes that also
	belong to A, and interpret the answer in terms of the model. ★
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-CP.2.7	Apply the Addition Rule, $P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$, and interpret the answer in terms of the model. \bigstar
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-CP.2.8	Apply the general Multiplication Rule in a uniform probability model, $P(A \text{ and } B) = P(A)P(B A) = P(B)P(A B)$, and interpret the answer in terms of the model. \bigstar
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-CP.2.9	Use permutations and combinations to compute probabilities of compound events and solve problems. ★
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Domain: STATISTICS & PROBABILITY: USING PROBABILITY TO MAKE DECISIONS

Cluster 1: Calculate expected values and use them to solve problems

STANDARD CODE	STANDARD
MAFS.912.S-MD.1.1	Define a random variable for a quantity of interest by assigning a numerical value to each event in a sample space; graph the corresponding probability distribution using the same graphical displays as for data distributions. *
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-MD.1.2	Calculate the expected value of a random variable; interpret it as the mean of the probability distribution. ★
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-MD.1.3	Develop a probability distribution for a random variable defined for a sample space in which theoretical probabilities can be calculated; find the expected value. For example, find the theoretical probability distribution for the number of correct answers obtained by guessing on all five questions of a multiple-choice test where each question has four choices, and find the expected grade under various grading schemes. ★ Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-MD.1.4	Develop a probability distribution for a random variable defined for a sample space in which probabilities are assigned empirically; find the expected value. For example, find a current data distribution on the number of TV sets per household in the United States, and calculate the expected number of sets per household. How many TV sets would you expect to find in 100 randomly selected households? ★ Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 2: Use probability to evaluate outcomes of decisions

STANDARD CODE	STANDARD
MAFS.912.S-MD.2.5	Weigh the possible outcomes of a decision by assigning probabilities to payoff values and finding expected values. ★
	 a. Find the expected payoff for a game of chance. For example, find the expected winnings from a state lottery ticket or a game at a fast-food restaurant. b. Evaluate and compare strategies on the basis of expected values. For example, compare a high-deductible versus a low-deductible automobile insurance policy using various, but reasonable, chances of having a minor or a major accident.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-MD.2.6	Use probabilities to make fair decisions (e.g., drawing by lots, using a random number generator). ★
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.S-MD.2.7	Analyze decisions and strategies using probability concepts (e.g., product testing, medical testing, pulling a hockey goalie at the end of a game). ★
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

Domain: CALCULUS

Cluster 1: Limits and Continuity

Develop an understanding of the concept of limit by estimating limits graphically and numerically and evaluating limits analytically. Extend the idea of a limit to one-sided limits and limits at infinity. Use limits to define and understand the concept of continuity, decide whether a function is continuous at a point, and find types of discontinuities. Understand and apply continuity theorems.

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STANDARD CODE	STANDARD
MAFS.912.C.1.1	Understand the concept of limit and estimate limits from graphs and tables of values.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.10	Decide if a function is continuous at a point.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.1.11	Find the types of discontinuities of a function.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.12	Understand and use the Intermediate Value Theorem on a function over a closed interval.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.13	Understand and apply the Extreme Value Theorem: If $f(x)$ is continuous over a closed interval, then f has a maximum and a minimum on the interval.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.2	Find limits by substitution.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.1.3	Find limits of sums, differences, products, and quotients.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.1.4	Find limits of rational functions that are undefined at a point.

	Cognitive Complexity: Level 1: Recall
MAFS.912.C.1.5	Find one-sided limits.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.1.6	Find limits at infinity.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.7	Decide when a limit is infinite and use limits involving infinity to describe asymptotic behavior.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.8	Find special limits such as $\frac{\lim_{x\to 0} \frac{\sin x}{x}}{x}$
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.1.9	Understand continuity in terms of limits.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

Cluster 2: Differential Calculus

Develop an understanding of the derivative as an instantaneous rate of change, using geometrical, numerical, and analytical methods. Use this definition to find derivatives of algebraic and transcendental functions and combinations of these functions (using, for example, sums, composites, and inverses). Find second and higher order derivatives. Understand and use the relationship between differentiability and continuity. Understand and apply the Mean Value Theorem. Find derivatives of algebraic, trigonometric, logarithmic, and exponential functions. Find derivatives of sums, products, and quotients, and composite and inverse functions. Find derivatives of higher order, and use logarithmic differentiation and the Mean Value Theorem.

STANDARD CODE	STANDARD
MAFS.912.C.2.1	Understand the concept of derivative geometrically, numerically, and analytically, and interpret the derivative as an instantaneous rate of change or as the slope of the tangent line.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.2.10	Understand and use the relationship between differentiability and continuity.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.2.11	Understand and apply the Mean Value Theorem.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.2.2	State, understand, and apply the definition of derivative.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.2.3	Find the derivatives of functions, including algebraic, trigonometric, logarithmic, and exponential functions.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.2.4	Find the derivatives of sums, products, and quotients.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.2.5	Find the derivatives of composite functions using the Chain Rule.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.2.6	Find the derivatives of implicitly-defined functions.

	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.2.7	Find derivatives of inverse functions.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.2.8	Find second derivatives and derivatives of higher order.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.2.9	Find derivatives using logarithmic differentiation.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 3: Applications of Derivatives

Apply knowledge about derivatives to find slopes of curves and the related tangent lines. Analyze and graph functions, finding where they are increasing or decreasing, their maximum and minimum points, their points of inflection, and their concavity. Solve optimization problems, find average and instantaneous rates of change (including velocities and accelerations), and model rates of change. Find slopes and equations of tangent lines, maximum and minimum points, and points of inflection. Solve optimization problems, and find rates of change.

STANDARD CODE	STANDARD
MAFS.912.C.3.1	Find the slope of a curve at a point, including points at which there are vertical tangent
WAF3.912.C.3.1	lines and no tangent lines.
	into and no tangon into.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.10	Find the velocity and acceleration of a particle moving in a straight line.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.11	Model rates of change, including related rates problems.
WAF3.912.C.3.11	woder rates of change, including related rates problems.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.3.12	Solve problems using the Newton-Raphson method.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.3.2	Find an equation for the tangent line to a curve at a point and a local linear
1017 (1 0.012.0.0.2	approximation.
	Approximation:
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.3	Decide where functions are decreasing and increasing. Understand the relationship
	between the increasing and decreasing behavior of <i>f</i> and the sign of <i>f'</i> .
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.4	Find local and absolute maximum and minimum points.
WAF3.912.C.3.4	
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.5	Find points of inflection of functions. Understand the relationship between the concavity
	of f and the sign of f". Understand points of inflection as places where concavity
	changes.
	Cognitive Complexity Level 2. Posis Application of Chille 9. Concepts
MAEO 040 O 0 0	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.6	Use first and second derivatives to help sketch graphs. Compare the corresponding characteristics of the graphs of f, f', and f".
	Characteristics of the graphs of 1, 1, and 1.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.3.7	Use implicit differentiation to find the derivative of an inverse function.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.8	Solve optimization problems.
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	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.3.9	Find average and instantaneous rates of change. Understand the instantaneous rate of change as the limit of the average rate of change. Interpret a derivative as a rate of change in applications, including velocity, speed, and acceleration. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 4: Integral Calculus

Understand that integration is used to find areas, and evaluate integrals using rectangular approximations. From this, develop the idea that integration is the inverse operation to differentiation — the Fundamental Theorem of Calculus. Use this result to find definite and indefinite integrals, including using the method of integration by substitution. Apply approximate methods, such as the Trapezoidal Rule, to find definite integrals. Define integrals using Riemann sums, use the Fundamental Theorem of Calculus to find integrals using antiderivatives, and use basic properties of integrals. Integrate by substitution, and find approximate integrals.

approximate integrals.	
STANDARD CODE	STANDARD
MAFS.912.C.4.1	Use rectangle approximations to find approximate values of integrals.
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.4.2	Calculate the values of Riemann Sums over equal subdivisions using left, right, and midpoint evaluation points. Cognitive Complexity: Level 1: Recall
MAFS.912.C.4.3	Interpret a definite integral as a limit of Riemann sums.
5.5 . 2.5	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.4.4	Interpret a definite integral of the rate of change of a quantity over an interval as the change of the quantity over the interval. That is, $f'(x)dx = f(b) - f(a)$ (Fundamental Theorem of Calculus). Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.4.5	Use the Fundamental Theorem of Calculus to evaluate definite and indefinite integrals and to represent particular antiderivatives. Perform analytical and graphical analysis of functions so defined.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.4.6	Use these properties of definite integrals: • $- = [f(x) + g(x)]dx = - = f(x)dx + - = g(x)dx$ • $- = k \cdot f(x)dx = k - = f(x)dx$ • $- = f(x)dx = 0$

	• If $f(x) \le g(x)$ on [a, b], then $\int_{-\infty}^{\infty} f(x)dx \le \int_{-\infty}^{\infty} g(x)dx$
	Cognitive Complexity: Level 1: Recall
MAFS.912.C.4.7	Use integration by substitution (or change of variable) to find values of integrals.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.4.8	Use Riemann Sums, the Trapezoidal Rule, and technology to approximate definite integrals of functions represented algebraically, geometrically, and by tables of values.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 5: Applications of Integration

Apply knowledge about integrals to finding velocities from accelerations, solving separable differential equations, and finding areas and volumes. Apply integration to model, and solve problems in physics, biology, economics, etc. Find velocity functions and position functions from their derivatives, solve separable differential equations, and use definite integrals to find areas and volumes.

STANDARD CODE	STANDARD
MAFS.912.C.5.1	Find specific antiderivatives using initial conditions, including finding velocity functions from acceleration functions, finding position functions from velocity functions, and solving applications related to motion along a line.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.5.2	Solve separable differential equations, and use them in modeling.
	Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.5.3	Solve differential equations of the form $\frac{dy}{dt} = ky$ as applied to growth and decay problems. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.5.4	Use slope fields to display a graphic representation of the solution to a differential equation, and locate particular solutions to the equation. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.5.5	Use definite integrals to find the area between a curve and the x-axis or between two curves. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts
MAFS.912.C.5.6	Use definite integrals to find the average value of a function over a closed interval. Cognitive Complexity: Level 1: Recall
MAFS.912.C.5.7	Use definite integrals to find the volume of a solid with known cross-sectional area, including solids of revolution. <u>Cognitive Complexity:</u> Level 3: Strategic Thinking & Complex Reasoning
MAFS.912.C.5.8	Apply integration to model, and solve problems in physical, biological, and social sciences. Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

GRADE: K12

Domain: MATHEMATICAL PRACTICE

Cluster 1: Make sense of problems and persevere in solving them.

STANDARD CODE	STANDARD
MAFS.K12.MP.1.1	Make sense of problems and persevere in solving them.
IVIAI O.ICIZ.IVII . I. I	make sense of problems and persevere in solving them.
	Mathematically proficient students start by explaining to themselves the meaning of a problem and looking for entry points to its solution. They analyze givens, constraints, relationships, and goals. They make conjectures about the form and meaning of the solution and plan a solution pathway rather than simply jumping into a solution attempt. They consider analogous problems, and try special cases and simpler forms of the original problem in order to gain insight into its solution. They monitor and evaluate their progress and change course if necessary. Older students might, depending on the context of the problem, transform algebraic expressions or change the viewing window on their graphing calculator to get the information they need. Mathematically proficient students can explain correspondences between equations, verbal descriptions, tables, and graphs or draw diagrams of important features and relationships, graph data, and search for regularity or trends. Younger students might rely on using concrete objects or pictures to help conceptualize and solve a problem. Mathematically proficient students check their answers to problems using a different method, and they continually ask themselves, "Does this make sense?" They can understand the approaches of others to solving complex problems and identify correspondences between different approaches.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

Cluster 2: Reason abstractly and quantitatively.

STANDARD CODE	STANDARD
MAFS.K12.MP.2.1	Reason abstractly and quantitatively.
	Mathematically proficient students make sense of quantities and their relationships in problem situations. They bring two complementary abilities to bear on problems involving quantitative relationships: the ability to decontextualize—to abstract a given situation and represent it symbolically and manipulate the representing symbols as if they have a life of their own, without necessarily attending to their referents—and the ability to contextualize, to pause as needed during the manipulation process in order to probe into the referents for the symbols involved. Quantitative reasoning entails habits of creating a coherent representation of the problem at hand; considering the units involved; attending to the meaning of quantities, not just how to compute them; and knowing and flexibly using different properties of operations and objects.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

Cluster 3: Construct viable arguments and critique the reasoning of others.

STANDARD CODE	STANDARD
MAFS.K12.MP.3.1	Construct viable arguments and critique the reasoning of others.
	Mathematically proficient students understand and use stated assumptions, definitions, and previously established results in constructing arguments. They make conjectures and build a logical progression of statements to explore the truth of their conjectures. They are able to analyze situations by breaking them into cases, and can recognize and use counterexamples. They justify their conclusions, communicate them to others, and respond to the arguments of others. They reason inductively about data, making plausible arguments that take into account the context from which the data arose. Mathematically proficient students are also able to compare the effectiveness of two plausible arguments, distinguish correct logic or reasoning from that which is flawed, and—if there is a flaw in an argument—explain what it is. Elementary students can construct arguments using concrete referents such as objects, drawings, diagrams, and actions. Such arguments can make sense and be correct, even though they are not generalized or made formal until later grades. Later, students learn to determine domains to which an argument applies. Students at all grades can listen or read the arguments of others, decide whether they make sense, and ask useful questions to clarify or improve the arguments.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

Cluster 4: Model with mathematics.

STANDARD CODE	STANDARD
MAFS.K12.MP.4.1	Model with mathematics.
	Mathematically proficient students can apply the mathematics they know to solve problems arising in everyday life, society, and the workplace. In early grades, this might be as simple as writing an addition equation to describe a situation. In middle grades, a student might apply proportional reasoning to plan a school event or analyze a problem in the community. By high school, a student might use geometry to solve a design problem or use a function to describe how one quantity of interest depends on another. Mathematically proficient students who can apply what they know are comfortable making assumptions and approximations to simplify a complicated situation, realizing that these may need revision later. They are able to identify important quantities in a practical situation and map their relationships using such tools as diagrams, two-way tables, graphs, flowcharts and formulas. They can analyze those relationships mathematically to draw conclusions. They routinely interpret their mathematical results in the context of the situation and reflect on whether the results make sense, possibly improving the model if it has not served its purpose.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

Cluster 5: Use appropriate tools strategically.	
STANDARD CODE	STANDARD

MAFS.K12.MP.5.1 Use appropriate tools strategically. Mathematically proficient students consider the available tools when solving a mathematical problem. These tools might include pencil and paper, concrete models, a ruler, a protractor, a calculator, a spreadsheet, a computer algebra system, a statistical package, or dynamic geometry software. Proficient students are sufficiently familiar with tools appropriate for their grade or course to make sound decisions about when each of these tools might be helpful, recognizing both the insight to be gained and their limitations. For example, mathematically proficient high school students analyze graphs of functions and solutions generated using a graphing calculator. They detect possible errors by strategically using estimation and other mathematical knowledge. When making mathematical models, they know that technology can enable them to visualize the results of varying assumptions, explore consequences, and compare predictions with data. Mathematically proficient students at various grade levels are able to identify relevant external mathematical resources, such as digital content located on a website, and use them to pose or solve problems. They are able to use technological tools to explore and deepen their understanding of concepts.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 6: Attend to precision.	
STANDARD CODE	STANDARD
MAFS.K12.MP.6.1	Attend to precision.
	Mathematically proficient students try to communicate precisely to others. They try to use clear definitions in discussion with others and in their own reasoning. They state the meaning of the symbols they choose, including using the equal sign consistently and appropriately. They are careful about specifying units of measure, and labeling axes to clarify the correspondence with quantities in a problem. They calculate accurately and efficiently, express numerical answers with a degree of precision appropriate for the problem context. In the elementary grades, students give carefully formulated explanations to each other. By the time they reach high school they have learned to examine claims and make explicit use of definitions. Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning

STANDARD CODE	STANDARD
MAFS.K12.MP.7.1	Look for and make use of structure.
	Mathematically proficient students look closely to discern a pattern or structure. Young students, for example, might notice that three and seven more is the same amount as seven and three more, or they may sort a collection of shapes according to how many sides the shapes have. Later, students will see 7×8 equals the well remembered $7 \times 5 + 7 \times 3$, in preparation for learning about the distributive property. In the expression $x^2 + 9x + 14$, older students can see the 14 as 2×7 and the 9 as $2 + 7$. They recognize the significance of an existing line in a geometric figure and can use the strategy of drawing an auxiliary line for solving problems. They also can step back for an overview and shift perspective. They can see complicated things, such as some algebraic expressions, as

Cluster 7: Look for and make use of structure.

single objects or as being composed of several objects. For example, they can see 5 – 3(x – y)² as 5 minus a positive number times a square and use that to realize that its value cannot be more than 5 for any real numbers x and y.

Cognitive Complexity: Level 2: Basic Application of Skills & Concepts

Cluster 8: Look for and express regularity in repeated reasoning.

STANDARD CODE	STANDARD
MAFS.K12.MP.8.1	Look for and express regularity in repeated reasoning.
	Mathematically proficient students notice if calculations are repeated, and look both for general methods and for shortcuts. Upper elementary students might notice when dividing 25 by 11 that they are repeating the same calculations over and over again, and conclude they have a repeating decimal. By paying attention to the calculation of slope as they repeatedly check whether points are on the line through $(1, 2)$ with slope 3, middle school students might abstract the equation $(y - 2)/(x - 1) = 3$. Noticing the regularity in the way terms cancel when expanding $(x - 1)(x + 1)$, $(x - 1)(x^2 + x + 1)$, and $(x - 1)(x^3 + x^2 + x + 1)$ might lead them to the general formula for the sum of a geometric series. As they work to solve a problem, mathematically proficient students maintain oversight of the process, while attending to the details. They continually evaluate the reasonableness of their intermediate results.
	Cognitive Complexity: Level 3: Strategic Thinking & Complex Reasoning



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